

Year 1 Maths Expectations						
Number and Place Value	Count to and across 10, forwards and backwards beginning with 0, 1 or 10					
	Count to and across 20, forwards and backwards beginning with 0, 1 or 20					
	Count to and across 100, forwards and backwards beginning with 0, 1 or 100					
	Count to 100.					
	Count to and across 100, forwards or backwards from any given number.					
	Read and write numbers from 1-10 in numerals.					
	Read and write number from 1-10 in words.					
	Read and write numbers from 11-20 in numerals.					
	Read and write number from 11-20 in words.					
	Skip count in multiples of 2.					
	Skip count in multiples of 5.					
	Skip count in multiples of 10.					
	Identify 1 more than a given number.					
	Identify 1 less than a given number.					
	Identify and represent numbers using objects and pictorial representations including the number line.					
	Correctly use the language of: equal to					
	Correctly use the language of: more than					
	Correctly use the language of: less than (fewer)					
Correctly use the language of: most						
Correctly use the language of: least						
Number – Addition and Subtraction	Read and interpret (+) addition and (=) equals signs.					
	Read and interpret (-) subtraction and (=) equals signs.					
	Write and interpret (+) addition and (=) equals signs.					
	Write and interpret (-) subtraction and (=) equals signs.					
	Represent and use number bonds within 10.					
	Represent and use number bonds within 20.					
	Represent and use related number bond subtraction facts within 10.					
	Represent and use related number bond subtraction facts within 20.					
	Add one-digit numbers to 20 including 0.					
	Add two-digit numbers to 20 including 0.					
	Subtract one digit number from 20 including 0.					
	Subtract two-digit number from 20.					
	Solve one-step problems that involve addition, using concrete and pictorial representations.					
	Solve one-step problems that involve subtraction, using concrete and pictorial representations.					
Solve one-step missing number problems using concrete or pictorial representations such as $7 = ? - 9$						
Number – Multiplication and Division	Solve one step problems involving multiplication using concrete objects, pictorial representations or arrays with support from the teacher.					
	Solve one step problems involving division using concrete objects, pictorial representations or arrays with support from the teacher.					
Number	Explain that $\frac{1}{2}$ is 1 of 2 equal parts of an object, shape or quantity.					

Year 1 Maths Tracker

er – Fractions	Recognise a half.					
	Explain that $\frac{1}{4}$ is 1 of 4 equal parts of an object, shape or quantity.					
	Recognise a quarter.					
Measurement	Compare/describe and solve practical problems for lengths and heights (E.g. long/short, longer/shorter, tall/short, double/half)					
	Compare/describe and solve practical problems for mass/weight (E.g. heavy/light, heavier than, lighter than)					
	Compare/describe and solve practical problems for capacity/volume (E.g. full/empty, more than, less than, half, half full, quarter)					
	Compare/describe and solve practical problems for time (E.g. quicker, slower, earlier, later)					
	Measure and begin to record lengths and heights (non standard units)					
	Measure and begin to record mass/weight (non standard units)					
	Measure and begin to record capacity/volume (non standard units)					
	Measure and begin to record time (hours, minutes, seconds)					
	Recognise and know the value of different denominations of coins and notes e.g. 1p, 2p, 5p, 10p, 20p, 50p, £1, £2, £5, £10, £20					
	Sequence events in chronological order using language such as before and after, next, first, today, yesterday, tomorrow, morning, afternoon, evening.					
	Recognise and use language relating to dates - days of the week, weeks, months and years.					
	Tell the time to the hour.					
	Tell the time to half past the hour.					
	Draw the hands on a clock face to show the hour.					
	Draw the hands on a clock face to show half past the hour.					
Geometry – Properties of Shape	Recognise and name common 2D shapes - rectangles including squares, circles, triangles					
	Recognise and name common 3D shapes - cuboids including cubes, pyramids, spheres					
Geometry – Position and Direction	Describe position - Middle, top, bottom, front back					
	Describe direction and movement including whole, half, quarter and three-quarter turns.					
Emerging 1 -7/60	Emerging + 8 -14/60	Developing 15 - 23/60	Developing + 24 – 31/60	Secure 32 – 39/60	Secure + 40-46/60	Mastery 47/60