

How to Change a Sim's Physical Sex with SimPE

By [LyleSnake](#) and [Kestrellyn](#)

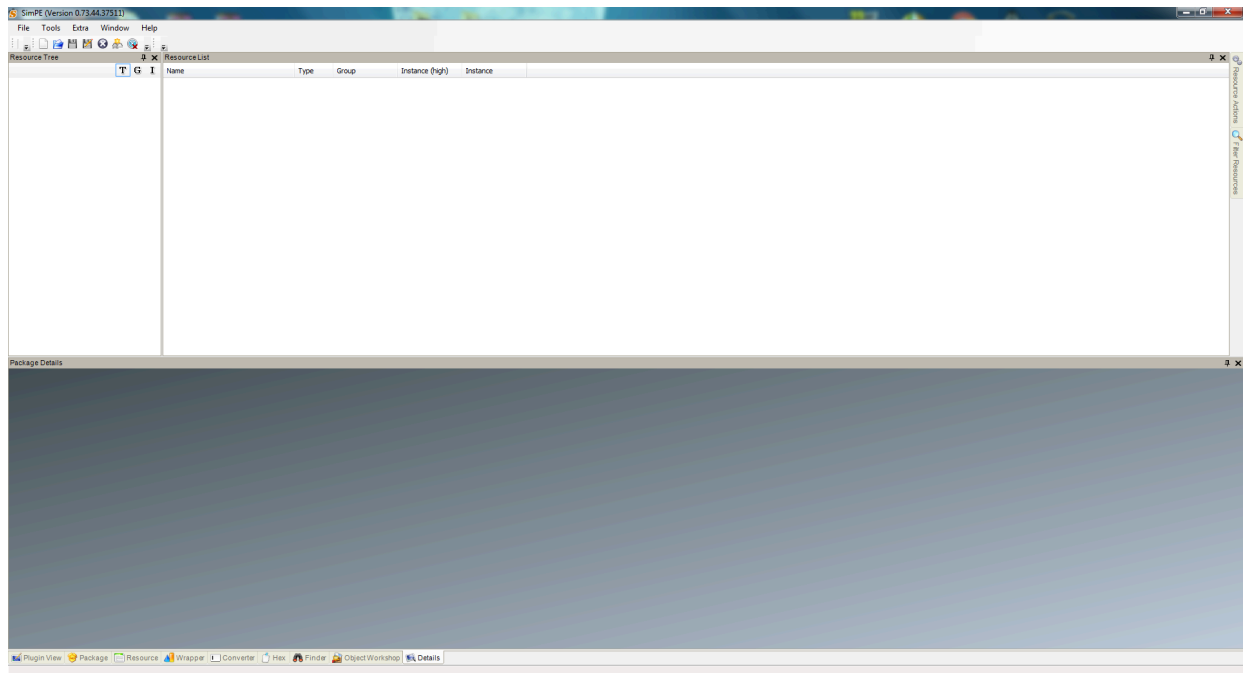
NOTE

If using this method in conjunction with the [Gender Transition Potion by Kestrellyn and LyleSnake](#), you should do this *before* using the Gender Transition Potion. Doing it after will result in needing to change the Sim's appearance in the mirror to get the face to look right.

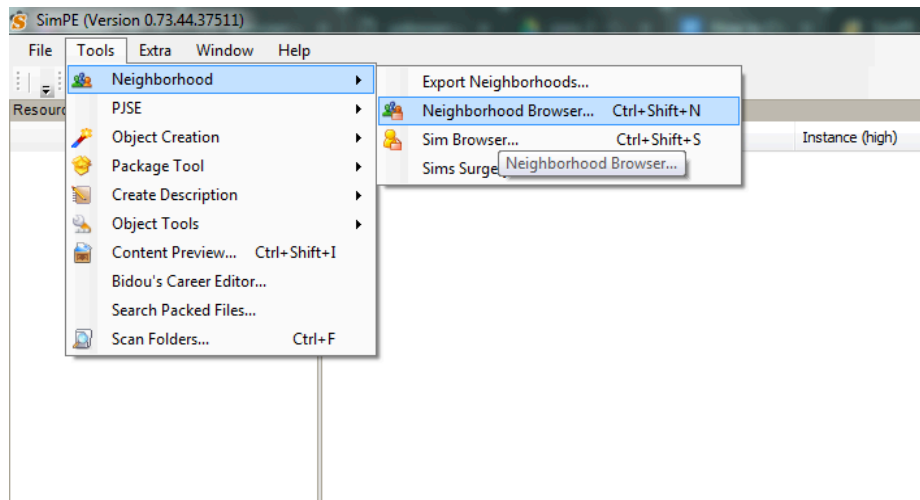
1. Install the [latest version of SimPE](#), and open it.

NOTE

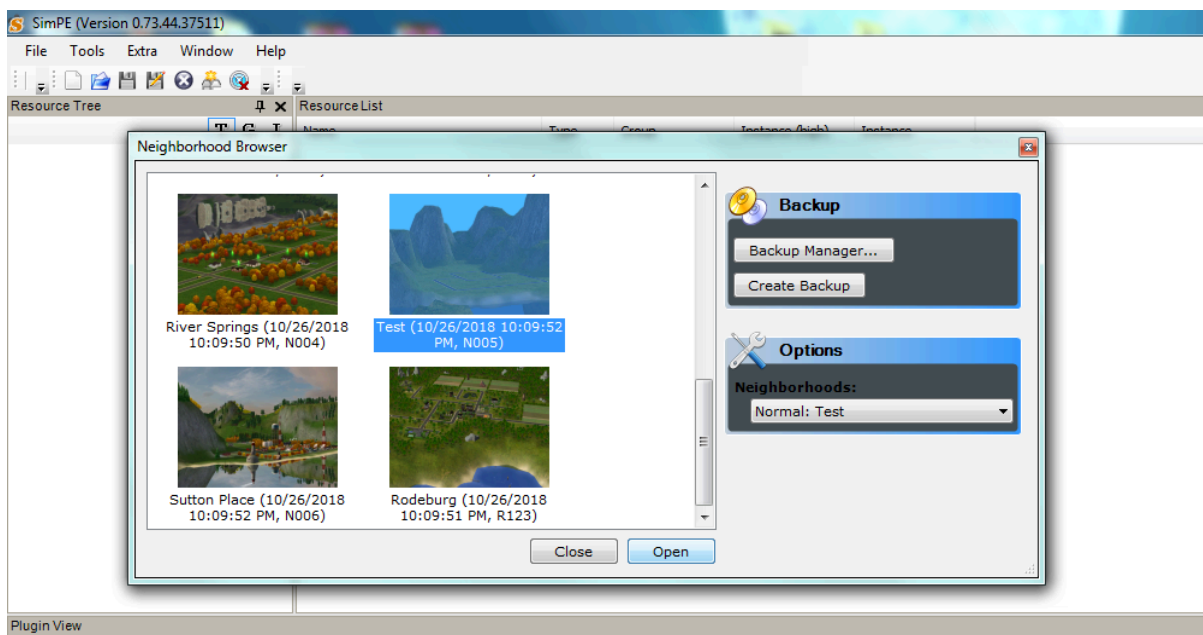
If your SimPE does not look like this upon opening, it must be reloaded; if that doesn't work, delete and reinstall it.



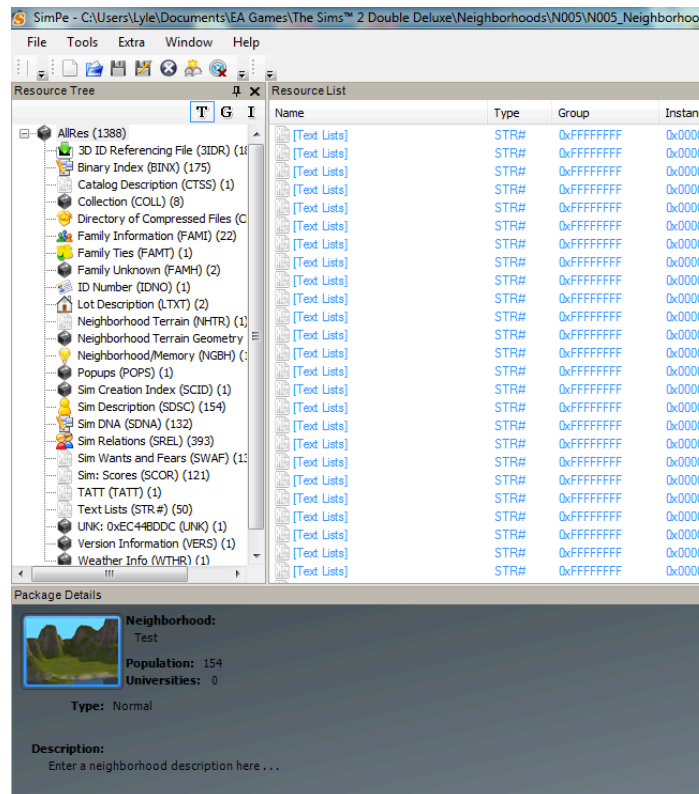
2. Once open, go to **Tools, Neighborhood**, and select **Neighborhood Browser**.



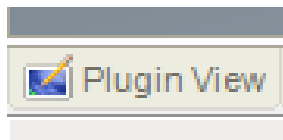
3. Select your neighborhood and choose **Open**, as seen in the picture below.



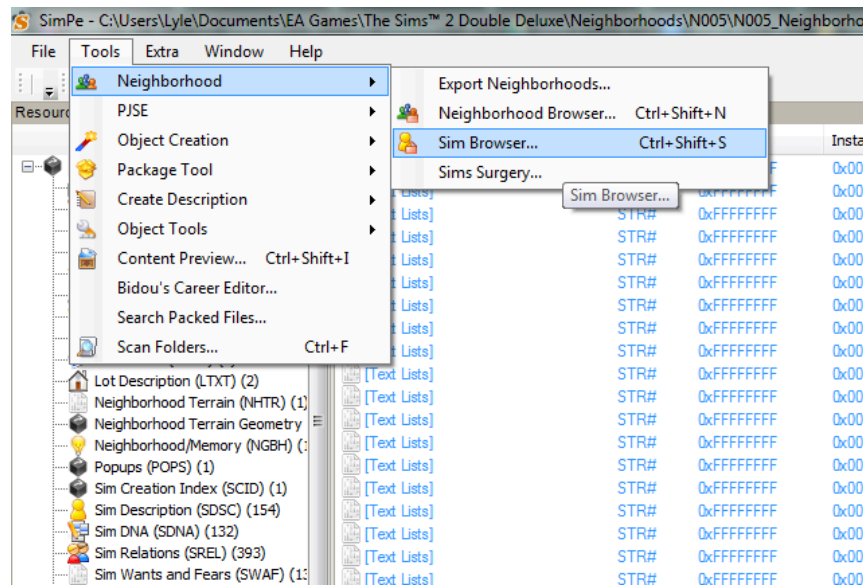
If done correctly, you should see neighborhood information, as in the picture below.



4. Select **Plugin View** from the ribbon on the very bottom of the screen. It is next to **Package**, and, in the picture below, you can see that it has a blue icon with a pencil.

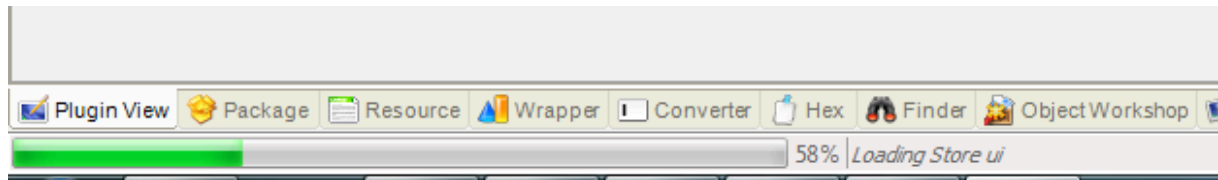


5. Next, choose **Tool, Neighborhood**, and then **Sim Browser**.

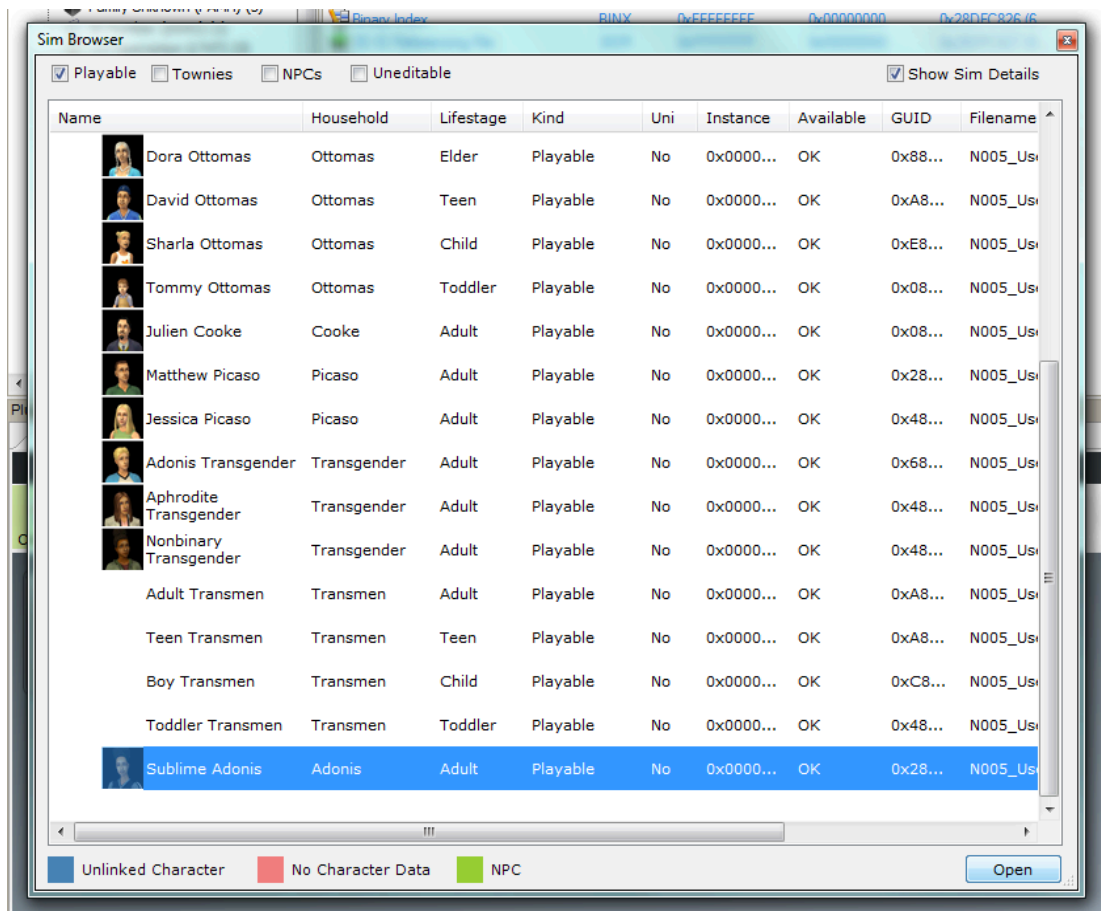


*****NOTE*****

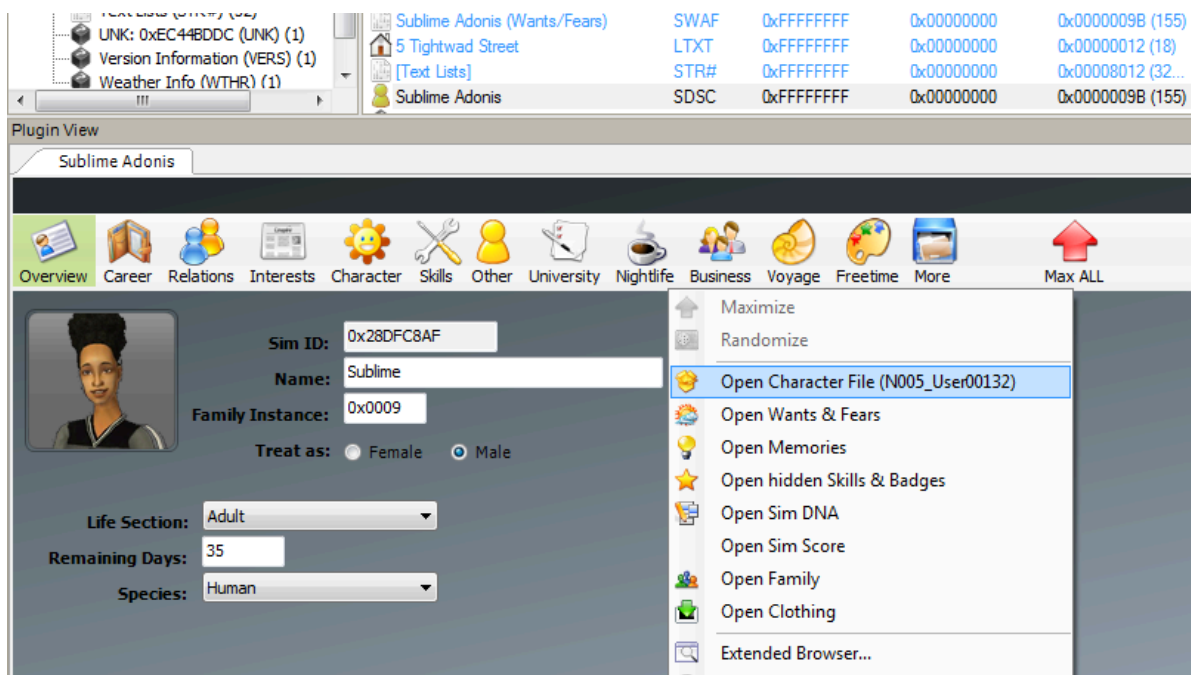
Tampering with SimPE while the green loading bar is visible may cause SimPE to crash.



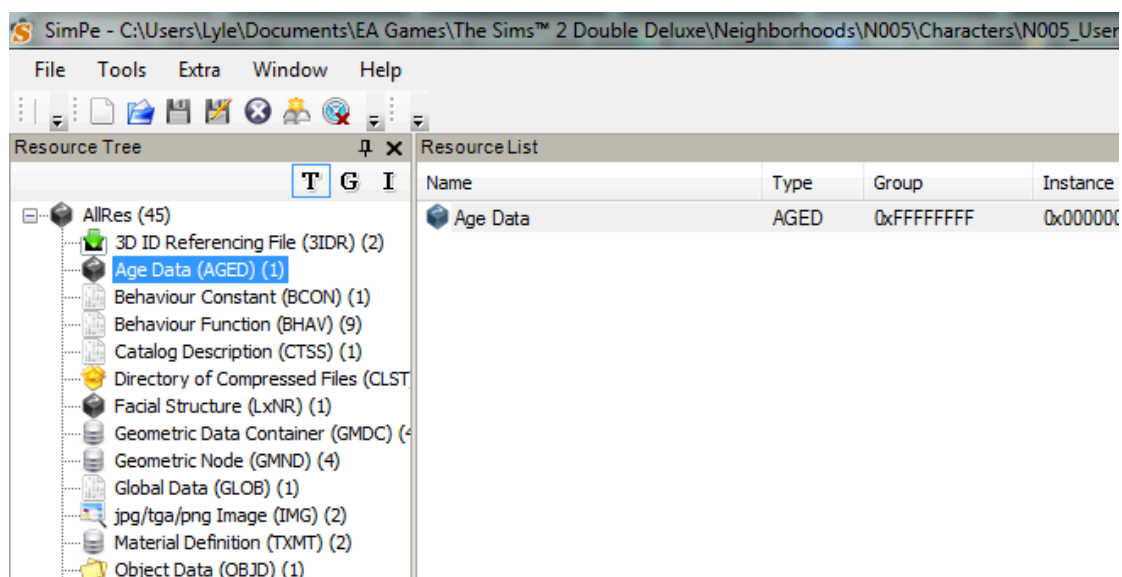
6. Select the sim whose physical sex you wish to change. In this example, we are changing the physical sex of Sublime Adonis.



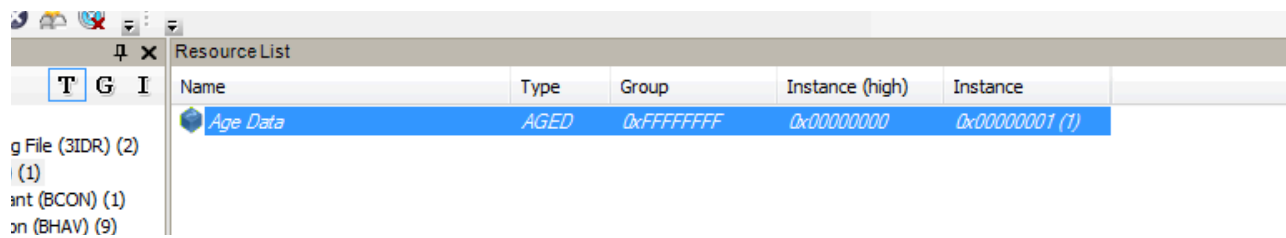
7. Select **More** and then open the **Character File**. >The sim's "treat as" gender is male because I changed it in game with the [Reproductive Capabilities Configurer by Midge The Tree](#).



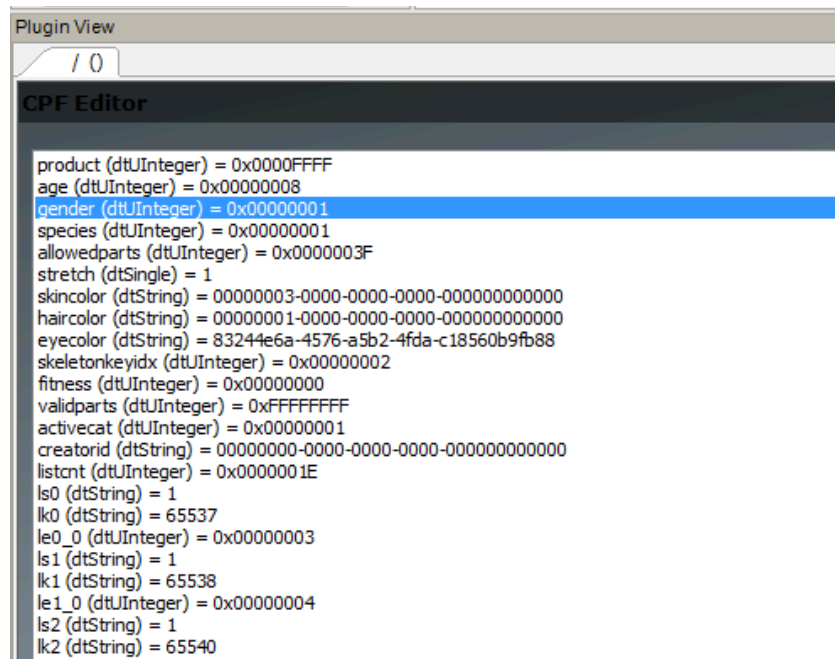
8. In the top left panel, called the **Resource Tree**, find the resource labelled **AgeData**.



9. Click on the item called Age Data in the **Resource List** on the **right**. You should see a list of code in the Plugin panel on the bottom part of your screen.



10. Click on the item in the list that begins with **gender**. It will probably third from the top.



11. In the bottom left, there is a box labelled **Value**. Change the **last number of that value** to 1 for a female body, or 2 for a male body. Sublime Adonis is a transgender man, so we will change his value from 1 (female body) to 2 (male body).

The image shows two side-by-side screenshots of a data entry form. Both forms have a 'Name' field with the value 'gender', a 'Type' dropdown menu set to 'dtUInteger', and a 'Value' text area. The left form's 'Value' field contains '0x00000001' and the right form's 'Value' field contains '0x00000002'. Both forms have 'add' and 'delete' links and a 'Commit' button at the bottom right.

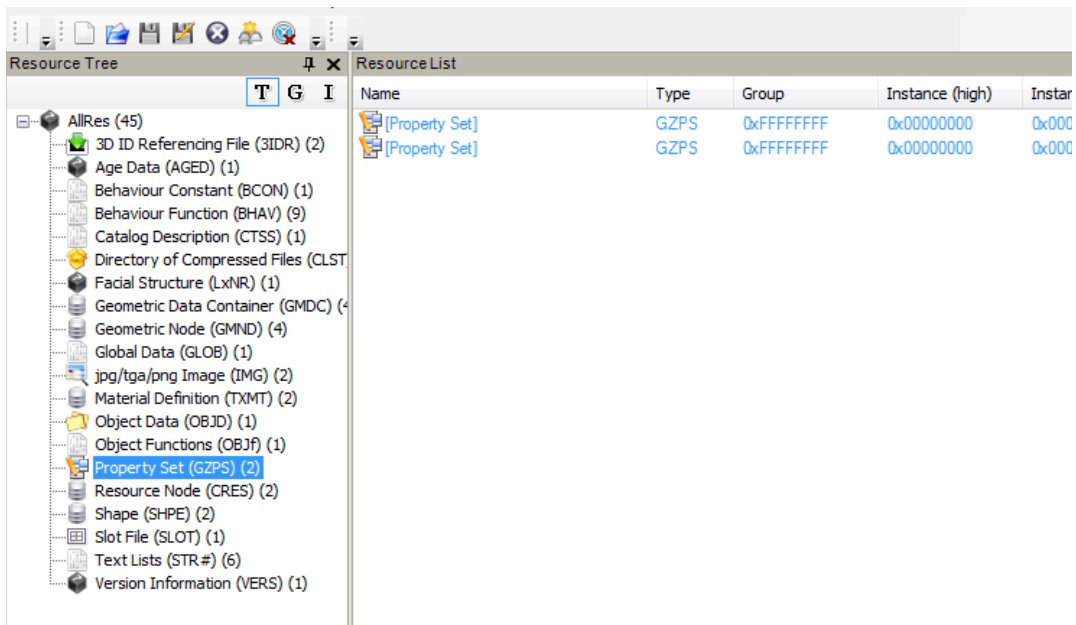
1 = Female

2 = Male

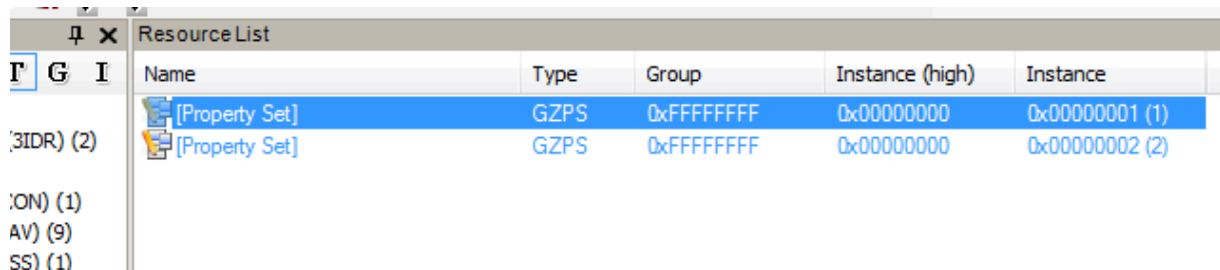
12. Click **Commit** once you have made the correct changes.

The image shows a screenshot of the data entry form with a 'Changes were committed' dialog box overlaid. The dialog box has a title bar with a close button (X) and contains the text 'Changes were committed' and an 'OK' button. The form in the background shows the 'Name' field with 'gender', the 'Type' dropdown menu set to 'dtUInteger', and the 'Value' text area containing '0x00000002'. The 'add' and 'delete' links and the 'Commit' button are also visible.

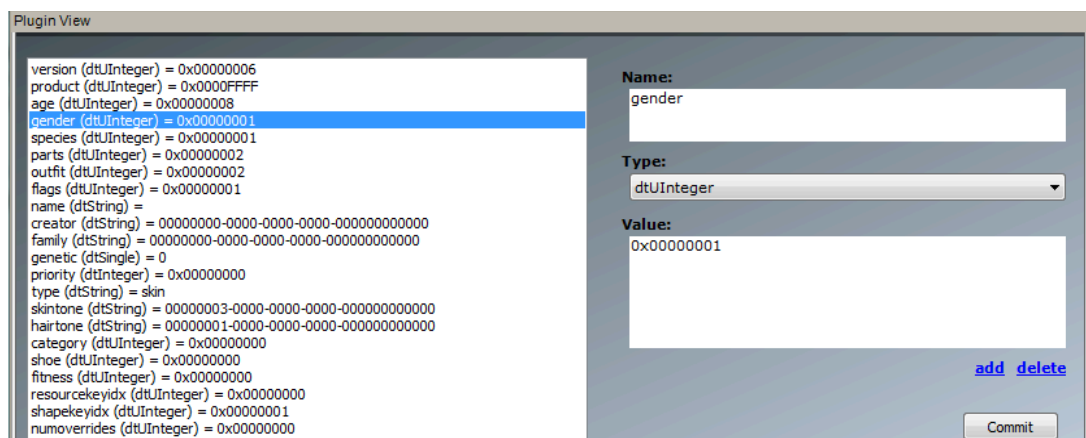
13. Back in the **Resource Tree**, find the resource **Property Set** and click on it.



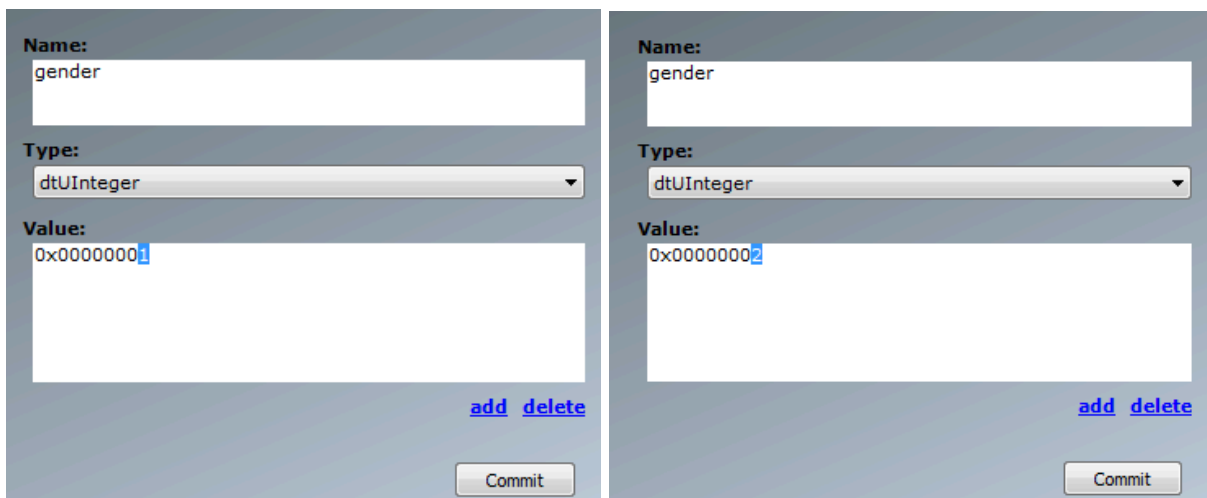
14. Click on the first item in the **Resource List** on the right. In this case, it is **[Property Set] ... Instance 1**



15. In the plugin panel at the bottom of the screen, click on the line that holds the **gender** property. It will display the value in the value box in the bottom right corner of the screen once clicked.



16. Change the last number in the **value** box accordingly. Remember: 1 = Female, 2 = Male. In the case of Sublime Adonis, we want to change his 1 to a 2.



1 = Female

2 = Male

17. Click **Commit**.

18. Repeat steps 15 - 17 for the second instance of **[Property Set]**.

19. Ensure that you have edited all files in **AgeData** and **Property Set**, then hit CTRL and S on your keyboard at the same time to save.

*****NOTE*****

Do not use **File > Save As...** to save this file. Doing so can severely impair your game, as you may accidentally change file type and/or location. **File > Save** and **CTRL + S** are the same function and are safe to do.

20. Once saved, exit SimPE and run The Sims 2.

21. To finish the gender confirmation procedure, you will have to edit your Sim's appearance. This can be done with a mirror, or it can be completed with the [Gender Transition Potion by Kestrellyn and LyleSnake](#).

Thank you for reading this tutorial. Any questions about this tutorial should be taken up with LyleSnake at his [ModTheSims profile](#)