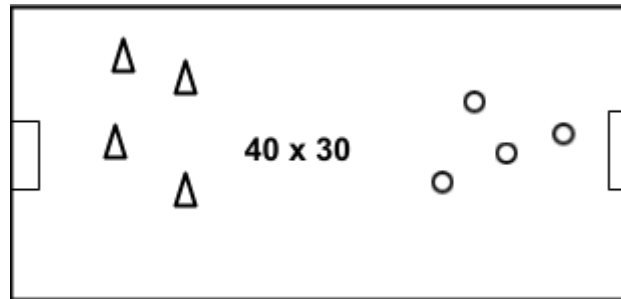


## MORE TO SCORE(SHOOTING)



We play 4V4 and the point of this game is not to score so many goals but to get as many players to score. Whoever gets as many players to score in say 5 - 10 minutes depending on how the coach wants wins.

### Teaching Points:

- You have to focus on defending skills.
- Look for great examples of individual defending

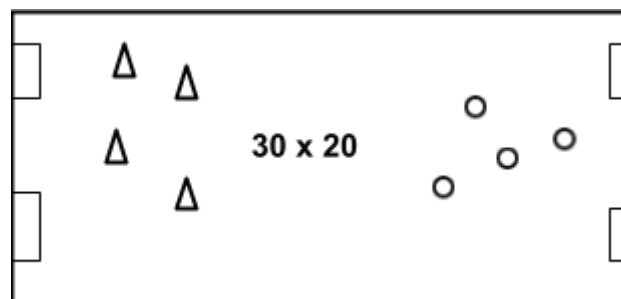
### Key Points:

- Work as a team
- Be creative
- Take a shot

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## 4V4 TO 4 GOALS ATTACKING

Here we are developing team work passing and attacking skills.



Divide players into two teams, four attackers initiate play and the aim is to score below knee height. There are no throw ins and if the ball goes out, it becomes a kick-in.

We have to mind about attackers running parallel and so you have to encourage them as a coach to mind about their runs to find open spaces. Remind players also to pass the ball quickly because it moves faster.

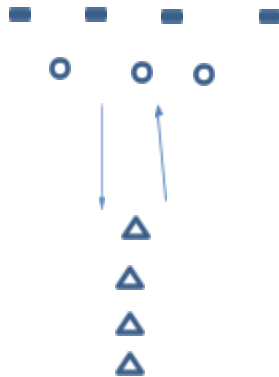
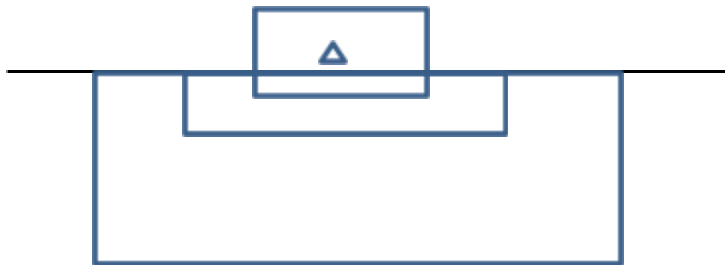
**Key Points:**

- Spread out
- Find the goal
- Make the pass

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**SHOOTING****BASIC SEQUENCE**

Have balls maybe 3 put on a marked line and have a goal keeper in goal and players come one by one making short sprints shooting balls

**VARIATIONS**

- Use both feet
- instead of just sprints they can jump cones, tuck jumps, feints and so on before they sprint to shoot

As a coach you emphasize using the instep when shooting to focus and then players to try to hit the target