

## **I. Name & Purpose**

- A. Guild Name - The Kitcheners' Guild of Windmasters' Hill
- B. Location of the Guild - Barony of Windmasters' Hill, Kingdom of Atlantia
  - 1. Rose Green
  - 2. Elizabeth Riverwood
  - 3. Grims Treebreaker
  - 4. Margot LeClerc
  - 5. Guenievre de Monmarche
  - 6. Declan MacDockery
  - 7. Idonea de la Mere (Idunn)
  - 8. Charles Fleming
  - 9. Odile de Strasbourg
  - 10. Juliana Robertstone
  - 11. Muriel L'aloire
- C. Purpose / Mission Statement

The Guild's core motivation is that shared experiences through food bring both knowledge and camaraderie, offering a common ground through which communities and people can connect. It is this ideal that drives the Kitcheners' Guild's mission: to foster enjoyment in the culinary and adjacent arts through practice and education, in accordance with the Society for Creative Anachronism's purpose. Our scope includes not only period foods, but also period techniques and methods.

We encourage our members to share their experience by participating in group activities such as cooking, teaching, and demonstrations, which showcase techniques, recipes, or research. We will also connect experienced mentors with those eager to learn, collectively serving the populace in culinary areas where opportunities arise.

By-laws are held separately as needed for administration of the Guild.

*In cibo amicitia est.*

## **II. Membership**

- A. Membership in the Guild shall be open to all gentles in Windmasters' Hill or other areas of the kingdom with approval from Guild members with an interest in period cooking, regardless of skill or experience. Out of kingdom populace are welcome to participate in guild meetings and events, but are not voting members.
- B. Members shall be considered in good standing when they participate in the work or study of the Guild at least occasionally and show courtesy in all dealings.
- C. No dues or fees shall be required, though voluntary contributions for supplies or shared projects may be collected.

## **III. Offices**

The Guild shall be guided by one or two Principals, chosen by majority vote of attending members at the first meeting following the new calendar year once every two years, the

calendar year beginning July 14th. If any office is vacant, duties and responsibilities will fall to the Principal(s). Decisions of the Guild shall be made by consensus where possible, or by simple majority when necessary. This includes the election of the following positions:

- A. Principal - primarily responsible for overseeing and facilitating Guild activities, including but not limited to: administration of Guild meetings (including activity report-outs), coordination with the Barony as needed, coordinating specific projects or committees, and overseeing election of other representatives of the Guild.
- B. Vice Principal - responsible for providing support and assistance for the Principal in organizing & facilitating guild activities, representing the Guild if the Principal is unavailable, supporting administrative functions as needed.
- C. Chronicler - responsible for running communications through the Baronial Chronicler and/or Social Media Deputy, to ensure that Guild messages reach the populace (e.g., conveying information via social media, updating the Guild's website, managing digital documentation,, and liaising with event staff to ensure Guild messages are communicated to the Populace). Responsible for ensuring continuity of recordkeeping.

#### **IV. Amendments**

- A. Amendments to these by-laws may be proposed by any guild member.
- B. Amendments must be approved by a 2/3 or greater vote of the guild members present at the next meeting after the amendment is proposed. The member who proposed the amendment should be in attendance at the voting meeting.

Witness now the hands of Ælfric and Caitrina, 14th Baron and Baroness Windmasters' Hill