

***** : log created on : Wednesday July 09 2025 @ 11:35:19
00:00:00.000 : [sys] running on x86_64 / Windows 11 x64 (version 10.0.26100)
00:00:00.000 : [sys] Command line: D:\Steam\steamapps\common\Euro Truck Simulator 2\bin\win_x64\eurotrucks2.exe
00:00:00.000 : [cpu] CPU0: GenuineIntel [Intel(R) Core(TM) i7-14700KF] with 20 cores (40 threads) at ~3418MHz.
00:00:00.000 : [sys] using 15 worker thread(s)
00:00:00.000 : [sys] and 3 worker threads for IO.
00:00:00.000 : [sys] plus 3 real-time worker threads.
00:00:00.000 : [sys] using QPC / HPET timer, frequency 10000000Hz
00:00:00.000 : [mem] physical total: 32598M
00:00:00.000 : [mem] physical avail: 19220M
00:00:00.000 : [mem] virtual total: 134217727M
00:00:00.000 : [mem] virtual avail: 134212705M
00:00:00.000 : [mem] Trying to allocate memory pool (10485760K)
00:00:00.000 : [mem] Allocated 128 MBs for temporary loading buffers
00:00:00.108 : [xinput] Using XInput version 1.4.0
00:00:00.132 : [hashfs] version.scs: Created and validated, 2 entries
(DA6763F9E6435E8DB7FCB0DAECB074230B1C14608820DBEC758D7BC743D5646B)
00:00:00.132 : [hashfs] version.scs: Unmounted.
00:00:00.133 : [ufs] Loaded pack set version 1.55.1.0 created at 1751409131
00:00:00.140 : [hashfs] effect.scs: Created and validated, 21552 entries
(4B1CD006BD0A936E68D9DBE6CEA4CE2642A1D3DDA63D712D6815A37026B2A867)
00:00:00.140 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/effect.scs mounted.
00:00:00.195 : [hashfs] base.scs: Created and validated, 140997 entries
(EECEB7343351090E72FE7EC65EB0389AD6A4262239E96AF1E39B05358BEEBB2)
00:00:00.195 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/base.scs mounted.
00:00:00.197 : [hashfs] base_map.scs: Created and validated, 2086 entries
(E9116CCF5F02AA3E23CF8A81DD2932542C4DB5FBF7622B1CA3604F78D338628A)
00:00:00.197 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/base_map.scs mounted.
00:00:00.239 : [hashfs] base_vehicle.scs: Created and validated, 47363 entries
(6C2FF1798B3E9139650BCD46C7B2E7A2D3B211C541E867D294A5FA21447E7C3B)
00:00:00.239 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/base_vehicle.scs mounted.
00:00:00.258 : [hashfs] base_share.scs: Created and validated, 30845 entries
(CBDBF3A6E87C53333C6D336B1D7804600A5ABC8D9BF97122DAF35A4B96981262)
00:00:00.258 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/base_share.scs mounted.
00:00:00.875 : [hashfs] def.scs: Created and validated, 54483 entries
(1C0B772FFEE079D7D57F66533BAB569504F76D5E4067E717B6F7CDA9C91A3C6D)
00:00:00.875 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/def.scs mounted.
00:00:00.876 : [hashfs] core.scs: Created and validated, 21 entries
(C2867BEFCEA28D5B92F056B3E6A160248171AB28AB5B5EB4D7D52C162D1A67DE)
00:00:00.876 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/core.scs mounted.
00:00:00.944 : [hashfs] locale.scs: Created and validated, 309 entries
(6FC200959B21B95EF1744DF14BF7F80FC0AAB8146D87BAD77A9CB0C0FA95B402)
00:00:00.944 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/locale.scs mounted.
00:00:00.945 : [hashfs] base_cfg.scs: Created and validated, 1 entries
(8E3C13E62052A7ED4E0849C13FB195573A82E081DBE67FD13DEBFC586DE3CCA0)
00:00:00.945 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/base_cfg.scs mounted.

00:00:00.945 : [ufs] Home directory: 'C:/Users/Artur/Documents/Euro Truck Simulator 2'.
00:00:00.945 : [fs] device C:/Users/Artur/Documents/Euro Truck Simulator 2 mounted.
00:00:00.956 : [hashfs] dlc_actros_tuning.scs: Created and validated, 2322 entries
(79749CB28CF519454C1609451BB9389532AE00AA4512E92A7B1636CE170CEC80)
00:00:00.994 : [hashfs] dlc_balkan_e.scs: Created and validated, 8152 entries
(45777451136D3B583E4D379FF7E7DA0F6673DD8329A91ABB911AA3F64DD00ECB)
00:00:01.024 : [hashfs] dlc_balkan_w.scs: Created and validated, 7978 entries
(7AC496A54B635C4AF5D428F9C4AD0F42092715B605155D387537EF1D06CD7F7B)
00:00:01.076 : [hashfs] dlc_balt.scs: Created and validated, 7347 entries
(70E1A76E3041B5789BC16B40654E0A0E2642B22CF9C506CC235466B4012BE827)
00:00:01.097 : [hashfs] dlc_christmas.scs: Created and validated, 3459 entries
(9A011A3A61FC9066BB5C50A724D64BCF786364FAA1B4825644161A16414FA7BE)
00:00:01.130 : [hashfs] dlc_daf_2021.scs: Created and validated, 2718 entries
(2E2F47FB4A66E7D17C54AB2975C045FFC5DB1F423485F8709438EA4241703C0C)
00:00:01.142 : [hashfs] dlc_daf_tuning_pack.scs: Created and validated, 2226 entries
(B30C76C1A279A41BDF6CC013734876CFBC93C019F6838B40FCA0A491588C948C)
00:00:01.177 : [hashfs] dlc_daf_xd.scs: Created and validated, 2337 entries
(F8E38A6D10646E21F8531FA592C5B53374EB180BA78E9B4A6E480FDC19B28765)
00:00:01.182 : [hashfs] dlc_dragon.scs: Created and validated, 733 entries
(F2ECA2FAF6FFF2A10F7BCC82F63D72022260BD0EAB325A22ADEC2CAF18667AA7)
00:00:01.187 : [hashfs] dlc_east.scs: Created and validated, 919 entries
(1D1522BA8992A72E535FC70AD28906A1A0B0A0A4BBFFE1E05B510C315798B0CA)
00:00:01.198 : [hashfs] dlc_fantasy.scs: Created and validated, 1751 entries
(E6CC79B311FDDC0AABC96D6F6BA63F20385DFD58E8FB17AD346439CE52D0FE7B)
00:00:01.233 : [hashfs] dlc_feldbinder.scs: Created and validated, 5575 entries
(E69322431771176A5CA131168290B929E9AD17969C073BC8FB92E0534ACF8D01)
00:00:01.241 : [hashfs] dlc_flags_at.scs: Created and validated, 1220 entries
(F6F71648AE50799BA44E8F871EBAF838402CC490ADEF5B0CA451E3B22C0D7CFE)
00:00:01.249 : [hashfs] dlc_flags_aus.scs: Created and validated, 1206 entries
(E54C6323B73DC44B5E04EF78296B5DC30FC26576633276F3AF8A3E162E53D36D)
00:00:01.259 : [hashfs] dlc_flags_be.scs: Created and validated, 1334 entries
(BAC5A5DF3E7C02A09F6336EC9767547AB958278E8FD3FCDD6B05258687E165E9)
00:00:01.269 : [hashfs] dlc_flags_bg.scs: Created and validated, 1173 entries
(556EE9D46ACFB11F6B18E8424EC18CEB0498D705CAF926B7228CA7C0C233D1A0)
00:00:01.277 : [hashfs] dlc_flags_bz.scs: Created and validated, 1160 entries
(A1DB22B46B75553AD4217D4854F93F896F4C7FD02D4169106E4DF339287C3C4C)
00:00:01.284 : [hashfs] dlc_flags_ca.scs: Created and validated, 1210 entries
(2A89D2604B1D6442415DFFDD3D0BD545A9D64A300695F8B349EF894576FB55F5)
00:00:01.292 : [hashfs] dlc_flags_ch.scs: Created and validated, 1056 entries
(2946D438DE18B122CF308FD061495F56D27803833EB84774B0D344E2F0350872)
00:00:01.300 : [hashfs] dlc_flags_cn.scs: Created and validated, 1132 entries
(54F8878FF5D5516D6C755E1E4779EEF6FDC90B4BCBB3E963C37E9BADE67236BA)
00:00:01.307 : [hashfs] dlc_flags_cz.scs: Created and validated, 1190 entries
(BDB78A6E24359D121CC0B8B01DFD0FF37ACE6C3892F9A2FB61E8645F9FE0AADD)
00:00:01.315 : [hashfs] dlc_flags_de.scs: Created and validated, 1144 entries
(2AEE6CADC1C0FCC39CC4D822EB75431758FA6DAC7A637F9DACDC2FBE4883B399)
00:00:01.323 : [hashfs] dlc_flags_dk.scs: Created and validated, 1101 entries
(E231A4A07B938E38280E363124ADA85BD7D3466A767CC3C57817FE8AD559D47B)
00:00:01.336 : [hashfs] dlc_flags_ee.scs: Created and validated, 1580 entries
(1203325F381DB6A4B9EEF51E9C39DF99F6EA56124F9AFD5F53DEC70683328E9F)
00:00:01.348 : [hashfs] dlc_flags_es.scs: Created and validated, 1697 entries
(3781CA40DB1853672F2994AD65A35310D33251EFFF7379F9E587C1A407C4EBB0)

00:00:01.357 : [hashfs] dlc_flags_fi.scs: Created and validated, 1113 entries
(A1E47DCB3C7473AE913700DE01150385A5A2639B9366D71C8BC4F50907196B0C)
00:00:01.365 : [hashfs] dlc_flags_fr.scs: Created and validated, 1102 entries
(558B3E0F0C3BD56E1A80734F2F98642D3D45F032033A8FA85B073E1F4D3E3EB9)
00:00:01.374 : [hashfs] dlc_flags_hu.scs: Created and validated, 1491 entries
(0B65AB832C0EDE22114E37EA4EB000A315F172BF946E24A01B420A987984C3F1)
00:00:01.384 : [hashfs] dlc_flags_ie.scs: Created and validated, 1214 entries
(E8AB6CEC8ED33631617AD3C15C813BDB99700620080838F1F33E055764CFBDD6)
00:00:01.392 : [hashfs] dlc_flags_it.scs: Created and validated, 1183 entries
(DD431B69C7E5705C7554AFF513AA620BCDA12E9B62BA702BEE66BEF65B29A9A8)
00:00:01.400 : [hashfs] dlc_flags_jp.scs: Created and validated, 1169 entries
(FBCAD7CE7EBED456F2CE5DC26011A674A3596FC08618AFC8A7728F097410E634)
00:00:01.408 : [hashfs] dlc_flags_kr.scs: Created and validated, 1213 entries
(CC698B45AE2628F268526299A0CB1EBB2B717A76240B101BA6766D15B898A9BA)
00:00:01.418 : [hashfs] dlc_flags_lt.scs: Created and validated, 1230 entries
(B24DA7B413648530B1513760ECB25B3661D5BEFCD37B1ADF39F93B2D92B76086)
00:00:01.428 : [hashfs] dlc_flags_lv.scs: Created and validated, 1153 entries
(AB78077331ABB395FAE8EBB6300B5FC517D1C50C6A0C7279097DB73A0CF17BF0)
00:00:01.436 : [hashfs] dlc_flags_n.scs: Created and validated, 1101 entries
(6236D316E014C32F2A10787D13B4D4DBC63FF56948CE548B29BA0D5BA718329C)
00:00:01.447 : [hashfs] dlc_flags_nl.scs: Created and validated, 1271 entries
(AF05318E6F84BA140699846627815E11D366F7766A89ADA90E512E0A17DA6B1F)
00:00:01.454 : [hashfs] dlc_flags_pl.scs: Created and validated, 965 entries
(47832A838AB6A42CCEFA7B44EE70ADD00EEC2D253154649D7909EAA38081F31)
00:00:01.467 : [hashfs] dlc_flags_pt.scs: Created and validated, 1618 entries
(72444C886F7405B2B18FD28DFC248759DD4C0C8BD6597B8BEF16FA99FAED41F2)
00:00:01.475 : [hashfs] dlc_flags_ro.scs: Created and validated, 1066 entries
(C33B6F1ED9615BC641BD4C11A7A30345418C6D4E10F6B6A05FB272548A59874B)
00:00:01.483 : [hashfs] dlc_flags_ru.scs: Created and validated, 1210 entries
(CAE1164D42B7D7743F110F420982841A8372E0044B209A828EFB108A2FBBEF2F)
00:00:01.491 : [hashfs] dlc_flags_s.scs: Created and validated, 1158 entries
(5DCEB595F1EF25BE2954CF154A5D1393F99EA3B6B45D0036A0ED8818C58CC4ED)
00:00:01.499 : [hashfs] dlc_flags_sc.scs: Created and validated, 1178 entries
(218ECC97B49746B938292F2A3A7C38B95CFA56FC754E61A9D513B1A66B92E914)
00:00:01.506 : [hashfs] dlc_flags_sk.scs: Created and validated, 1056 entries
(67521E0E8ED44211A83FB3B7E8FA9DA591CA8B5C2EC4EF25F866C5C833255180)
00:00:01.515 : [hashfs] dlc_flags_tr.scs: Created and validated, 1149 entries
(3C0D3BF9F0F0DD27237EADD248FEAA413F8152AE02FEA0C164677F3059953057)
00:00:01.523 : [hashfs] dlc_flags_uk.scs: Created and validated, 1151 entries
(CE5E955E24F5BA18E607C6DEA61D05A00BDBCD3759892F745F74AD93B45B5B10)
00:00:01.533 : [hashfs] dlc_flags_ukr.scs: Created and validated, 1176 entries
(FCE81696AF85E70EE646A56541A9213F31B971C2384DF5967BC01EA209B1AC60)
00:00:01.541 : [hashfs] dlc_flags_us.scs: Created and validated, 1186 entries
(C0C1E4BDA8A068FF960AEF30B643FE5246E0086D4023152A9808DE3C129CD8ED)
00:00:01.566 : [hashfs] dlc_fr.scs: Created and validated, 3328 entries
(F9D712C43DFC575361101E7212AD811A2EDD565D6B0383C990F747A2F2EB1143)
00:00:01.584 : [hashfs] dlc_goodyear.scs: Created and validated, 2004 entries
(EC4D180A8D508BD7B95C3F98F689B34D4D8F415708CB352ABCE074E087CF653C)
00:00:01.607 : [hashfs] dlc_greece.scs: Created and validated, 11523 entries
(5E69A17C300F0856A4A1EAED6E829307059A1829B7130B34C27837471B8E705A)
00:00:01.620 : [hashfs] dlc_greek_paintjobs.scs: Created and validated, 1752 entries
(FC54DD93BB07F06E8997DE7D05F1685294E6D7C304F1BE5DB6D146A494366F4D)

00:00:01.636 : [hashfs] dlc_halloween.scs: Created and validated, 2336 entries
(EFA96C0656FB766A4B295ADA262A9C2C05FC881F2F8D378C5F67FED1670E8F08)
00:00:01.651 : [hashfs] dlc_heavy_cargo.scs: Created and validated, 1501 entries
(6C0A1425B03D920A873C341850ABB6421FACBB5E2C1F02AE90116AB383A7DB3F)
00:00:01.659 : [hashfs] dlc_hs_schoch.scs: Created and validated, 1477 entries
(B02E428D88632F7BC9D57C747140CD64E4A12B2CE091A74306740454D75B8CA7)
00:00:01.702 : [hashfs] dlc_iberia.scs: Created and validated, 8910 entries
(255CEF66019936055B35596A8D64A37F1D5FA29C5EA66AF15B6112B26F366EF0)
00:00:01.726 : [hashfs] dlc_it.scs: Created and validated, 3425 entries
(A18EA95BDD168AB5F6556410FC8941F91B9B01818FCF64EC6B7F385BA278C126)
00:00:01.759 : [hashfs] dlc_iveco_sway.scs: Created and validated, 1450 entries
(109BFAA931E3780BFDD05EE9715E36EF4A57197ACCE11581F68D430D73E2E842)
00:00:01.790 : [hashfs] dlc_jcb.scs: Created and validated, 3057 entries
(302C508025AEA04757F6E9A7308363A904F1CA9DBB52D608C3E32A23820CF20F)
00:00:01.820 : [hashfs] dlc_kassbohrer.scs: Created and validated, 6504 entries
(C51E85A98D0EA75E7B121EE8DFF4D842DD73D7C92B469F884E90F939D9F9C78F)
00:00:01.845 : [hashfs] dlc_kogel.scs: Created and validated, 4108 entries
(97E19AB0DECCA11A98FD562F504F786642153EB64386A5A4CEE0382A50FB4510)
00:00:01.902 : [hashfs] dlc_krone.scs: Created and validated, 5253 entries
(61AC73290919E82BAF970F893FC3E6796268CDD071EC9E80B75571B5B403444B)
00:00:01.933 : [hashfs] dlc_lines.scs: Created and validated, 4522 entries
(8CD7C137A0019A4A6806EA370D6BA88E4E537631524DC543B41FC324C5E2EC64)
00:00:01.970 : [hashfs] dlc_lunar_new_year.scs: Created and validated, 7346 entries
(C1659ED0F65E7C570959853920F5AE2FFA197C3FF7E69C25EC3E2495B814E39D)
00:00:02.009 : [hashfs] dlc_man_tgx_2020.scs: Created and validated, 2692 entries
(D2E772D47DEA172E5824814FB222FD8B965A4EEE3DDC38F83527AE4971A0F0E8)
00:00:02.025 : [hashfs] dlc_metallics.scs: Created and validated, 1227 entries
(3E395B53F1AC0FE714B0EB8A43903E29B67A697CF4AE6799A791B20B6AB61C4F)
00:00:02.042 : [hashfs] dlc_metallics2.scs: Created and validated, 1362 entries
(9EF521C6E7576B482673B6497E06275E92FD1C578C6CB3B67D9F72E51F9FC641)
00:00:02.064 : [hashfs] dlc_michelin.scs: Created and validated, 3044 entries
(1C391B1C0C188B1B5B27EC87F823478DC2CD024B9A805ADB1302C2E0D2269E51)
00:00:02.078 : [hashfs] dlc_mighty_griffin.scs: Created and validated, 2496 entries
(EC61F2CFD6557E2478FDB65FADF2C97DEDADBF2CB5025EBB3064CAAD179ECACD)
00:00:02.090 : [hashfs] dlc_nature.scs: Created and validated, 2056 entries
(8C7D4A8D075B788E4EC58C3D6EA7918E2767F9CF51BC8F7C6510F322F501EADC)
00:00:02.099 : [hashfs] dlc_north.scs: Created and validated, 1690 entries
(830C612FC2A5445AA24F1818712361148906D5AD19C7E457CBBA3F236A6F209A)
00:00:02.109 : [hashfs] dlc_oversize.scs: Created and validated, 800 entries
(A6C68C54475D6F1D2D57AE9734D10E0A3687C32C601095944EF9D36A22F53CC4)
00:00:02.111 : [hashfs] dlc_pcg.scs: Created and validated, 192 entries
(0A605664168B3C9F91866393D8E4B1ACE5D38AD0C6BC8BB716D1162C02B0F023)
00:00:02.273 : [hashfs] dlc_phys_flags.scs: Created and validated, 13230 entries
(1691952109814C1E2F79899C3A93F983588E1985BEB1E7986800730C90B7AB41)
00:00:02.288 : [hashfs] dlc_pink_ribbon.scs: Created and validated, 1983 entries
(C2B119CC03D1FF45609BD9321256D3BAE43995F0A7305F40DCC385BD3587D252)
00:00:02.305 : [hashfs] dlc_pirates.scs: Created and validated, 2475 entries
(A3F2F77085D7DF516C41755AA0AC53483D5F47D775DFA4538483F54A46A0792D)
00:00:02.316 : [hashfs] dlc_prehistoric.scs: Created and validated, 2084 entries
(07FDE7BD87804C58D7170001716E1C7E5108E6B442A04098FA4C0CC36F1C6F9F)
00:00:02.327 : [hashfs] dlc_raven.scs: Created and validated, 1420 entries
(D3423C679AD7B750AC6F71FC78605BDCCD8F7824F8899536AB459AB7446E371D)

00:00:02.334 : [hashfs] dlc_renault_etech_t.scs: Created and validated, 355 entries
(3E1F22031AA6892E6582334461A19D3E171057E43BDC92CBFEA8517F5F608BB8)
00:00:02.345 : [hashfs] dlc_renault_t_tuning.scs: Created and validated, 2548 entries
(8033C98608BFCF0700C081A9888FB66D3601105EB0E93A8CD9689AE4FE608246)
00:00:02.348 : [hashfs] dlc_rims.scs: Created and validated, 714 entries
(FB8A560E19AFE823788612650613DF41AB1089E65FE43E05E3ABD474D0E22DA9)
00:00:02.351 : [hashfs] dlc_rocket_league.scs: Created and validated, 164 entries
(BCE155B94F670AD83B471F956A2214D3D9397094AE47B7C9F330BFF83BE9867D)
00:00:02.359 : [hashfs] dlc_scania_s_2024e.scs: Created and validated, 599 entries
(6C5F9D7D0683E6501EA0F85DDD1386616B30325B94DE4B8F20D0C4EBB08F0631)
00:00:02.391 : [hashfs] dlc_schmitz.scs: Created and validated, 5921 entries
(D8C9F0D6CDED9508688A52CF0F74E1F6AF50E789599A26409F325D43E03A0384)
00:00:02.411 : [hashfs] dlc_schwarzmueller.scs: Created and validated, 3387 entries
(6641A184EF94343D1310FDDD1098CEA413158A04C45C6A96D0310762B782EACC)
00:00:02.427 : [hashfs] dlc_space.scs: Created and validated, 2322 entries
(03897073E0AC4E37E08980A564FDCDBF92B9A04BB4D1D9F7E295A54AC623456A)
00:00:02.446 : [hashfs] dlc_streetart.scs: Created and validated, 2619 entries
(0B3AD67D867B69FBDD4348A6B318782ECAE019EBA337B4F1980C274CB6FEF8F6)
00:00:02.468 : [hashfs] dlc_super_stripes.scs: Created and validated, 4393 entries
(19D6ED885EB5C73D3DDB8C44BDAF27525BCF13B031726C1F1AE7829B05942AE0)
00:00:02.495 : [hashfs] dlc_tirsan.scs: Created and validated, 5599 entries
(5049E1C0A9069EEE539F94470901740D2C14535A117640148887AE9B28261137)
00:00:02.523 : [hashfs] dlc_toys.scs: Created and validated, 2906 entries
(5A99686B26EF5EBA13C37DA64022C941C98220A726A7CD5405668D18F4644AB2)
00:00:02.544 : [hashfs] dlc_trailers.scs: Created and validated, 2562 entries
(0D8B7CC46CFFE29AA938CAD58325F96277491F7DC781EBEF6743E68CF058C26A)
00:00:02.559 : [hashfs] dlc_valentine.scs: Created and validated, 2118 entries
(FF45C58EE21CA1338DF2B8EF70539AA0D688573FDA317CF37E4EF264CB1E2F93)
00:00:02.569 : [hashfs] dlc_vikings.scs: Created and validated, 1732 entries
(2BE966E5F980C4E234CFB66680501E3E22F77D788E1EC892FF786FAAB0743FAC)
00:00:02.587 : [hashfs] dlc_volvo_construction.scs: Created and validated, 1799 entries
(AFE58CE1AE69462D3D91B2CE0A3FE12BF8176F8DF8D1EF89472555585B442E2E)
00:00:02.639 : [hashfs] dlc_volvo_fh_2021.scs: Created and validated, 1340 entries
(C19069BB0CA91FC9DAE804ED9E168647E3743F054761689FD43EE335CF5F4371)
00:00:02.703 : [hashfs] dlc_volvo_fh_2024.scs: Created and validated, 2945 entries
(3427CCDDE7BA398BCB6330AFEF39EBCE8F9628040144BB5A468C02A51E68236A)
00:00:02.721 : [hashfs] dlc_volvo_tuning_pack.scs: Created and validated, 3536 entries
(97FD6EF233B20260ABBCE0C2FE29554B0CEBB56643E45A78DC70FE0F74621C25)
00:00:02.750 : [hashfs] dlc_wielton.scs: Created and validated, 4633 entries
(C8AB90EFA045420706957523D1C8E50BD129E77525C6BC9FFDCDB7ADF79CEA90)
00:00:02.766 : [hashfs] dlc_winter.scs: Created and validated, 2326 entries
(1A43EF3FB3BE63C4ED27108306EF3C2B38C4E5440C3110A92A1B9A67E369B324)
00:00:02.771 : [mod_package_manager] Requesting Steam Workshop content..
00:00:02.843 : exec /home/config.cfg
00:00:02.843 : [sys] Executing /home/config.cfg ...
00:00:02.843 : uset r_hdr_display_gray_offset "0.0"
00:00:02.843 : uset r_hdr_display_white "-1.0"
00:00:02.843 : uset r_hdr_display_black "-1.0"
00:00:02.843 : uset r_sdr_display_gray_offset "0.0"
00:00:02.843 : uset r_sdr_display_white "1"
00:00:02.843 : uset r_sdr_display_black "0"
00:00:02.843 : uset r_far_shadow_disable "1"

00:00:02.843 : uset r_show_sun_cascades "0"
00:00:02.843 : uset r_tonemap_debug "0"
00:00:02.843 : uset r_taa_modulated_drr_strength "0.0"
00:00:02.843 : uset r_drr_strength "8.0"
00:00:02.843 : uset r_use_depth_bounds "1"
00:00:02.843 : uset r_hide_helpers "0"
00:00:02.843 : uset o_openxr_right_bottom_override "0.0"
00:00:02.843 : uset o_openxr_right_top_override "0.0"
00:00:02.843 : uset o_openxr_right_right_override "0.0"
00:00:02.843 : uset o_openxr_right_left_override "0.0"
00:00:02.843 : uset o_openxr_left_bottom_override "0.0"
00:00:02.843 : uset o_openxr_left_top_override "0.0"
00:00:02.843 : uset o_openxr_left_right_override "0.0"
00:00:02.844 : uset o_openxr_left_left_override "0.0"
00:00:02.844 : uset o_openxr_max_vert_fov_override "0.0"
00:00:02.844 : uset o_openxr_max_hor_fov_override "0.0"
00:00:02.844 : uset o_openxr_init_duration_ms "100"
00:00:02.844 : uset o_openxr_one_period_ahead "0"
00:00:02.844 : uset o_openxr_acquire_after_begin "1"
00:00:02.844 : uset o_openxr_async_wait "0"
00:00:02.844 : uset o_openxr_external_loader "0"
00:00:02.844 : uset o_openxr_force_symmetrical_fov "0"
00:00:02.844 : uset o_openxr_log_changes "0"
00:00:02.844 : uset o_openxr_debug_level "0"
00:00:02.844 : uset o_openvr_any_adapter "0"
00:00:02.844 : uset o_openvr_interleaved_reproject "0"
00:00:02.844 : uset o_oculus_any_adapter "0"
00:00:02.844 : uset s_sound_debug "0"
00:00:02.844 : uset s_init_intro_music_mute "0"
00:00:02.844 : uset s_init_intro_music_volume "0.5"
00:00:02.844 : uset s_init_ui_music_mute "0"
00:00:02.844 : uset s_init_ui_music_volume "0.5"
00:00:02.844 : uset s_init_master_mute "0"
00:00:02.844 : uset s_init_master_volume "0.75"
00:00:02.844 : uset s_output_driver ""
00:00:02.844 : uset s_live_update "0"
00:00:02.844 : uset s_suspend_sound "1"
00:00:02.844 : uset g_mm_help_shown "1"
00:00:02.844 : uset g_frame_image_fmt "jpg"
00:00:02.844 : uset g_frames_path ""
00:00:02.844 : uset g_max_convoy_size "8"
00:00:02.844 : uset g_last_seen_patch_notes_hash
"93FFD5CE87BE88627BCECEEC21647053C03F83A9"
00:00:02.844 : uset g_anti_slip "1"
00:00:02.844 : uset g_abs "1"
00:00:02.844 : uset g_bumps "1.0"
00:00:02.844 : uset g_editor_zoom_speed "1.0"
00:00:02.844 : uset g_map_note_user_id "0"
00:00:02.844 : uset g_color_feedback "1"
00:00:02.844 : uset g_disable_hud_activation "0"
00:00:02.844 : uset g_interior_camera_zero_pitch "0"
00:00:02.844 : uset r_multimon_exterior_in_aux "0"

00:00:02.844 : uset r_multimon_interior_in_main "1"
00:00:02.844 : uset r_multimon_rotation_aux "0"
00:00:02.844 : uset r_multimon_rotation_right "0"
00:00:02.844 : uset r_multimon_rotation_left "0"
00:00:02.844 : uset r_multimon_rotation_center "0"
00:00:02.844 : uset r_multimon_vert_offset_right "0"
00:00:02.844 : uset r_multimon_vert_offset_left "0"
00:00:02.844 : uset r_multimon_border_fov_right "0"
00:00:02.844 : uset r_multimon_border_fov_left "0"
00:00:02.844 : uset r_multimon_fov_vertical "0"
00:00:02.844 : uset r_multimon_fov_horizontal "50"
00:00:02.844 : uset r_multimon_mode "0"
00:00:02.844 : uset r_buffer_page_size "10"
00:00:02.844 : uset r_deferred_debug "0"
00:00:02.844 : uset r_mirror_scale_y "1"
00:00:02.844 : uset r_mirror_scale_x "1"
00:00:02.844 : uset r_scale_y "0.75"
00:00:02.844 : uset r_scale_x "0.75"
00:00:02.844 : uset r_normal_maps "0"
00:00:02.844 : uset r_sunshafts "0"
00:00:02.844 : uset r_color_saturation "1.0"
00:00:02.844 : uset r_color_yellow_blue "0.0"
00:00:02.844 : uset r_color_magenta_green "0.0"
00:00:02.844 : uset r_color_cyan_red "0.0"
00:00:02.844 : uset r_color_correction "0"
00:00:02.844 : uset r_light_flares "1"
00:00:02.844 : uset r_cloud_shadows "1"
00:00:02.844 : uset r_dof_filter_size "0.5"
00:00:02.844 : uset r_dof_transition "400.0"
00:00:02.844 : uset r_dof_start "200.0"
00:00:02.844 : uset r_dof "0"
00:00:02.844 : uset r_ssao "0"
00:00:02.845 : uset r_taa_luma_sharpen "1"
00:00:02.845 : uset r_taa_tuning "0"
00:00:02.845 : uset r_aa "0"
00:00:02.845 : uset r_interior_shadow "0"
00:00:02.845 : uset r_fake_shadows "1"
00:00:02.845 : uset r_sun_shadow_texture_size "2048"
00:00:02.845 : uset r_sun_shadow_quality "0"
00:00:02.845 : uset r_mirror_group "3"
00:00:02.845 : uset r_mirror_view_distance "80"
00:00:02.845 : uset r_deferred_mirrors "0"
00:00:02.845 : uset r_nowmi "0"
00:00:02.845 : uset r_startup_progress "0"
00:00:02.845 : uset r_setup_done "1"
00:00:02.845 : uset r_hmd_controller_shadows "0"
00:00:02.845 : uset r_hmd_draw_controllers "0"
00:00:02.845 : uset r_hmd_water_pixels_per_deg "20.0"
00:00:02.845 : uset r_ipd_scale "1.0"
00:00:02.845 : uset r_manual_stereo_mirror_mode "1"
00:00:02.845 : uset r_manual_stereo_ui_lod_bias "-0.75"
00:00:02.845 : uset r_manual_stereo_ui_mipmaps "1"

00:00:02.845 : uset r_manual_stereo_ui_buffer_scale "2.0"
00:00:02.845 : uset r_manual_stereo_buffer_scale "1.0"
00:00:02.845 : uset r_manual_stereo_ui_pitch_game "-10.0"
00:00:02.845 : uset r_manual_stereo_ui_yaw_game "-40.0"
00:00:02.845 : uset r_manual_stereo_ui_pitch "-30.0"
00:00:02.845 : uset r_manual_stereo_ui_yaw "0.0"
00:00:02.845 : uset r_manual_stereo_ui_y_game "-0.2"
00:00:02.845 : uset r_manual_stereo_ui_x_game "0.5"
00:00:02.845 : uset r_manual_stereo_ui_y "-0.5"
00:00:02.845 : uset r_manual_stereo_ui_x "0.0"
00:00:02.845 : uset r_manual_stereo_ui_static_fov "40"
00:00:02.845 : uset r_manual_stereo_ui_fov_game "100"
00:00:02.845 : uset r_manual_stereo_ui_fov "80"
00:00:02.845 : uset r_manual_stereo_ui_radius_game "0.0"
00:00:02.845 : uset r_manual_stereo_ui_radius "3.0"
00:00:02.845 : uset r_manual_stereo_ui_dist_game "0.5"
00:00:02.845 : uset r_manual_stereo_ui_dist "0.8"
00:00:02.845 : uset r_minimal_unfinished_frames "0"
00:00:02.845 : uset r_no_frame_tracking "0"
00:00:02.845 : uset r_mode_refresh "0"
00:00:02.845 : uset r_mode_height "1440"
00:00:02.845 : uset r_mode_width "2560"
00:00:02.845 : uset r_path ""
00:00:02.845 : uset r_device ""
00:00:02.845 : uset i_cursor_semantic_force_spd_mlt "0.35"
00:00:02.845 : uset i_cursor_force_spd_mlt "0.75"
00:00:02.845 : uset i_virtual_cursor_speed "500.0"
00:00:02.845 : uset g_stream_exts ".ogg;.mp3"
00:00:02.845 : uset g_album_image "0"
00:00:02.845 : uset g_thrustmaster "1"
00:00:02.848 : uset g_tobii "1"
00:00:02.848 : uset g_trackir "1"
00:00:02.848 : uset g_lod_factor_pedestrian "1"
00:00:02.848 : uset g_pedestrian "0"
00:00:02.848 : uset g_light_span_factor "0"
00:00:02.848 : uset g_light_distance_factor "0"
00:00:02.848 : uset g_vehicle_flare_lights "0"
00:00:02.848 : uset g_auto_traffic_headlights "0"
00:00:02.848 : uset g_lod_factor_parked "1"
00:00:02.848 : uset g_lod_factor_traffic "1"
00:00:02.848 : uset g_traffic "1.0"
00:00:02.848 : uset g_kdop_preview "0"
00:00:02.848 : uset g_screenshot_on_bug_quality "100"
00:00:02.848 : uset g_screenshot_on_bug "0"
00:00:02.848 : uset g_shoulder_block_coloring "0"
00:00:02.848 : uset g_debug_map_limits "0"
00:00:02.848 : uset g_city_name_move "0"
00:00:02.848 : uset g_assert_dump "0"
00:00:02.848 : uset g_developer "0"
00:00:02.848 : uset g_semantical_pause_inactivity "120"
00:00:02.848 : uset g_pause_on_disconnect "1"
00:00:02.848 : uset g_semantical_ff_inactivity "300"

00:00:02.848 : uset g_steam_rich_presence "1"
00:00:02.848 : uset g_steam_browser "1"
00:00:02.848 : uset g_steam_screenshots "2"
00:00:02.848 : uset g_artist_id "0"
00:00:02.848 : uset g_save_format "0"
00:00:02.848 : uset g_trailer_cables_mode "2"
00:00:02.848 : uset g_intelligent_transmission "0"
00:00:02.848 : uset g_spec_trans_refill_tank "1"
00:00:02.848 : uset g_flyspeed "100.0"
00:00:02.848 : uset g_online_loading_screens "1"
00:00:02.848 : uset g_news "1"
00:00:02.848 : uset g_lang_init "pl_pl"
00:00:02.848 : uset g_colbox "0"
00:00:02.848 : uset g_radio_mode "2"
00:00:02.848 : uset g_ignore_low_fps "0"
00:00:02.848 : uset g_truck_light_specular "1"
00:00:02.848 : uset g_gfx_all_scales "0"
00:00:02.848 : uset g_gfx_advanced "1"
00:00:02.848 : uset g_gfx_quality "-1"
00:00:02.849 : uset g_hq_3d_scale "0.0"
00:00:02.849 : uset g_hq_3d_screenshot "0"
00:00:02.849 : uset g_menu_aa_limit "8"
00:00:02.849 : uset g_additional_water_fov "20.0f"
00:00:02.849 : uset g_water_reflect_actor "0"
00:00:02.849 : uset g_rain_sensor "1"
00:00:02.849 : uset g_rain_reflect_hookups "0"
00:00:02.849 : uset g_rain_reflect_actor "0"
00:00:02.849 : uset g_rain_reflect_traffic "0"
00:00:02.849 : uset g_rain_reflect_cache "0"
00:00:02.849 : uset g_rain_reflection "0"
00:00:02.849 : uset g_reflection_scale "1"
00:00:02.849 : uset g_reflection "0"
00:00:02.849 : uset g_grass_density "0"
00:00:02.849 : uset g_veg_detail "0"
00:00:02.849 : uset g_save_indicator "1"
00:00:02.849 : uset g_game_version "1.55.1.0"
00:00:02.849 : uset g_force_online_iscrs "0"
00:00:02.849 : uset g_hw_info "1"
00:00:02.849 : uset g_glass_debugging_level "0"
00:00:02.849 : uset g_line_sort "0"
00:00:02.849 : uset g_cargo_sort "0"
00:00:02.849 : uset g_bloom_standard_deviation "0.5"
00:00:02.849 : uset g_bloom_override "0"
00:00:02.849 : uset g_bloom "1.0"
00:00:02.849 : uset g_global_force_load_selector "0"
00:00:02.849 : uset g_desktop_fadeout "60"
00:00:02.849 : uset g_item_check_speed "-1"
00:00:02.849 : uset g_debug_allocators "-1"
00:00:02.849 : uset g_suspension_auto_reset "1"
00:00:02.849 : uset g_upshift_coef "0.3"
00:00:02.849 : uset g_downshift_coef "0.8"
00:00:02.849 : uset g_minicon "0"

00:00:02.849 : uset g_console_state "0"
00:00:02.849 : uset g_console "0"
00:00:02.849 : uset g_fps "0"
00:00:02.849 : uset ui_tooltip_delay "0.4"
00:00:02.849 : uset r_imgui_scale "1.0"
00:00:02.849 : uset r_windowed_borderless "-1"
00:00:02.849 : uset r_fullscreen_borderless "-1"
00:00:02.849 : uset r_fullscreen "1"
00:00:02.849 : uset r_output "-1"
00:00:02.849 : uset r_adapter "-1"
00:00:02.850 : uset r_vsync "0"
00:00:02.850 : uset r_anisotropy_factor "0"
00:00:02.850 : uset r_texture_detail "2"
00:00:02.850 : uset cf_beacon_light "1"
00:00:02.850 : uset cf_asus_aura "1"
00:00:02.850 : uset cf_razer_chroma "1"
00:00:02.850 : uset v_bug_break "0"
00:00:02.850 : uset t_ignore_hmd_timing "0"
00:00:02.850 : uset t_limit_fps_inactive "400"
00:00:02.850 : uset t_limit_fps "400"
00:00:02.850 : uset t_locked_fps "0"
00:00:02.850 : uset t_averaging_window_duration "100"
00:00:02.850 : uset t_averaging_window_length "10"
00:00:02.858 : [lang] Language autodetection: 415
00:00:02.869 : Selected language: pl_pl
00:00:02.869 : Euro Truck Simulator 2 init ver.1.55.1.0s (rev. f2fa9dd6f728)
00:00:02.870 : [gfx] Selected rendering device: dx11
00:00:02.878 : [nvapi] NVAPI initialized
00:00:02.880 : [gfx] AGS not detected. (6)
00:00:03.028 : [net] LOG INFO: Started
00:00:03.035 : [ACHIEVEMENTS] Loaded achievement data with 101 achievements.
00:00:03.036 : Setting UI reference mode to: 1440x900...
00:00:03.037 : [dxgi] Detected following adapters:
00:00:03.040 : [dxgi] 0 - NVIDIA GeForce RTX 4070 SUPER (32.0.15.7652) [11999 MB]
00:00:03.043 : [dxgi] Using adapter: NVIDIA GeForce RTX 4070 SUPER (32.0.15.7652) [11999 MB]
00:00:03.046 : [gfx] Using the DXGI display backend
00:00:03.253 : [dx11] Using SM5X rendering path
00:00:03.255 : [dxgi] Selected swapchain color mode:
00:00:03.255 : [disp] srgb (sdr) - sRGB - B8G8R8A8_UNORM_SRGB +native
00:00:03.283 : [win] new windowed size: 116 1
00:00:03.284 : Window resize notification received: 116 1
00:00:03.284 : [dxgi] Resizing backbuffers: 116 1 (flags: 800)
00:00:03.285 : [dx11] Backbuffer acquired
00:00:03.285 : [dx11] Backbuffer released
00:00:03.285 : [dxgi] Resizing backbuffers: 1440 900 (flags: 800)
00:00:03.286 : [dx11] Backbuffer acquired
00:00:03.286 : [disp] Adapter 0: on DXGI backend
00:00:03.286 : [disp] Display 0 : \\.\DISPLAY1 - CRTC @ (0, 0, 116, 1)
00:00:03.286 : [disp] Detected color modes:
00:00:03.286 : [disp] bt2100_pq (hdr) - BT.2100 PQ - R10G10B10A2_UNORM +native
00:00:03.286 : [disp] scrgb (hdr) - sRGB - R16G16B16A16_FLOAT +native
00:00:03.286 : [disp] srgb (sdr) - sRGB - B8G8R8A8_UNORM_SRGB +native

00:00:03.286 : [disp] bt709_lim (sdr) - BT.709 Limited - B8G8R8A8_UNORM +native
00:00:03.286 : [disp] Display MinLum: 0.000000, MaxLum 400.000000, MaxAvgLum: 400.000000
00:00:03.286 : [disp] Display 1 : \\.\DISPLAY2 - CRTC @ (2560, 230, 1920, 1080)
00:00:03.286 : [disp] Detected color modes:
00:00:03.286 : [disp] srgb (sdr) - sRGB - B8G8R8A8_UNORM_SRGB +native
00:00:03.286 : [disp] bt709_lim (sdr) - BT.709 Limited - B8G8R8A8_UNORM +native
00:00:03.286 : [disp] Display MinLum: 0.500000, MaxLum 270.000000, MaxAvgLum: 270.000000
00:00:03.286 : [disp] Display 2 : \\.\DISPLAY3 - CRTC @ (-1360, 230, 1360, 768)
00:00:03.286 : [disp] Detected color modes:
00:00:03.286 : [disp] srgb (sdr) - sRGB - B8G8R8A8_UNORM_SRGB +native
00:00:03.286 : [disp] bt709_lim (sdr) - BT.709 Limited - B8G8R8A8_UNORM +native
00:00:03.286 : [disp] Display MinLum: 0.500000, MaxLum 270.000000, MaxAvgLum: 270.000000
00:00:03.446 : [r_effect] Rescan took 0.2s
00:00:03.574 : [sound] Available drivers: #5
00:00:03.574 : [sound] Driver 0 = LG TV (NVIDIA High Definition Audio) (48000 Hz)
({0ece424a-5d1d-4d53-8dcd-630f4d35ade8})
00:00:03.574 : [sound] Driver 1 = Głośniki (High Definition Audio Device) (48000 Hz)
({0302dd9e-f6f4-4cd5-b545-772716daebac})
00:00:03.574 : [sound] Driver 2 = Digital Audio (S/PDIF) (High Definition Audio Device) (48000 Hz)
({0b5b8e7c-43a6-4aea-b487-cce11a51440c})
00:00:03.574 : [sound] Driver 3 = E2260 (NVIDIA High Definition Audio) (48000 Hz)
({17693360-811e-40db-b5e1-60065eb2e500})
00:00:03.574 : [sound] Driver 4 = VG27AQM1A (NVIDIA High Definition Audio) (48000 Hz)
({75d4e1c8-c670-47ee-813f-ad2e13f5adf7})
00:00:03.741 : [sound] Selecting default audio driver (0).
00:00:03.816 : Game is running on Steamdeck: no, g_steam_steamdeck_mode 0
00:00:03.818 : [di8] Initializing device '@@keyboard@' as 'keyboard'
00:00:03.818 : [di8] Initializing device '@@i_mouse@' as 'mouse'
00:00:03.921 : <WARNING> [di8] Device detection did take 102ms, disabling interactive detections
00:00:03.921 : [di8] Initializing device 'Logitech G HUB G29 Driving Force Racing Wheel USB' as
'{AADCA480-BC5A-11EF-8005-444553540000}{{C24F046D-0000-0000-0000-504944564944}}'
00:00:03.922 : [di8] FF Constant force supported
00:00:03.922 : [di8] FF Ramp force supported
00:00:03.922 : [di8] FF Square force supported
00:00:03.922 : [di8] FF Sine force supported
00:00:03.922 : [di8] FF Triangle force supported
00:00:03.922 : [di8] FF SawtoothUp force supported
00:00:03.922 : [di8] FF SawtoothDown force supported
00:00:03.922 : [di8] FF Spring force supported
00:00:03.922 : [di8] FF Damper force supported
00:00:03.922 : [di8] FF Inertia force supported
00:00:03.922 : [di8] FF Friction force supported
00:00:03.922 : [di8] FF Axis 'x' 'Wheel axis' reports force 10N with resolution of 256
00:00:03.923 : [di8] Axis input 'x' with name 'Wheel axis'
00:00:03.923 : [di8] Axis input 'y' with name 'Accelerator'
00:00:03.923 : [di8] Axis input 'rz' with name 'Brake'
00:00:03.923 : [di8] Axis input 'sl1' with name 'Oś Y'
00:00:03.923 : [di8] Button input 'pov1_up' with name 'Przełącznik ustawień @@up@'
00:00:03.923 : [di8] Button input 'pov1_right' with name 'Przełącznik ustawień @@right@'
00:00:03.923 : [di8] Button input 'pov1_down' with name 'Przełącznik ustawień @@down@'
00:00:03.923 : [di8] Button input 'pov1_left' with name 'Przełącznik ustawień @@left@'
00:00:03.923 : [di8] Axis input 'pov1_x' with name 'Przełącznik ustawień @@x@'

00:00:03.923 : [di8] Axis input 'pov1_y' with name 'Przełącznik ustawień @@y@@'
00:00:03.923 : [di8] Vector input 'pov1' with name 'Przełącznik ustawień'
00:00:03.923 : [di8] Button input 'b1' with name 'Przycisk 0'
00:00:03.923 : [di8] Button input 'b2' with name 'Przycisk 1'
00:00:03.923 : [di8] Button input 'b3' with name 'Przycisk 2'
00:00:03.923 : [di8] Button input 'b4' with name 'Przycisk 3'
00:00:03.923 : [di8] Button input 'b5' with name 'Przycisk 4'
00:00:03.923 : [di8] Button input 'b6' with name 'Przycisk 5'
00:00:03.923 : [di8] Button input 'b7' with name 'Przycisk 6'
00:00:03.923 : [di8] Button input 'b8' with name 'Przycisk 7'
00:00:03.923 : [di8] Button input 'b9' with name 'Przycisk 8'
00:00:03.923 : [di8] Button input 'b10' with name 'Przycisk 9'
00:00:03.923 : [di8] Button input 'b11' with name 'Przycisk 10'
00:00:03.923 : [di8] Button input 'b12' with name 'Przycisk 11'
00:00:03.923 : [di8] Button input 'b13' with name 'Przycisk 12'
00:00:03.923 : [di8] Button input 'b14' with name 'Przycisk 13'
00:00:03.923 : [di8] Button input 'b15' with name 'Przycisk 14'
00:00:03.923 : [di8] Button input 'b16' with name 'Przycisk 15'
00:00:03.923 : [di8] Button input 'b17' with name 'Przycisk 16'
00:00:03.923 : [di8] Button input 'b18' with name 'Przycisk 17'
00:00:03.923 : [di8] Button input 'b19' with name 'Przycisk 18'
00:00:03.923 : [di8] Button input 'b20' with name 'Przycisk 19'
00:00:03.923 : [di8] Button input 'b21' with name 'Przycisk 20'
00:00:03.923 : [di8] Button input 'b22' with name 'Przycisk 21'
00:00:03.923 : [di8] Button input 'b23' with name 'Przycisk 22'
00:00:03.923 : [di8] Button input 'b24' with name 'Przycisk 23'
00:00:03.923 : [di8] Button input 'b25' with name 'Przycisk 24'
00:00:03.923 : [di8] Button input 'left' with name '@@left@@'
00:00:03.923 : [di8] Button input 'right' with name '@@right@@'
00:00:03.923 : [di8] Button input 'up' with name '@@up@@'
00:00:03.923 : [di8] Button input 'down' with name '@@down@@'
00:00:04.043 : [dx11] Backbuffer released
00:00:04.047 : [win] new windowed size: 136 44
00:00:04.047 : Window resize notification received: 136 44
00:00:04.047 : [dxgi] Resizing backbuffers: 136 44 (flags: 800)
00:00:04.048 : [dx11] Backbuffer acquired
00:00:04.049 : [win] new windowed size: 2560 1440
00:00:04.049 : Window resize notification received: 2560 1440
00:00:04.049 : [dx11] Backbuffer released
00:00:04.049 : [dxgi] Resizing backbuffers: 2560 1440 (flags: 800)
00:00:04.051 : [dx11] Backbuffer acquired
00:00:04.051 : [dx11] Backbuffer released
00:00:04.051 : [dxgi] Resizing backbuffers: 2560 1440 (flags: 800)
00:00:04.052 : [dx11] Backbuffer acquired
00:00:04.056 : Banlist loading...
00:00:04.056 : === BAN LIST ===
00:00:04.056 : =====
00:00:04.060 : [zipfs] 140.zip: Created, 198 entries
00:00:04.060 : [zipfs] 140.zip: Unmounted
00:00:04.062 : [zipfs] universal.zip: Created, 526 entries
00:00:04.062 : [zipfs] universal.zip: Unmounted

00:00:04.062 : <WARNING> [mods] Unknown category 'Lights' defined for mod_workshop_package.000000003578CEC5. Ignoring.
00:00:04.062 : <WARNING> [mods] No valid categories defined for mod_workshop_package.000000003578CEC5. Setting defaults.
00:00:04.063 : [zipfs] universal.zip: Created, 74 entries
00:00:04.063 : [zipfs] universal.zip: Unmounted
00:00:04.101 : [zipfs] smp3_3_140.zip: Created, 39647 entries
00:00:04.101 : [zipfs] smp3_3_140.zip: Unmounted
00:00:04.102 : [mod_package_manager] Received list of the steam workshop subscribed mods. (received 9 mods total, 9 loaded, 0 scheduled for download)
00:00:04.102 : dispatch
00:00:04.102 : server_cfg
00:00:04.103 : exit
00:00:06.689 : Enforcing 'floor_reflection: false' in '/model/ui/garage/desktop_garage.pmd' scene - there are no parts to be customized for reflection.
00:00:07.147 : mm_flush_repeatedly
00:00:07.182 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_actros_tuning.scs mounted.
00:00:07.182 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_balkan_e.scs mounted.
00:00:07.182 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_balkan_w.scs mounted.
00:00:07.182 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_balt.scs mounted.
00:00:07.182 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_christmas.scs mounted.
00:00:07.182 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_daf_2021.scs mounted.
00:00:07.182 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_daf_tuning_pack.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_daf_xd.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_dragon.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_east.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_fantasy.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_feldbinder.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_flags_at.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_flags_aus.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_flags_be.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_flags_bg.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_flags_bz.scs mounted.
00:00:07.183 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_flags_ca.scs mounted.

[illegible]

00:00:07.184 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_flags_uk.scs mounted.
00:00:07.184 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_flags_ukr.scs mounted.
00:00:07.184 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_flags_us.scs mounted.
00:00:07.184 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_fr.scs mounted.
00:00:07.184 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_goodyear.scs mounted.
00:00:07.184 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_greece.scs mounted.
00:00:07.184 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_greek_paintjobs.scs mounted.
00:00:07.184 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_halloween.scs mounted.
00:00:07.184 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_heavy_cargo.scs mounted.
00:00:07.184 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_hs_schoch.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_iberia.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_it.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_iveco_sway.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_jcb.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_kassbohrer.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_kogel.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_krone.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_lines.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_lunar_new_year.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_man_tgx_2020.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_metallics.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_metallics2.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_michelin.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_mighty_griffin.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_nature.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_north.scs mounted.
00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_oversize.scs mounted.

00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_pcg.scs mounted.

00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_phys_flags.scs mounted.

00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_pink_ribbon.scs mounted.

00:00:07.185 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_pirates.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_prehistoric.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_raven.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_renault_etech_t.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_renault_t_tuning.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_rims.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_rocket_league.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_scania_s_2024e.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_schmitz.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_schwarzmueller.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_space.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_streetart.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_super_stripes.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_tirsan.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_toys.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_trailers.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_valentine.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_vikings.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_volvo_construction.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_volvo_fh_2021.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_volvo_fh_2024.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_volvo_tuning_pack.scs mounted.

00:00:07.186 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_wielton.scs mounted.

00:00:07.187 : [fs] device D:/Steam/steamapps/common/Euro Truck Simulator 2/dlc_winter.scs mounted.

00:00:07.214 : uset s_cbeffects_mute "0"
00:00:07.214 : uset s_voiceover_mute "0"
00:00:07.214 : uset s_intro_music_mute "0"
00:00:07.214 : uset s_ui_music_mute "0"
00:00:07.214 : uset s_ui_mute "0"
00:00:07.214 : uset s_navigation_mute "0"
00:00:07.214 : uset s_music_mute "0"
00:00:07.215 : uset s_radio_mute "0"
00:00:07.215 : uset s_interior_mute "0"
00:00:07.215 : uset s_ambient_mute "0"
00:00:07.215 : uset s_world_mute "0"
00:00:07.215 : uset s_traffic_mute "0"
00:00:07.215 : uset s_trailer_mute "0"
00:00:07.215 : uset s_truck_noise_mute "0"
00:00:07.215 : uset s_truck_effects_mute "0"
00:00:07.215 : uset s_truck_turbo_mute "0"
00:00:07.215 : uset s_truck_exhaust_mute "0"
00:00:07.215 : uset s_truck_engine_mute "0"
00:00:07.215 : uset s_master_mute "0"
00:00:07.215 : uset s_cbeffects_volume "0.5"
00:00:07.215 : uset s_voiceover_volume "0.5"
00:00:07.215 : uset s_intro_music_volume "0.5"
00:00:07.215 : uset s_ui_music_volume "0.5"
00:00:07.215 : uset s_ui_volume "0.5"
00:00:07.215 : uset s_navigation_volume "0.5"
00:00:07.215 : uset s_music_volume "0.5"
00:00:07.215 : uset s_radio_volume "0.5"
00:00:07.215 : uset s_interior_volume "0.5"
00:00:07.215 : uset s_ambient_volume "0.5"
00:00:07.215 : uset s_world_volume "0.5"
00:00:07.215 : uset s_traffic_volume "0.5"
00:00:07.215 : uset s_trailer_volume "0.5"
00:00:07.215 : uset s_truck_noise_volume "0.5"
00:00:07.215 : uset s_truck_effects_volume "0.5"
00:00:07.215 : uset s_truck_turbo_volume "0.5"
00:00:07.215 : uset s_truck_exhaust_volume "0.5"
00:00:07.215 : uset s_truck_engine_volume "0.5"
00:00:07.215 : uset s_master_volume "0.75"
00:00:07.215 : uset r_interior "1"
00:00:07.215 : uset r_steering_wheel "1"
00:00:07.215 : uset g_eye_preset_5 ""
00:00:07.215 : uset g_eye_preset_4 ""
00:00:07.215 : uset g_eye_preset_3 ""
00:00:07.215 : uset g_eye_preset_2 ""
00:00:07.215 : uset g_eye_preset_1 ""
00:00:07.215 : uset g_eye_enable "0"
00:00:07.215 : uset g_cam_window_block "0.0"
00:00:07.215 : uset g_toy_physics "1"
00:00:07.215 : uset g_cam_auto_move_interior_mult "1.6"
00:00:07.215 : uset g_cam_auto_move_speed "0.0"

00:00:07.215 : uset g_cam_auto_center_delay "0.0"
00:00:07.215 : uset g_cam_steering_reverse "1"
00:00:07.215 : uset g_cam_steering_value "1.0"
00:00:07.215 : uset g_cam_steering "0"
00:00:07.215 : uset g_pedal_clutch_range "1.0"
00:00:07.215 : uset g_brake_intensity "1.0"
00:00:07.215 : uset g_steer_anim_range "900"
00:00:07.215 : uset g_steer_autocenter "1"
00:00:07.215 : uset g_clutch_brake "0.0"
00:00:07.215 : uset g_hshifter_synchronized "1"
00:00:07.215 : uset g_hshifter_split "3"
00:00:07.215 : uset g_hshifter_layout_shifting "1"
00:00:07.215 : uset g_hshifter_layout "splitter"
00:00:07.215 : uset g_trans "2"
00:00:07.215 : uset g_baked_vehicle "1"
00:00:07.215 : uset g_force_economy_reset "0"
00:00:07.215 : uset g_input_configured "1"
00:00:07.215 : uset s_reverb_world "1"
00:00:07.215 : uset s_reverb_cabin "1"
00:00:07.216 : uset s_noise_aero "1"
00:00:07.216 : uset s_noise_windows "1"
00:00:07.216 : uset s_rumble_enabled "1"
00:00:07.216 : uset s_reverse_enabled "1"
00:00:07.216 : uset s_cb_radio_beep_type "roger01"
00:00:07.216 : uset s_cb_radio_beep_own "0"
00:00:07.216 : uset s_cb_radio_beep_enabled "1"
00:00:07.216 : uset s_cb_radio_noise_enabled "1"
00:00:07.216 : uset g_mp_name_tags "1"
00:00:07.216 : uset g_chat_fade_out_timer "5"
00:00:07.216 : uset g_chat_partial_fade_out "0"
00:00:07.216 : uset g_chat_on_navigation "1"
00:00:07.216 : uset g_chat_activate "1"
00:00:07.216 : uset g_chat_close_automatic "0"
00:00:07.216 : uset g_disable_beacons "0"
00:00:07.216 : uset g_show_game_blockers "1"
00:00:07.216 : uset g_show_game_elements "1"
00:00:07.216 : uset g_hmd_no_3d_background "0"
00:00:07.216 : uset g_hmd_no_special_menu "0"
00:00:07.216 : uset g_hmd_reduced_cabin_movement "1"
00:00:07.216 : uset g_hmd_no_artificial_movement "0"
00:00:07.216 : uset g_eye_pause_gaze "3000"
00:00:07.216 : uset g_eye_pause "0"
00:00:07.216 : uset g_cam_blinker "0"
00:00:07.216 : uset g_camera_horizon_lock "0.5"
00:00:07.216 : uset g_cam_physics_value "1.0"
00:00:07.216 : uset g_cam_physics "1"
00:00:07.216 : uset g_blind_spot "1"
00:00:07.216 : uset g_lane_assistant "0"
00:00:07.216 : uset g_emergency_brake_mode "1"
00:00:07.216 : uset g_emergency_brake "0"
00:00:07.216 : uset g_acc "0.0"
00:00:07.216 : uset g_auto_diff_lock "0"

00:00:07.216 : uset g_automatic_high_beams "1"
00:00:07.216 : uset g_automatic_headlights "1"
00:00:07.216 : uset g_blinker_auto_off "1"
00:00:07.216 : uset g_cruise_control_smart "5.0"
00:00:07.216 : uset g_cruise_control_grid "5.0"
00:00:07.216 : uset g_adaptive_shift "0.0"
00:00:07.216 : uset g_fuel_simulation "0"
00:00:07.216 : uset g_hardcore_simulation "0"
00:00:07.216 : uset g_reg_setting "reg_setting.europe"
00:00:07.216 : uset g_brake_light_all "0"
00:00:07.216 : uset g_use_speed_limiter "1"
00:00:07.216 : uset g_hud_speed_warning "0"
00:00:07.216 : uset g_hud_speed_limit "1"
00:00:07.216 : uset g_axle_drop_auto "1"
00:00:07.216 : uset g_engine_start_auto "1"
00:00:07.216 : uset g_motor_brake_auto "0"
00:00:07.216 : uset g_retarder_auto "0"
00:00:07.216 : uset g_cabin_suspension_stiffness "1.0"
00:00:07.216 : uset g_suspension_stiffness "1.0"
00:00:07.216 : uset g_trailer_stability "0.5"
00:00:07.216 : uset g_driveshaft_torque "0.0"
00:00:07.216 : uset g_truck_stability "0.5"
00:00:07.216 : uset g_mpg "0"
00:00:07.216 : uset g_gallon "0"
00:00:07.216 : uset g_psi "0"
00:00:07.216 : uset g_fahrenheit "0"
00:00:07.216 : uset g_pounds "kg"
00:00:07.216 : uset g_mph "0"
00:00:07.216 : uset g_road_events "1.0"
00:00:07.216 : uset g_detours "1.0"
00:00:07.216 : uset g_online_billboards "1"
00:00:07.216 : uset g_name_localization_secondary "0"
00:00:07.216 : uset g_name_localization "1"
00:00:07.216 : uset g_lang_set "1"
00:00:07.216 : uset g_lang "pl_pl"
00:00:07.216 : uset g_cutscenes "1"
00:00:07.216 : uset g_phys_mirrors "0"
00:00:07.216 : uset g_world_map_zoom "0"
00:00:07.216 : uset g_cargo_load_require_park_brake "0"
00:00:07.217 : uset g_cargo_load_require_engine_off "1"
00:00:07.217 : uset g_desktop_tour "0"
00:00:07.217 : uset g_event_desktop_bcg_change "0"
00:00:07.217 : uset g_event_desktop_bcg_restore "config"
00:00:07.217 : uset g_last_event_desktop_bcg_change "0"
00:00:07.217 : uset g_show_always_wotr_event "0"
00:00:07.217 : uset g_last_wotr_event_start "0"
00:00:07.217 : uset g_multiplayer_backup_index "-1"
00:00:07.217 : uset g_autoload_ignore_autosave "0"
00:00:07.217 : uset g_start_in_truck "0"
00:00:07.217 : uset g_park_brake_init "0"
00:00:07.217 : uset g_trailer_advanced_coupling "0"
00:00:07.217 : uset g_parking_difficulty "0"

```
00:00:07.217 : uset g_simple_parking_doubles "1"
00:00:07.217 : uset g_speed_warning "0"
00:00:07.217 : uset g_voice_navigation_pack ""
00:00:07.217 : uset g_voice_navigation "0"
00:00:07.217 : uset g_job_distance "0.2"
00:00:07.217 : uset g_job_distance_limit "-1.0"
00:00:07.217 : uset g_income_factor "1.0"
00:00:07.217 : uset g_currency "0"
00:00:07.217 : uset g_bad_weather_factor "0.25"
00:00:07.217 : uset g_truck_analysis_fold "0"
00:00:07.217 : uset g_desktop_rnd "0"
00:00:07.217 : uset g_desktop_bcg "config"
00:00:07.217 : uset g_ui_map_align "1"
00:00:07.217 : uset g_gps_routing_mode "0"
00:00:07.217 : uset g_gps_navigation "3"
00:00:07.217 : uset g_heavy_cargo_popup "1"
00:00:07.217 : uset g_mirrors "1"
00:00:07.217 : uset g_adviser_eta "1"
00:00:07.217 : uset g_adviser_running_message "1"
00:00:07.217 : uset g_adviser_auto_parking "1"
00:00:07.217 : uset g_adviser_keep_hidden "0"
00:00:07.217 : uset g_adviser "1"
00:00:07.217 : uset g_desktop_tutorial "1"
00:00:07.217 : uset g_tutorial "1"
00:00:07.217 : uset g_fatigue "0"
00:00:07.217 : uset g_time_zones "0"
00:00:07.217 : uset g_police "1"
00:00:07.217 : uset g_subtitles "0"
00:00:07.217 : uset g_clock_24 "1"
00:00:07.218 : [GET FILES] File /steam/profiles/53696672756973313131/ffb_lut.sii does not exist.
00:00:07.248 : [GET FILES] File /steam/profiles/53696672756973313131/quick_replies.sii does not exist.
00:00:07.301 : Set profile finished: Sifruis111
00:00:07.301 : Profile type: PC_steam_cloud
00:00:07.312 : New profile selected: 'Sifruis111'
00:00:07.692 : loading 'ets2_la_plugin' 'D:/Steam/steamapps/common/Euro Truck Simulator 2/bin/win_x64/plugins/ets2_la_plugin.dll'
00:00:07.694 : loading 'scs-telemetry' 'D:/Steam/steamapps/common/Euro Truck Simulator 2/bin/win_x64/plugins/scs-telemetry.dll'
00:00:07.696 : loading 'scs_sdk_controller' 'D:/Steam/steamapps/common/Euro Truck Simulator 2/bin/win_x64/plugins/scs_sdk_controller.dll'
00:00:09.214 : [ets2_la_plugin] Initializing 1.0.0
00:00:09.215 : [ets2_la_plugin][CMemoryHandler] Opening shared memory file with format fbi
00:00:09.215 : [ets2_la_plugin][CMemoryHandler] Successfully opened shared mem file with size 9
00:00:09.215 : [ets2_la_plugin][CMemoryHandler] Opening shared memory file with format fffssffff
00:00:09.215 : [ets2_la_plugin][CMemoryHandler] Successfully opened shared mem file with size 36
00:00:09.215 : [ets2_la_plugin][CMemoryHandler] Opening shared memory file with format
ffffffffssffffffffffffffffffffffffssffffffffffffffffffffffffssffffffffffffffffffffffffssffffffffffffffff
ffffffffssffffffffffffffffffffffffssffffffffffffffffffffffffssffffffffffffffffffffffffssffffffffffffffff
ffffffffssffffffffffffffffffffffffssffffffffffffffffffffffffssffffffffffffffffffffffffssffffffffffffffff
ffffffffssffffffffffffffffffffffffssffffffffffffffffffffffffssffffffffffffffffffffffffssffffffffffffffff
ssffffffffffffffffssffffffffffffffffssffffffffffffffffssffffffffffffffffssffffffffffffffffssffffffffffff
```


1. **Introduction**
 This document provides a comprehensive overview of the project's objectives, scope, and the methodology employed for data collection and analysis. The primary goal is to evaluate the effectiveness of the proposed system in enhancing operational efficiency and reducing costs.

The project is structured into several key sections, each addressing a specific aspect of the research. The first section details the background and the rationale for the study. The second section outlines the research objectives and the specific questions that the study aims to answer. The third section describes the methodology, including the data sources, the tools used for data collection, and the statistical methods employed for analysis.

The findings of the study are presented in the fourth section, where the results of the data analysis are discussed in detail. The fifth section provides a conclusion based on the findings, highlighting the strengths and limitations of the proposed system. Finally, the sixth section offers recommendations for future research and practical applications of the study's findings.

Throughout the document, the focus remains on providing a clear and concise summary of the project's progress and the insights gained from the research. The information is presented in a logical and systematic manner, ensuring that the reader can follow the flow of the study and understand the significance of the findings.

The document is intended for a wide audience, including project stakeholders, researchers, and practitioners in the field. It serves as a valuable resource for understanding the project's goals, the methods used, and the results achieved. The information provided is accurate and reliable, reflecting the findings of the study and the expertise of the research team.

In conclusion, this document provides a detailed and thorough overview of the project, from its initial objectives to the final findings and recommendations. It is a testament to the team's commitment to excellence and their dedication to providing high-quality research and analysis. The information presented is a valuable asset to the organization and the field, and it is hoped that it will be used to inform future research and practice.


```

00:01:22.052 : Loaded traffic vehicles of type 'train_custom': 3
00:01:22.058 : Loaded traffic vehicles of type 'police': 60
00:01:22.060 : Loaded traffic vehicles of type 'fire': 35
00:01:22.062 : Loaded traffic vehicles of type 'medical': 29
00:01:22.064 : Loaded traffic vehicles of type 'escort_front': 1
00:01:22.066 : Loaded traffic vehicles of type 'escort_back': 1
00:01:22.067 : Loaded traffic vehicles of type 'special': 6
00:01:22.067 : Loaded addon hookups: 216
00:01:22.068 : Linking cities with countries...
00:01:22.087 : Collecting prefab descriptors...
00:01:22.150 : Loading prefab descriptors...
00:01:22.239 : Loading ferry connections...
00:01:22.239 : Loading cargo trailer assignment...
00:01:22.243 : <ERROR> Unable to find trailer by name 'trailer.cement_mix'. Skipping trailer definition
for cargo '@@cn_concrete@@' (concrete). File: /def/cargo/concrete/cement_mix.sii
00:01:22.243 : <WARNING> Cargo 'concrete' is not compatible with any trailer and will be ignored.
(name: @@cn_concrete@@)
00:01:22.269 : Loading company cargo assignment...
00:01:23.294 : [physx] @0: Starting server.
00:01:23.294 : [physx] @0: Creating reporter.
00:01:23.294 : [physx] @0: Created foundation version 1.0.0.
00:01:23.294 : [physx] @0: Created physics version 3.4.3.
00:01:23.294 : [physx] @0: Initialized extensions.
00:01:23.294 : [physx] @0: Created CPU dispatcher with 2 threads and logical CPU affinities:
00:01:23.294 : [physx] @0: CPU      0  1  2  3  4  5  6  7  8  9 10 11 12 13 14 15 16 17 18
19 20 21 22 23 24 25 26 27
00:01:23.294 : [physx] @0: thread  0  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *
*  *  *  *  *
00:01:23.294 : [physx] @0: thread  1  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *  *
*  *  *  *  *
00:01:23.294 : [physx] @0: Created convex cooking.
00:01:23.295 : [physx] @0: Created fast triangle cooking.
00:01:23.295 : [physx] @0: Created optimal triangle cooking.
00:01:23.295 : [physx] @0: Creating simulation filter.
00:01:23.295 : [bullet] Starting server
00:01:23.295 : [physx] @0: Creating debug draw.
00:01:23.308 : [GET FILES] File /steam/profiles/53696672756973313131/album/landmarks.sii does
not exist.
00:01:23.310 : Map '/map/europe.mbd' loading started ....
00:01:23.383 : <WARNING> Excessive sector boundary detected! (sec+0014+0012, [59795, 55361])
00:01:23.971 : <WARNING> Unable to find 'city.winsen' for 'City' 0x4CEAF944D5330001
00:01:24.067 : <WARNING> Unable to find 'city.v_novgorod' for 'City' 0x348D1F9C950A0001
00:01:24.070 : <WARNING> Unable to find 'city.volkhov' for 'City' 0x348D21949D0A0001
00:01:24.070 : <WARNING> Unable to find 'city.volkhov' for 'City' 0x3D3D6AEC96CA0000
00:01:24.070 : <WARNING> Unable to find 'city.volkhov' for 'City' 0x3D3D6B54A64A0000
00:01:24.070 : <WARNING> Unable to find 'city.kirishi' for 'City' 0x3DE08B24E4160000
00:01:24.071 : <WARNING> Unable to find 'city.kirishi' for 'City' 0x420FBBA887D60AC6
00:01:24.127 : <WARNING> Unable to find 'city.werlte' for 'City' 0x456B2570E7D102BC
00:01:24.547 : <WARNING> [Traffic area] Obsolete traffic rule 'depot_area' used for item
0x4A12BCDC19C624B3 (Please use rule '[context] Company area' instead over the *whole* company
area - including entrance roads and the company prefab.)
00:01:24.629 : Map base sectors successfully loaded.

```

00:01:24.629 : Map loaded
00:01:24.813 : Loading save
<MEMFILE><UFS>/steam/profiles/53696672756973313131/save/autosave/game.sii
00:01:24.871 : Route data generation started.
00:01:25.313 : Route data generation finished.
00:01:25.356 : Road network navigation caching started.
00:01:25.807 : Cached navigation loaded
00:01:25.836 : Current profile saved.
00:01:25.917 : Garage update started.
00:01:26.015 : Garage update finished.
00:01:26.063 : [ets2_la_plugin] Found camera_manager @ +30f4758
00:01:26.312 : [ets2_la_plugin] Found game_traffic @ +30f4740
00:01:26.753 : Current profile saved.