



SUMMER FESTIVAL of LEARNING

3rd Grade 4-Week Program

Sample Schedule

Period 1	Period 2	BREAK	Period 3	Period 4	LUNCH	Period 5	Period 6
8:28-9:24	9:26-10:20	10:21-10:39	10:41-11:08	11:08-12:31	12:33	1:05- 1:59	2:01-2:55
Math	Curtain Time!	Break	Athletics	Language Arts	Lunch or Dismissal for Morning Only	Art/ Science (two weeks each)	Activity Central

Class Descriptions

Academic Classes

Language Arts (80 minutes)

Delve into "classic" literature by reading from a variety of works including poetry, myths, tall tales, fairy tales, fables, plays, and the novel, *The Tale of Despereaux* and excerpts from *Winnie the Pooh*.

Emphasis is on an introduction to classic western literature. Write from literature-based prompts and practice writing skills with emphasis on word choice, varying sentence structure, writing mechanics, and staying on point to successfully support a paragraph. **Occasional Homework**

Math (55 minutes)

Practice and strengthen math fact automaticity, computational procedures, critical thinking, and problem solving through exercises, games, puzzles, and projects. **Occasional Homework**

Course Content:

- Daily math fact automaticity practice
- Place Value to 1000
- Adding and Subtracting four digit numbers
- Number Sense/Comparing Numbers
- Money
- Multiplication of fact families
- Division of fact families
- Fractions
- Measurement of liquid and mass
- Elapsed Time
- Data Analysis
- Geometric Shapes and basic geometry

During registration, you will select which type of math group would be best suited for your child:

1. Skill-Building Group – *Focuses on reinforcing and strengthening math fact automaticity and core concepts through reasoning, practice, and problem-solving to build confidence and fluency.*

2. Skills-Application Group – *Focuses on applying and extending math skills and concepts through reasoning, exploration, and higher-order problem-solving to deepen understanding and independence.*

Enrichment, Athletics, & Science Classes

Athletics & Games (30 minutes)

Energize the day in this class that focuses on athletic skills, physical fitness, and sportsmanship. Enjoy participating in team sports and learning new games. **No Homework**

Students will have TWO of the THREE classes below. You will indicate your preference during registration. For the Morning-only program, students will have ONE of the THREE classes below.

Curtain Time! (55 minutes)

Take the stage in a live musical play! This class is perfect for those who love to perform or who need to increase self-confidence and improve oral communication skills. Final performance for family and friends is on the last Thursday (July 30) or Friday (July 31) . **Please note:** Attendance at all four weeks of the summer program is required for this class. **Occasional Homework (memorize lines and songs)**

Art Factory & Science World (TWO Weeks each, 55 minutes)

- Explore a variety of artistic mediums and techniques for self-expression. Learn about creativity, produce art projects, and be introduced to the works of some of the world's greatest artists.
- Experience the world of nature and enjoy science activities, discussion, and hands-on exploration.

No Homework

Coding Playground & Little Build It Lab (TWO Weeks each, 55 minutes)

Use iPads and entry level block-based programming software such as Octostudio to create programs and design fun games. Enjoy a special week of robotics with Ozobot—a hands-on introduction to coding through movement, sensors, and creative exploration. **No Homework**

Design and build engineering focused craft projects that will challenge you to learn new skills while working collaboratively on creative projects. **No Homework**

Activity Central (55 minutes | not included in the Morning-only program)

Each week, students will enjoy a different project-based class or activity. **No Homework**

Act On It

Act out, create dramas, enter the world of make-believe, and play theater games. Bring a tale to life by using the tools of the actor: body, voice, and imagination. Learn how to present yourself in a dynamic, confident manner.

Chemistry Creations

Experiment with chemical processes and create substances to take home. Students that enjoy getting their hands gooey and learning science will not be disappointed.

Robotics with LEGO

Dive into the exciting LEGO Spike Essentials system that combines engineering and programming skills necessary to design, build, and program a more extensive robotics system. Work independently and with others to build robots that meet specific challenges.

Splash Bash/Crafts OR Robotics Continued (Last week only • July 27- 31)

Cool off in the sun with water games, a giant inflatable water slide, and crafts OR enroll in a second week of Robotics to improve your programming and engineering skills. This class will be a continuation of the Robotics with LEGO class listed above.

Extended Day Add-On | 3:00–5:00 pm

For students needing aftercare.

Choose from a variety of informal activities in sports, crafts, free play, and water fun.

Add-on purchases are available April 1–May 1 and are non-refundable.