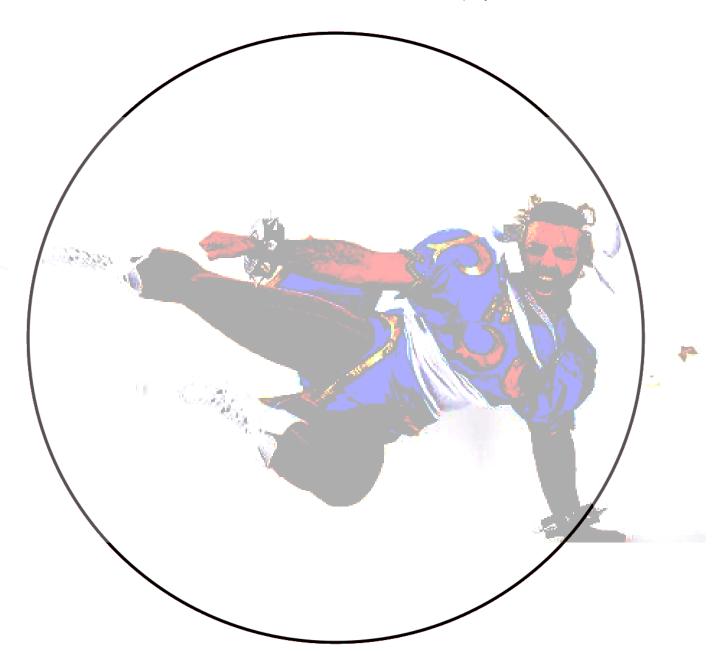
#LADYBEARD

An RPG love letter to the music of wrestler and idol <u>LADYBEARD</u> 1 hr | 2 players #wrestling #heavymetal. Design by Ben Bisogno

#LADYBEARD is a game about friendship and fabulous fighting. It cycles between fighting and convenience store scenes until Ladybeard wins a championship. The game is inspired by *Lasers and Feelings* by John Harper.

- One player plays Ladybeard, a performer who smashes her way to the top.
- One player plays the **Haterhoard** (everyone else).

You need one set of D4, D6, D8, D10, D12, and D20 dice to play.



SCENES

SCHOOL OF HARD KNOCKS (Fight Scene)

Setting the stage:

Haterhoard, choose an opponent and venue for a fight:

- [First opponent] Tier 2 (D6) "Bicycle Beethoven" fav. food: yogurt
- Tier 3 (D8) "Hammer Hammer Hamster" fav. food: mixed nuts
- Tier 4 (D10) "The Diamond Daikon" fav. food: mayonnaise onigiri
- Tier 5 (D12) Mariya Takeuchi (singer) fav. food: Haagen Dazs
- Tier 6 (D20) The convenience store lady (Last Boss) fav. food: ice
- In a submerged temple of Artemis off the coast of Crete
- At a highschool volleyball tournament halftime show
- The exterior of the international space station
- One of Ladybeard's concert stages
- In a moving subway car
- The local library
- A cat cafe

Fighting:

Ladybeard starts as a tier 1 fighter (D4). For each friend she makes, she gets one tier stronger.

Use the ring provided on the front page or make your own. When Ladybeard describes how she attempts to slam her opponent* out of the ring, she triggers the movie SING, DANCE, DESTROY!].

「<u>ニッポン饅頭」"Yummy Buns"</u> (Store Scene)

We cut to a convenience store. A fluorescent lamp flickers. Ladybeard, we zoom in on an old lady who is helping you. Describe one thing she does that hints at an illustrious fighting background. (She is the secret final boss.)

Then encounter a previous opponent in the refrigerator aisle. Hold the tension until you ask "**Do you want to be my friend?**" triggering the move GAIJIN SMASH.

Whatever the outcome, the next scene is a fight scene.

MOVES

SING, DANCE, DESTROY! (the fight move)

Both Ladybeard and the Haterhoard spin, slide, or roll their dice at the same time to see who is knocked out of the ring. (*If playing remotely, use "rock paper scissors").

If Ladybeard's dice is knocked out of the ring, cut to the <u>Konbini Scene</u>. (*Same if Ladybeard loses rock, paper, scissors)

If both she and her opponent stay in the ring, the move LADYBEARD?! is triggered. (*Same if there is a draw in rock, paper, scissors). Then cut to the Konbini.

If Ladybeard knocks her opponent out of the ring, she chooses an advancement and plays out the fight scene again, this time with an opponent one tier stronger. (*Same if Ladybeard wins rock, paper, scissors)

「LADYBEARD?!」(the inquiry move)

This move is either triggered on a draw in the ring or if the dice match during Gaijin Smash. First Ladybeard and the Haterhoard briefly describe one aspect of Ladybeard's final form, flashed to on screen. Then, the opponents have a heart to heart. Just by looking in each other's eyes they truly understand one another. Ladybeard may ask any question. Some beefy ones: "What should I be on the lookout for?" "What's going on here?" "What do you feel right now?" "What Hi-Chew flavor is your favorite?"

「GAIJIN SMASH」(the friendship move)

The phrase "Do you want to be my friend?" triggers this move.

Name a social norm. Describe how Ladybeard breaks it: with LADY(style, charisma) or BEARD (brawn, loudness). Both Ladybeard and her opponent roll.

If using LADY you want to roll **above** your opponent's number.

If you do, you become friends. If you don't, things go awry. Either way, end scene.

If using BEARD you want to roll **below** your opponent's number.

If you do, you become friends. If you don't, things go awry. Either way, end scene.

If the numbers match, you become friends **as well as** trigger the move \(\text{LADYBEARD?!} \) . Then end the scene.

If Ladybeard gets a new friend, her die goes up one tier (a D4 becomes a D6, a D6 becomes a D8). In any case, cut to the fight scene, SCHOOL OF HARD KNOCKS.

ADVANCEMENTS

Whenever Ladybeard wins a match, she may choose one advancement (in any order) from the list below.

□ Advancement: <u>「ULTRA ★ LUCKY</u>]
At Ladybeard's pleasure, fans shower her with delicious bean buns she bites from the air!
□ Advancement:「 <u>It's 躁タイム!!</u> 」"It's Mania Time!"
At Ladybeard's pleasure, she can bust out of her frilly dress, revealing a tiny bikini beneath!
□ Advancement: [Pump Up JAPAN]
At Ladybeard's pleasure, the far-right Japanese twitterverse cries and her fans cheer her on.
□ Advancement: 「Riot Anthem」
If you lip sync a line from one of Ladybeard's songs, you can reroll any roll.
□ Advancement:「 <u>キミテラスサイリウム</u> 」"Shine your glowstick!"
At Ladybeard's pleasure, she may surf the crowd.
□ Advancement:「Muscle Cocktail」
Ladybeard adopts a pretty pooch. Choose the puppy's breed and style:
Rottweiler
Great Dane
Siberian Husky
Bulldog
This is not in fact a dog, but a polar bear Ladybeard has befriended.
Bandana Baby
Singing in the Rain
Professor X
Supergirl
Melbourne Mondays
☐ Advancement upon defeating the last boss: \[\sum_{SIX PACK TWINS} \]. Ladybeard windows:
the wrestling championship and secures a record deal! Describe the raucous

post-credits party at the konbini. As a close: What does Ladybeard break?