



Death-Head Deal's FAQ

By Niuniente

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Thank you for your great interest and support for Alrick's adventures in Death-Head Deal's! I have gathered here questions that are the most important for the DHD experience and/or which pop out frequently. All these answers are based on asks I have received mainly on Tumblr. **You can find all the answered Death-Head's Deal questions from my Tumblr tag [#DHD](#), including ones not present here.**

If you want to send me your ask, you can do it in Tumblr or in Webtoon comments.

You can read DHD both on Tumblr from a tag [#death heads deal](#) and on [Webtoons](#). There's also a tag [#niu drawings](#) would the comic tag above not work.

If you want to support the comic financially - as I earn part of my living with art - you can do it in [Patreon](#) or in [Ko-fi](#). Comments, reblogs, asks,

feedback etc. are a tremendous support, too!

About the author

I'm Niu, an adult INTJ woman, from Finland, North-Europe. I've been drawing since I was able to hold a pen and I've got a degree in art. Death-Head's Deal is my 3rd webcomic, alongside [FUZZY](#) and [Demon Sanctuary](#).

Like all my comics, Death-Head's Deal is improvised. The ideas come to me, I don't come up with the ideas. Every story is a surprise for me, too! Because of this, I don't always have answers to your questions but we can discover them together. niuniente@gmail.com

THIS LIST UPDATES AS THE STORIES AND THE WORLD PROGRESSES.

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Death-Heads

Masks

- Black and white Death-Head masks are semi-permanent paint, similar to a hair dye, and need to be repainted at times. If a Death-Head wants to quit (or they are fired), after the mask has disappeared completely, no one will know they used to be an ex-Death-Head.
- Death-Heads can't be seen without their masks by anyone else but a family member. If a Death-Head is seen outside or by an outsider without their mask, they will be fired. (Alrick broke the rules by allowing Miranda to paint her mask - we can thus assume that some Death-Heads can stretch this rule in secrecy; if you don't get caught, then it means nothing happened).
- Death-Heads must always wear the mask when they interact with other people outside their family members.
- Death-Heads must always wear a mask when they are outside their home. No exceptions.
- Death-Head can repaint the mask themselves or ask for a family member to do it.
- The mask must always be black and white with eye sockets, at least one painted lip and skull teeth-lines on the upper lip. Otherwise, it must follow the faction guidelines.
- Each faction has a different mask style. The mask needs to follow the faction's style but small adjustments to the mask are allowed.
- In some rare cases, where a Death-Head changes their faction, they might be allowed to keep their old mask style. The only known case for this is Dio.
- If the person is allergic to the mask's paint, then they can't work as a Death-Head.
- The paint stays on in all surfaces, fur and feathers included. They have a mask paint for all needs.
- The mask outlines are white. Because of my drawing style, the outlines look black but they're not.
- Death-Heads can dress in any style they wish.
- Office workers in the HQ don't wear masks. They are like any regular office employees.
- The HQ has a small group Elite Death-Heads who don't need to wear a mask. Getting to be a Death-Head without a mask is a generally good deal, though, as it erases the visual stigma Death-Heads carry.
- Elite Death-Heads are a carefully hand picked group of Death-Head Organization CEO Kahamet. They work for Kahamet and deal with VIP clients and deals, like with politicians etc. Not much is known of these Elites yet.

General Death-Head Info

- A Death-Head is not a desirable job and not the majority's first career choice. Being a Death-Head requires certain characteristics, as the job includes illegal stuff, like murders and hitman jobs.
- I don't know yet how one applies and becomes a Death-Head.
- Death-Heads are just normal people outside their work. Think about a government or military secret service with freedom to do anything legally but at home you're the same as anyone else.
- Death-Heads in Lywood are divided into 5 factions; East, West, South, North and the headquarters in the middle. Alrick is part of the East faction, ruled and supervised by Rena.
- I assume that other cities with Death-Head, like Eastlight, have the same method to divide factions as Lywood.
- The general population is afraid of Death-Heads, mainly due to their random deal payment requests. Contacting them for a deal is considered as the last resort. There's no limit for what you can ask from a Death-Head.
- Law enforcement and police do exist alongside the Death-Heads. Sometimes it's the fastest way to go for a Death-Head when you need help, as Death-Heads can skip procedures and find loopholes (which are legal to only them).
- Death-Heads carry chips which are used to pay deals of clients who need medical care. I don't know yet how this chip thing actually works, but I assume the hospitals and health centers can cash money from the Death-Head HQ for the treatments for the chips.
- Death-Head Faction leaders have chips which are used to pay hospital care of Death-Heads. While each faction's bosses are expected to pay chips of their own employees, any Death-Head Faction boss can do this transaction to any Death-Head.
- Death-Heads can change their faction. A permission to change the faction is needed from both faction leaders, the new and the former.
- Death-Heads don't do permanent bodyguard jobs as they work for individual deals, so if you are in need of protection 24/7 for a long period of time, you will need a bodyguard.
- No one in their sane mind would pose as a Death-Head. The local faction would hear about it and deal with the imposter with serious consequences. This is equal to real-life situations in Japan, where no sane person goes to rob companies which are in the areas owned by yakuza, or pretend to be one of the mafia members, as the mafia will hear about it and deal with the person *for good*.
- Death-Heads are supervised and officially accepted by the government. Some of the Death-Heads' deals require reports to the government, like cases of euthanasia or other kills.
- Death-Heads are not to misuse their rights, for example threaten the headmaster of a top university to get their child in. Misuse of their rights leads to an investigation from the HQ. There are always consequences.
- Death-Heads are not above the law if they violate Death-Head rules. While illegal things are legal for Death-Heads to perform and pursue with a deal, they can't do any of these activities outside a deal. This means that would a deal request be a murder,

it's OK and legal, but if a Death-Head murders someone outside a deal by their own choice, then they will be convicted for a murder like any person.

- The screening for the work is tight to avoid any unstable persons to join the ranks. However, if someone slipped through it and they start to kill for a joy (or as ridiculous payments for 24/7, like body parts), there will be consequences. Lywood's Death-Heads were established by Death-Head Organization CEO Kahamet.
- Death-Heads' families are protected against other Death-Heads and their deals. This is mainly because Death-Heads aren't allowed to meddle with each others' deals, nor to hurt each other. Exception to this is a punishment for correction, if a Death-Head has violated Death-Head rules. The punishment is carried out either by HQ, the faction leader or the second in command.
- Death-Heads aren't allowed to make deals for themselves or request them. They are the only group who can't hire a Death-Head.
- The HQ has office employees. They are not Death-Heads and won't make deals or wear a mask.
- The HQ workers will not be associated with the Death-Heads and the HQ by outsiders, unless they specifically state that they're working there.
- Death-Head HQ gets governmental funding but they also have other sources of income (see story 3 and 6).
- Death-Heads aren't mercenaries but earn a monthly salary from the HQ, on top of whatever they have collected as payment(s).

Deals & Payments

- Nothing is off-limits from deals. You can ask for anything.
- The bigger, more complicated deals are regulated more heavily than easier stuff, for example Give Me Money Please VS Help Me To Cheat in a Political Campaign.
- No one is above a deal. Anyone can get a deal or fall into a deal target, except a fellow Death-Head (see. General Death-Head Info).
- Deals won't be made with underage people or with people who are drunk or under other substances.
- A Death-Head can refuse a deal or recommend a colleague for the job - but they can't constantly refuse a deal request or the HQ will be upset with it.
- In a case of a serious deal, like an euthanasia, a death-head needs permission from their supervisor (the faction boss) to proceed. This is to prevent any unnecessary hitman jobs and people getting each other killed just like that as hitman jobs are different deals.
- Hitman jobs are always checked before agreeing, so blatant "I want you to kill my neighbor because he mows the lawn every single day in summer and keeps me awake with that noise"-nonsense murders aren't accepted. You want someone dead? You better have a solid proof and excuse for that. This is, again, to make sure that the society doesn't fall into chaos. *(OF COURSE, having said that, high profile persons probably get murders ordered just because they want that, just like in real life. If I want to get someone killed = nope. If a president wants someone to be killed by a secret service = done)*

- A client can withdraw a deal if it hasn't been fulfilled yet, but if the Death-Head has done their part from the deal, the client must pay.
- All Death-Head Deals must be paid by a random request from the hired Death-Head. Nothing is illegal to ask for a payment.
- The Death-Head in question will ask for the payment only after the job from the Death-Head's end has been done. The requests can be anything from a handshake to the life of someone, as long as it matches the size of the deal. For example, if someone asks for a new car from their deal but the Death-Head collects a payment that is too much (like their house in return), this is illegal.
- For the payment, the Death-Head can use their own morals and ethics. Not everyone is the same in Death-Heads.
- If the client refuses to pay, the Death-Head must deliver them a notice of refusal, either playing the official refusal audio or reach the client by mail. If the client still refuses to pay after the official warning notice, the Death-Head in question can deal with the issue however they want. You make a deal, you respect it. Period.
- Death-Head factions as well as the HQ supervise the deals so no one can collect too much as a payment.
- There's no minimum requirements for the payment. It can be as simple as one pebble. The Death-Head in the question decides.
- If the client of a Death-Head feels that they have been collected an unjust payment, they must file a report to the faction boss or to the HQ. If the Death-Head has collected too much, the faction boss or the HQ will deal with it.
- Death-Heads can make deals only within their own area. Violations of this are not well tolerated within DH communities.
- You can't hire another Death-Head to save your ass if you know for certain that you're a deal target. Death-Heads don't meddle with each others' work. Whoever gets first - the Death-Head hunting or the Death-Head protecting - will be the Death-Head to complete the deal.
- If a deal can't be completed due to circumstances, the payment won't be collected as the client didn't get their deal (compare to how a doctor tries to save their patient's life but can't do it, no matter how hard the doctor tries. It's no one's fault)
- People can be asked for payments if the deal matches this request.
- If you are a target of a deal, well, too bad for you. There's no escaping. For escaping targets, the HQ will help to find them. There's no escape if you're the deal target.
- I don't think a deal target can get a deal from a Death-Head to save their ass, as Death-Heads don't sabotage each others' work or intervene with the deals unless requested or assigned to do so.
- The deals go on until they're finished, though clients can request a certain deadline. It's the Death-Head's job to do their best to meet the deadline. If the deadline is not met, the deal is off.

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Worldbuilding & Races

Races in the Death-Head world appear in three types; Half Faces, Full Faces and Hybrids. Variations within each type exist. A baby being born to a parent can be anything out of these three types, as well as any animal type. The most common half-face and full-face types are a feline and a rabbit.

Some of the characters are full faces or half faces but I have taken artistic rights on how to draw their bodies and body parts.

Full Faces

- Full faces are people who are anthro-like, close to animals. They can have human-like hands and legs, a tail or no tail, full or partial fur, horns or not, but otherwise they're animal
- There's a sub-category within Full Faces called Pure Preed, where the person has nothing but animal traits (like Lou-Lou and Rena).
- A religious group called Vulgers believe that the world was created by The Mother Wolf and the original people were all Full Faces. Half-faces appeared as a result of a sin and are thus considered impure by Vulgers.
- Some Full Faces like to walk without shoes due to them having hooves and such. It's up to the person whether they want to wear shoes or not.

Half Faces

- Full faces are people who share both human and animal traits. They always have a human face and a double set of ears. Other animal parts vary. Half-faces are for example Plague and Grimm.
- Grimm has noted that half faces are glumsier than full faces but it's possible that he said that just to apologize to Pearl.
- Some groups within the DH society consider Half Faces less of people or less important than Full Faces. Racism does thus exist.

Hybrids

- Full faces are people who have multiple animal traits. They can be fully animal-like or have human traits, as long as more than 1 animal trait is present. Hybrids are for example Alrick and Phantasma Pharma's CEO Mr. Jaguar.
- Hybrids can suffer from health problems due to their physicality. Cat's husband Hagon is a severe hybrid case and chronically ill.
- Hybrids are the smallest group out of these three.

General info about races

- As a parent, your baby can be anything out of these three types. You'll never know as a parent what kind of a child you're going to get.

- Everyone lives pretty much similarly with similar needs despite their differences in their appearances.
- No one has magical powers, ability to fly, ability to smell really well, ability to breathe fire etc. Everyone's just like humans are.
- The society is Scandinavian in a sense that everyone is taken care of with social benefits collected from taxes.
- There are animals in this world and people can eat meat. This is a minor detail and most likely won't be addressed in the comic more.
- Racism between races does exist.

Lywood

- Lywood is a big city near a coast with a sea line.
- Lywood has been divided into 5 areas; central, north, east, south and west.
- South and North are bad areas, whereas East, West and Central are good areas. These areas go from the best to the worst in the following order; central, west, east, north, south.
- While there are bad areas, there are no slums in Lywood but the city is very Scandinavian.
- Lywood's closest big neighboring city is Kaosa (anagram from Osaka, my favorite place in the world and Japan)
- Lywood is close to another sea town called Sea-at-Sea. It's a popular place for tourists who want to relax and enjoy historical sceneries.
- Like all big cities, Lywood also has a Cat Café. It's a bigger franchise cafe which hires only full and half face cats. Women and men employees are to dress skimpily and show off skin a lot, women more than men. No one really wants to work in a Cat Café and it's the last resort for many.
- One of Lywood's most popular TV-programs is a talk show called Chat with Chadao.
- Public transportation works almost perfectly in Lywood.

Character Info

EAST FACTION

Alrick

- Alrick lives upstairs of a flowershop Mary, owned by capypara Felina. His home is a 1 room flat (picture in Attachments). Felina is not his landlady.
- Alrick can't speak because of a permanent injury.
- While sign-language exists in Lywood, Alrick doesn't sign. It's visually easier and faster for drawing purposes to have him type with his phone. Plus people don't speak sign language so he'd need to type anyway.

- Alrick is a hybrid, a combination of a bunny and something else. The spikes in his neck are part of his body.
- The fur goes from his neck to his shoulders and back. His chest and stomach are hairy, too.
- He can hear with both ears. I don't know if his hearing is any better because of this.
- Alrick is a vegetarian (not because he's a bunny but because he's chosen so).
- His nipples are pierced.
- He's most likely around his early 30's
- He's single but has shown to have a crush on his former client, Kizzie von Waltz.
- Alrick is known to be assigned to deals regarding women or to deals which require a sensitive Death-Head.
- Almost all Alrick's clients are women. This is an intentional choice (at least by now 2023) as I've wanted him to be someone who is surrounded by women, but never takes advantage of them.
- Alrick is really good with plants. He keeps receiving old plants, which can't be sold, from his neighbor downstairs, Felina. Felina own's a flower shop called Mary's.
- Alrick is a casual, social smoker, meaning that if he's offered a smoke in a social situation, he most likely takes the cigarette. Otherwise, he doesn't smoke.
- Alrick's not very expressive. His expressions are typical for my native culture (Finland), where you're supposed **not to** express **any** of your feelings and emotions openly, but only subtly - if at all. Others can read you from the subtle cues and understand the level of your emotions. If Alrick has a faint smile on his face, it's there for a reason.
- Alrick is very expressive (only) around Lou-Lou.
- He does not believe in ghosts but he excitedly told a story of a Ghost King to Lou-Lou when he was little. So, perhaps Alrick believed in Ghosts as a child.
- Alrick has had his lip scar since he was very little.
- As a child he told Lou-Lou a story of a Ghost King with a single tooth. He said that Lou-Lou's beauty marks were bite marks of Ghost King, and Lou-Lou had not heard Ghost King approaching because she lacks big ears like his bunny ears. This left Lou-Lou so scared that Alrick's mother scolded him and made Alrick apologize. He got her a ghost trinket which would protect her against the Ghost King.
- The story of the Ghost King's bite mark is loosely based on West Finnish folklore of a monster called Huu. Huu bites people, leaving a bruise called Huunpurema (Bitemark of Huu). Whoever gets this bitemark will later die.
- Lou-Lou said that Alrick has a hard time stopping when he gets an idea but he has a habit to immerse himself into a task and then exhaust himself. That's something I also do.
- Alrick shares lots of similarities in character with Sun-Ken Rock manga's protagonist [Ken Kitano](#).
- Alrick is seen without his mask in story 9 "Vanilla Shot".
- It's unknown why Alrick left his home in his teens and moved to Lywood, or why he became a Death-Head.
- In Lywood, he is approached by members of a religious group following The Mother of Thousand Teeths. They hate half-faces who they view as sinners. Two members insult Alrick because he is a half-face. Grimm saves Alrick with Frank Kain and advises him to move from the North to East side of Lywood.

- It seems Alrick used to live in North Lywood before he became a Death-Head.
- Alrick was an accidental character. I was tagged by my friend Anastasiya in the [RPG Monster Husband Generator Piccrew made](#) by Owlpellet. The Piccrew had so many options to choose from! I didn't know what to create so I started to slap things I liked together and the result was Alrick (pics below). My other friend Jessica said he looks like Alrick, so that's how he got his name.



Rena

- Rena is the leader of East Faction and Alrick's boss.
- Rena is inspired by [Mitsuko Nomura](#) from the Bloody Roar-game series. Wild Boar is also my own Lunar Zodiac Sign.
- Rena's hobby is going to the gym.
- Rena is a strict but fair boss.
- Rena seems to show her feelings somewhat openly.
- Rena and Grimm have done a deal together in a cooperation, where Grimm owed Rena a car later (apparently, they broke it and it was Grimm's fault).
- She's aware that Dio cut Alrick's tongue because Alrick broke rules but has pretended that she doesn't know. She views it as not her problem as Dio handled it in silence.
- She wishes to be in friendly connection with all faction leaders but seems to be internally a bit weary of Grimm due to his reputation.
- Rena doesn't know that Kahamet wants to remove Rena from the faction leader's position and give it to Alrick so that he can later hire Alrick to become an Elite Death-Head.

Cat & Hagon

- Cat's real name is Catherine but no one uses it except in formal situations.
 - Cat is a newcomer in Death-Heads. She joined to bring money and food on the table when Hagon got too sick to work. Hagon is permanently ill but manages as a home-stay dad.
 - She's been married to Hagon for a long time. They're old teenage sweethearts.
 - They've got 4 kids; daughters Serafia and Amanda, and twin sons Anders and Viktor. Serafia is the oldest, Amanda is middle and twins are the youngest. Serafia is a mouse, like Cat, while Amanda is a snake. Sons' races are still unknown.
 - The children are named after my ancestors.
 - Cat works only as a part-time Death-Head, making deals rarely and earning a part-time salary from DH HQ.
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- Hagon is a hybrid race with multiple race characteristics.
 - Hagon is always wearing his scarf around his head due to his illness. He ever takes it off outside of washing himself.
 - The neck ruffles are part of his body.
 - Hagon's black arms are his skin color.
 - I wanted to write Hagon's name as Hagån but most people don't know that å = o. They would have called him Hagan and no, he's HagOn.
 - Funnily, [a video from Inscryption](#) looks like Hagon having a teaparty with his and Cat's kids. Hagon is not based on the game character but I discovered it randomly later.

Dio

- Dio is Rena's right hand man. Dio does lots of work for Rena so she doesn't need to do those things. He's very dedicated to Rena and the DH organization.
- Dio used to work in North Faction. He was allowed to keep his North faction mask by Rena when he joined the East. Typically, a Death-Head must wear their own faction mask.
- He accompanies Rena often to her gym and trains with her.
- Dio is wearing the same cowboy boots I had when I was a teenager.
- If a Death-Head of the East faction starts to violate the DH rules (like start killing people for fun, collect ridiculous payments like always body parts etc.), they'll be face to face with Dio very soon and end up hurt or 6 feet under themselves. Dio lives up to his name (Dio = God in Italian)
- His reputation as someone not to mess with is known all over Lywood's Death-Head communities. Everyone working in Death-Heads respects Dio in Lywood.
- While I like Dio from Jojo's Bizarre Adventure and the band called Dio, Death-Head Dio's name doesn't refer to them. It was a name that popped into my mind when I realized there's a big man in Death-Heads.
- Dio was originally going to be a lizard similar to [Kaiman in Doroherodo](#).
- He hates selfies and avoids being photographed if possible.

- Dio is a good sub-boss and gives credit when it's due.

Joon & Miranda

- Joon is part of the East faction and works hard, loving his job as a Death-Head. Having said that, Joon seems to despise deals and Death-Heads in a form where he doesn't want anyone he knows to go for a Death-Head for a deal.
 - He is a rather heavy smoker.
 - Joon's got an older sister and a niece Viv. He sometimes babysits Viv. Viv is too small to know what a Death-Head is, so for Viv uncle Joon is just "a Pirate".
 - Joon comes from a culture where honorifics are being used out of others. Most likely he has moved to Lywood or his family has moved to Lywood long ago and kept the honorifics.
 - His honorifics are based on the South Finnish dialect.
 - For every deal accomplished, he cuts a new scar into his left arm (left because it's closer to heart and Joon wants to keep the work closest to him).
 - Joon loves women. For every new woman he scores in a way or another, he cuts a scar on his right arm.
 - Joon is in an open relationship with a stripper called Miranda. Both Joon and Miranda can have fun with other casual partners outside their relationship. They live together.
 - Joon is a regular in the strip club where Miranda works. He knows all the girls there and will always get to know all the newest dancers.
 - Despite being a womanizer,, Joon respects women and treats all the dancers in the strip club nicely.
 - Joon is on some kind of a daily medication, possibly for mental or neurological issues.
 - The black area in Joon's neck is a tattoo.
 - Joon loves kids and is very family oriented.
 - He has made Miranda promise that she would never make a deal with a Death-Head and if there is an emergency, she must go to Alrick and only to Alrick for a deal.
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- Miranda is quirky enough to match Joon well. The relationship is still new but I think it's the best Joon has ever had so far.
 - She's a feminist who cares a lot for sex workers' health, freedom and safety.
 - Miranda's mother owns a hairdress salon.
 - Miranda paints Joon's mask.
 - She has a quirky and happy way of talking. You'll see little stars and ~ marks in her speech bubbles.
 - Miranda is a bit older than Joon.

NORTH FACTION

Grimm

- Grimm is North Faction leader and Dio's former boss. He's married to Pearl.
- Grimm is known to take only deals with involve violence, torture and killing. He's rather active in deals despite being the supervising boss of North.
- Grimm always remembers all debts.
- Grimm is left-handed.
- He's very fond of quality cheese.
- His trademark is decapitation with a shovel. It seems he's proud of this method and skill.
- He wears rings on all other fingers but thumbs. When he is single, his ring finger is empty.
- His black tipped cat ears are smaller than half-face cats' ears usually are.
- Grimm often hums/hmmms when talking.
- Grimm used to live in a city called Eastlight, where he worked as a Death-Head faction leader. Later, he applied to Lywood and was assigned as an Elite Death-Head to Kahamet's private group. When North faction's leader was killed, Grimm asked a permission to become Lywood's north leader.
- Grimm used to be married when he lived in Eastlight.
- Like all half-face felines tend to, Grimm can also dance. He used to dance with his ex-partner when they were still married.
- Grimm seems to be Kahamet's favorite, or he favors Grimms somehow. Grimm still carries on some requests for Kahamet.
- When Grimm was a child, some kids bullied Grimm for his seal pointed, dark face, saying it made him look grimm. Later, Grimm took this as his Death-Head name.
- He can purr, like some half-face felines.
- Grimm used to be an Elite Death-Head but he found the work too shady, too complicated and asked to be depromoted to become Lywood's North Faction leader. Grimm was a North faction leader in his previous hometown Eastlight, so when he applied to Lywood to work as a Death-Head, his application got Kahamet's attention and he immediately hired Grimm as an Elite.
- He still handles some personal tasks for Kahamet when asked, stating to Dio that "Once an Elite, always an Elite".
- Kahamet respects Grimm tremendously and views him like his own son.

Algoth

- Algoth is Grimm's right hand and second in command in North Faction
- Algoth mentioned that he needed to prove himself real hard for Grimm so that Grimm would accept him as the second in command, and would allow Algoth to help him.
- Algoth runs nearly all paperworks for Grimm and the North faction. This allows Grimm to take deals as a faction leader.
- He typically also operates as Grimm's chauffeur.
- He is seen jokingly roast Grimm. Only Algoth can joke about Grimm and to him.

- Algot is a half-face, possibly a lynx. He doesn't have a tail.
- He is named after the famous 1920's Finnish smuggler Algoth Niska.

Bella Ella / Frank Kain

- Bella Ella and Frank Kain are a rare Death-Head duo who work together on every deal.
- They split all their payment requests with each other.
- They don't operate from the North faction's main building but from their own homes.
- Bella Ella is very nosy and loves gossip. She can talk Frank Kain's ears off.
- She doesn't like lying, because she thinks lying makes one ugly and she dislikes ugliness.
- Frank Kain has been in some sort of a big accident, which has damaged his arm. Bella Ella also notes as a side note that he has suffered either of a head injury or memory issues due this accident.
- Frank Kain always gets lost in the North faction building when he comes to visit there (thus, he doesn't want to wander alone)

SOUTH FACTION

Plague

- Plague is a Death-Head nuisance, causing problems to all factions, his own included.
- He keeps going around other factions' areas and making deals there without permission.
- West faction leaders Ama and Awa are especially upset about this, because they don't want someone like Plague to pester their clients in the West.
- Kahamet has promoted Plague to become a South Faction leader to prevent him from violating rules.
- Plague whines and complains a lot, and also yells and cries. He openly shows his negative emotions.
- He's always either grinning or scowling.
- He has a habit of keeping hands in his pockets.
- Apparently, he has a habit of curling his tail around his legs (and tripping on the tail if not careful) when he's drunk.
- Plague's mother was a curator at an art museum. His mother was a full purebred crane, while his father was a pure breed full face wolverine.
- His parents were murdered at night when everyone was asleep by two purglars who were after a rare item which was supposed to be on display at the next exhibition. For some reason, some of the items for the exhibition were at Plague's house, this rare item included.
- The purglars faces were seen by Plague. They slit his throat and thinking he was dead left the scene.
- Plague's neighbor heard commotion and went to see what was wrong, finding Plague hald dead.

- He was in a coma for months afterwards.
- He naturally grew as an orphan afterwards.
- Plague has a wide, old style scar on his neck, on the left side, from this incident.
- He didn't let Cure ask about his scar for over 2 years until he trusted Cure more. He has not told his story to anyone else but Cure.
- It is unsure if the purglars were actually Death-Heads working on a deal.
- Plague hates Death-Heads despite being one and often calls them wankers.
- He seems to care somewhat about Cure because when Ren told he should work hard as a faction leader or else Cure will be screwed, Plague looked shocked.
- As soon as I knew that his name is Plague I knew that his right hand needs to be named Cure.
- He prides himself for always knowing what he can ask for a payment. He has never been reported to have been taken too much, like some Death-Heads who miscalculate their deal payments.
- Back when he made a deal with Cure he used to have a single dreadlock next to his left ear.
- His design, especially clothing wise, is inspired by Wild Arms 3's antagonist [Janus Cascade](#).

Yvonne Cure

- Cure hired Plague to help her to find an organ donor when she had only a month to live.
- As a payment for this deal and saving Cure's life, Plague took Cure as his payment. This made Cure upset. Despite filing a complaint to the DH HQ, Plague's payment request was seen as valid and Cure had no other choice but to comply.
- Cure always has a worried or concerned look on her face.
- She doesn't wear shoes because she's got hooves.
- She assists Plague in his work, serving him for whatever he asks because her life is his now.
- Despite her looks, she is considered a half-face. She doesn't like this fact because from her own opinion, she's too much of an animal looking to be a half-face, and has the wrong kind of a face for a full face. She's insecure about her looks because of this.
- Since her name was going to be Cure, I had to come up with a first name for her. Thus she became Yvonne, although she's always referred to as Cure in the comic.
- Cure doesn't seem to have any friends.
- She has not told her mother what she does as a living or that she's basically a slave to Plague.
- She was allowed to become Plague's 2nd hand and work without a mask with Kahamet's special permission.
- Plague can and will pester her at any time of the day. When he calls that he needs or wants something, Cure has no other option but to do as said.
- She doesn't like confrontation.
- She doesn't want to anger or annoy Plague.
- She is not religious but seems to believe in the Mother of Thousand Teeth worshipped by Wulgers, despite being a half-face.

Ahto

- Ahto is a normal Death-Head in the South. He is hardworking and reliable, and was expected to become the next South leader.
- He is annoyed that the leadership position was taken from him and given to Plague.
- His name is Finnish and means blocks of melting ice gathered to a shore when lakes, rivers and seas melt after the winter. The name for this phenomenon is ahtojää.

Milla

- Milla is a normal Death-Head working in the South. Her style is cute and easy-going.
- Milla is not afraid of talking her mind and she is also annoyed because Plague became a leader.
- Milla is a Finnish female name.
- My sister had a cat named Milla. Also, Miffy the Bunny was called Milla when I was young.
- I expect that Milla and Ahto are on good terms with one another as colleagues.

WEST FACTION

Ama & Awa

- Ama and Awa are rabbit twin sisters who rule the West area together. Thus, unlike other factions, the West doesn't have a right hand person, but Ama and Awa are both leaders and each others' right hands.
- Their father, Agnus, used to lead West for a long time until he retired. After that, his daughters Ama and Awa took over.
- Ama is very vocal about the West being a rich area with important customers, so she has high standards for their services as a Death-Head faction.
- Their father Agnus is good friends with Kahamet. Ama and Awa respect Kahamet like their own father.
- Ama is a black pure breed full face rabbit just like Awa, but Awa has got a vitiligo.

DEATH-HEAD HEADQUARTERS

Kahamet

- Kahamet is the leader of the Death-Head Organization and the CEO of the said organization.
- Kahamet established the Death-Head organization in Lywood.
- While he appears always polite and calm, all Death-Heads seem to know that you can't cross paths with him or anger him.
- He's old friend's with ex-West Faction leader, Agnus, the father is twin sisters Ama and Awa, who now run West Faction.
- As an employee of the headquarters, Kahamet doesn't wear a Death-Head mask.

- His wish is to get Alrick to become a faction leader and he seems to be very persistent with his wish. Alrick has constantly refused.
- His name possibly means Mercy as “Kahamet Ullah” is “Allah’s Mercy” either in Arabic or Farsi.
- Kahamet is based on a man in a grey suit and a black goat he, who introduced himself as Kahamet, who I (Niu) met in a dream 5 years prior DHD’s existence.
- Kahamet believes that rebels inherit our future. In his opinion, the future can’t be made by those who always follow rules and established ways of living.
- Kahamet makes all DH organization decisions. It is a DH law if he says so.
- Kahamet respects Alrick because Alrick breaks rules if needed. He sees himself in Alrick a lot.
- He seems to believe in a saying “If you sign important contracts and deals on a rainy day, they will not last but drain down the sewers”-

Pearl

- Pearl is North faction leader Grimm’s wife, ex-client and a HQ office employee.
- Pearl moved to Lywood in hopes for a better life but things didn’t work out. She was forced to turn to the help of a Death-Head, who happened to be Grimm.
- She knows how to use oracle cards and tarot for divination and seems to be at least somehow spiritual.
- Loid taught her to read tarot while they worked in a Cat Café in Kaosa. When Loid resigned, Pearl didn’t stay long in the Cat Café because she didn’t feel safe there anymore.
- She’s self-conscious about her short tail.
- Pearl speaks with her mother every Saturday.
- Pearl has been dancing cha-cha-cha her whole life.
- She’s best friends with her ex-colleague, Loid.
- Her surname Helmi means a pearl in Finnish
- One of Pearl’s favorite TV programs is a weekly talk-show Chat with Chadao.

Alyssee McRoth

- Alyssee oversees the whole HR management in the central headquarters.
- If a faction needs or wants an employee from the HQ to come to stay, visit etc. in their faction, they need to consult Alyssee.
- Her surname comes from one of my favorite comics, Sláine. The main character Sláine’s family name is McRoth.

ELITE DEATH-HEADS

- Elite Death-Head's are a special force of Death-Heads working directly under Kahamet. They report only to Kagamet.
- Kahamet chooses Elites himself and assigns them to missions.
- Unlike normal Death-Heads, Elites don't do deals on their own. All deals come through Kahamet. I want to think of this as a classic mafia setting, where the boss himself assigns tasks to his most trusted members.
- Elites don't wear masks. There's no way to tell them apart from common folk.
- The group is small but I don't know the number of Elites just yet.
- They operate from the Central Headquarters.
- Elites work with extremely secretive and sensitive deals, like deals with famous, rich, politically important people etc.
- They are extremely expensive to hire. I assume that their payment collection might differ from regular Death-Head's and might always be just money, because Kahamet is involved in this.
- They choose their tasks carefully and won't handle just any deals.
- To become an Elite Death-Head, one needs to first work as a Death-Head faction leader. This can be done outside Lywood, too, in some other place where Death-Heads operate, like Eastlight.
- Grimm used to be an Elite Death-Head but he found the work too shady, too complicated and asked to be demoted to become Lywood's North Faction leader. Grimm was a North faction leader in his previous hometown Eastlight, so when he applied to Lywood to work as a Death-Head, his application got Kahamet's attention and he immediately hired Grimm as an Elite.

Yomi Minerwa

- Yomi Minerwa, going just by the name Yomi, is one of Kahamet's Elite Death-Head's.
- Yomi is a pure full face.
- Yomi's design is inspired by Utagawa Kuniyoshi's ukiyo-e painting of two actors painted as cats. The scene is: *Cats Performing in the Michiyuki Scene in the play Neko yanagi sakari no tsukikage* from the series *Fashionable Cat Frolics*. [LINK TO IMAGE](#) (right side image)

Ren

- Ren is one of Kahamet's Elite Death-Head's.
- He's missing his right eye and has a scar running over his left eye and nose.
- His ears are clipped dog ears.
- He's got a sister, who is institutionalized and unable to look after her daughter Nanette. Before, the said sister was working as a doctor.
- Nanette lives with Ren. While Ren has not adopted Nanette, he is Nanette's legal guardian due to her mother being unable to look after Nanette.

- His sister is institutionalized and has, at least, such severe mental health problems that she's dangerous even to herself.
- Ren has not told Nanette anything else but mom being sick and trying her best.
- Ren was supposed to have shoulder length hair but vampire Orlox from Castlevania Nocturne series had waist long hair, which inspired Ren to have long hair, too.
- He lives in a nice house next to a river. The home scene in the comic is a street image from Amsterdam, The Netherlands.
- Ren does not hesitate to sophistically call Kahamet out if needed but will do it subtly so that he won't get into trouble.

CIVILIANS

Lou-Lou

- Lou-Lou is Alrick's childhood friend and childhood neighbor from the nextdoor. They used to play together daily but lost contact after Alrick grew up and moved from his childhood home to live by himself.
- Lou-Lou carries a small ghost trinket Mister Ghost which she got from Alrick in their childhood.
- Lou-Lou has a small home garden on her balcony where she grows vegetables and herbs - with rather poor results.
- She and Alrick used to speak all evening long with string-cup "phones" when they were kids. Alrick set the phone up.
- Lou-Lou is a relationship abuse victim.
- Lou-Lou is a vegetarian.
- Lou-Lou tends to be late from meetings. I think it's sort of a bad luck spell on her rather than her being lazy or getting late on purpose.
- Lou-Lou is the same age as Alrick, in her early 30's.
- Lou-Lou is still afraid of ghosts and overall gets worried, anxious and scared easily.
- It seems that so far Lou-Lou has dated only male Sets, so maybe she's got a type?
- She's currently dating Horatio but the relationship is not serious yet but they are checking if this could work out.
- Her outfits are always girly and soft.

Kizzie von Waltz

- Kizzie is a blues singer and a noble woman from the von Waltz family. Her father was a famous jazz singer.
- Kizzie made a deal with Alrick as her last resort to get a recording deal
- She's based on an American Hollywood's golden era actress Mamie van Doren.
- Her dress was inspired by the red dress of Jessica Rabbit.
- Kizzie is a hybrid with cat features and a bunny tail.
- She always wears red nailpolish and red lipstick, even when training.
- She regularly trains at her twin brother Remy's gym. Her hobby is boxing.

- Kizzie is seen to have a crush on Alrick.

Remy von Waltz

- Remy is Kizzie's twin brother, a noble man from the von Waltz family.
- He owns a gym and coaches Kizzie in boxing.
- Remy is a half-face cat with no tail.
- His upper body is covered in tattoos.
- Remy's design is based on the 19th century circus's strongman.
- He seems to tease Kizzie brotherly every now and then.

Felina

- Felina owns a flowershop Mary in the same building where Alrick lives in. She has befriended Alrick, more or less.
- Felina is not Alrick's landlady but only a business owning neighbor. It's still unsure to me if Felina lives in the same building where her flower shop is, but at this moment I feel her home is somewhere else.
- If Felina's plants can't be sold anymore, she always asks if Alrick would like to have them.
- If Alrick needs flowers for his clients, he always gets them from Felina's shop.
- Felina is 1/8 tiger and thus proud of her name, as it's close to the word "feline".
- The flowershop's name Mary is a homage to Devil May Cry game series [Lady](#), whose real name is Mary.

Loid

- Loid is an ex-death head and a famous magician, touring the world. He used to work in the North faction under Grimm's command.
- He goes to strip bars, like Sansan, to get inspiration for his shows.
- He got bored with being a Death-Head and wanted to try something new. Thus, he resigned and moved to Kaosa, where he worked in a Cat Café.
- He befriended Pearl while working in the Café at the same time with her.
- Loid taught Pearl how to use tarot cards.
- Pearl asked money from him in order to survive in the Lywood when things didn't work out for her.
- Loid was born in Lywood and he returned back to Lywood after he got bored in Kaosa.
- He seems to be rather protective over Pearl, warning her about Death-Heads and asking that she would never make a deal with one.
- When Loid hears that Pearl made a deal with Grimm, he seeks Grimm out and warns him that he shouldn't ask too much as a payment from Pearl.

- While they were working in Kaosa's Cat Café, Loid used to come to pick Pearl for a short cha-cha-cha dance to get her away from unpleasant customers.
- He hates the stench of cheese.
- Loid is a recurring cameo character of mine. He originally appeared in a small comic series ARE, until he made his bigger role in my other comic FUZZY as a self-proclaimed antagonist. He appears as an Eastern Egg anywhere where I can place him.
- Loid's design is based on 80's punk rock singer Billy Idol. His name Loid is an acronym of Idol.

Aldwulf

- Aldwulf is the singer of a death metal band Blasphemous Flesh.
- His design is based on my [Tav from Baldur's Gate 3, also named Aldwulf](#). The BG3 Aldwulf is a necromancer so a death metal band was fitting for DHD Aldwulf.
- BG3 Tav Aldwulf was inspired by Alrick so it makes sense that he would have a spot in DHD, too.
- He looks a bit like Alrick, being a half-face rabbit.
- The song he is singing is a real ancient Finnish spell to summon a monster/spirit hitman called Surma. Surma will kill anyone you want for a payment of mittens, wool socks or lapikas leather boots.

Horatio

- Horatio is the bassist of a death metal band Blasphemous Flesh.
- He is Set animal and despite his work as a member of a death metal band, he is very kind, gentle and romantic.
- He is currently dating Lou-Lou, checking if this girl would be the one.
- He is aware of Lou-Lou's past as a victim of relationship abuse and takes good care of her.

Antonya "Tony"

- Antonya, going only by name Tony, is a mobster boss.
- She runs a bar and appears to others as a bartender and a bar owner. Only her right hand man knows her true identity.
- For everyone else, Antonya is simply a mysterious man named Tony, who runs the mob but who no one has ever seen.
- She dislikes Death-Heads and sees them as rivals, trying to stay away from Death-Heads and their businesses as much as possible. She wishes no ill to Death-heads but doesn't want to cross lines with any of them.
- She is a rather heavy smoker.
- She sees everyone who wants to join the mob or who would be a good hire. She miscalculated Vanilla's personality and it caused her trouble. However, Antonya

handled it herself as she saw the fit, and compensated Vanilla's mess to Alrick (and thus to Death-Heads) with lots of cash.

- Antonya is a half-face with horns.

Vanilla

- Vanilla is a porn actress working at Rose Wanda. She is a newcomer and the Rose Wanda's owner, Kibibi, expects a good career for her.
- She is a newcomer also in a mob run by Tony (Antonya).
- She ran into Alrick at her work and thought that Tony had sent Alrick after her. To protect her hide, she tried to kill Alrick. She managed to shoot him to his stomach.
- Vanilla hates Death-Heads and is very afraid of them. She's always been concerned that someone from DHs will go after her and hurt her.

Chadao

- Chadao is a pure full face panther running a famous talk show Chat With Chadao.
- His program airs weekly and it's one of Pearl's favorite programs.

Nanette

- Nanette is the Elite Death-Head Ren's niece.
- She's a half-face rabbit.
- She likes story books where one can glue and reglue stickers on the book pages to make different stories and style the book characters differently.
- Nanette wished to become a doctor like her mother.
- Her mother is unable to take care of her so she's been living with Ren since she was very young. She has a hard time remembering her mother because of this. Thus, Nanette often asks Ren to tell her about her mother.
- She doesn't know the true severity of her mother's state.
- Ren is her legal guardian but has not adopted her - yet.

Lina Müller (prev. Sara Keller)

- Lina, previously called Sara, is a trans woman. She sought help from a shelter specialized in helping trans women with domestic violence. The shelter accepts all women.
- Her brother threatened to kill her if she ever showed her face ever again.
- Her family (Keller) doesn't believe in trans people and think Lina is a man with mental health issues or that she just wants to bring shame to the family.
- She tried to kill herself by jumping down from a bridge because her family was forcing her to marry a woman and have kids with her as a man.
- She didn't want to make a deal with a Death-Head because her religion forbids deals. In the end, Alrick helped her out on his own accord so Lina wouldn't need to violate her faith.

- Alrick smuggled her from Lywood to Eastlight and got her a new identity from Sara Keller to Lina Müller.
- I drew a woman in front of an angry mob to represent how the mob is attacking women's rights. I liked the design so much that I ended up keeping it as Lina's design.

Roosi

- Roosi is a ghost appearing during a rainy night on a road outside Lywood when Alrick and Lou-Lou are returning back from a farmer's market held at Sea-at-Sea.
- She was killed by her boyfriend. Her body was never found, until Alrick discovered it.
- Roosi is Estonian and means a rose.
- I love paranormal stories and things so I wanted to make a story like this.
- Both Lou-Lou and Alrick were shocked when they realized that Roosi had been a ghost. At the end of the comic they burn Alrick's jacket because it has "ghost particles".

Mr. Jaquar

- Mr. Jaquar is the CEO of a big pharmaceutical business called Phantasma Pharma.
- He is a misogynist.
- He refused to pay a deal which he made with Cat, simply because Cat was a woman. He would have paid a deal with a man.
- He finally paid after Alrick threatened to set him on fire but as a revenge, Mr. Jaquar hired someone to attack Cat. While Alrick was the one who threatened him, Mr. Jaquar still attacked Cat, a woman.
- He was killed by Alrick when Rena went to set things straight with Alrick and Dio.
- He is a hybrid, appearing as an Unicorn. Cat notes that unicorns are asshats.
- His son was left to handle the unpaid deal with the East Faction Death-Heads.
- Cat gets a percentage of The Phantasma Pharma's income as long as she works as a Death-Head as her deal payment.

Sabi

- Sabi is a full face horse, who stumbled across Alrick at a bar while she was partying with her friends.
- She wanted to make a deal with Alrick but because she was intoxicated, Alrick refused a deal but left her with his business card.
- She's a gymnast.
- She loves children and is very good with them.
- She suffers from depression but hides it under his bubbly and chatty exterior.
- She asked Alrick to deal her medicine, which Alrick assumed to be for doping, because she was so much behind others in her gymnastics.

- Sabi used the medicine together with alcohol to take her own life. It's unsure how Alrick dealt with this but he is seen leaving roses to Sabi's grave.

Kibibi

- Kibibi is a full face black panther and the CEO of a porn movie company Rose Wanda.
- They are specialized in Death-Heads porn stories. According to Kibibi, this is one of their most popular fantasies among their customers.
- The company respects workers rights and takes care of everyone working for them. They pay well.
- She would never make a deal with a Death-Head.
- She was interested in getting Miranda to work for Rose Wanda, because they are constantly looking for (female?) half-faces for the business. Apparently, they want to cater (more?) for half-face audience and to audiences which have a thing half-faces.
- Kibibi is a smart business owner.
- Kibibi is a Swahili name meaning "Little Lady".

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Creative Process

- My drawing program is FireAlpaca and I use an XP Pen drawing monitor.
- I use shit tons of references as it makes drawing easier and faster with better results.
- I draw the panels directly with a free hand without sketching 99.9% of the time.
- Everything is improvised - or channeled, however you want to call it. The ideas come to me, I don't come up with the ideas. The characters tell me who they are.
- I don't write scripts. All you read is improvised. When I draw I know what's the red string of that scene but I don't know what is exactly said until I start to type.
- The themes you see in DHD comics are part of my own life. I support multiple charity and supportive projects mainly for women and kids, such as Bikers Against Child Abuse (BACA) International, Love146, The Gubbio Project, Women Help Women and local programs in Finland, like Pro-Tukipiste for victims of human trafficking & sex workers in Finland.
- There are always typos in the comics, no matter how hard I try to find them. I make typos also in my native language pretty much every time I write. Please bear with them!
- I have no money, manpower or other resources to make, store and ship DHD merch or printed books. These all are options for the future, though.

- I'm chronically ill with an incurable, disabling disease and one other difficult disease to cure. Thus, I work slowly and update whenever I get an idea or can.
- There's no update schedule. A new story appears whenever I get an idea and can draw it. Sometimes this can take months.
- I'm open for story ideas!
- There's a [Death-Head Fan Club Discord](#) which is open for all!
- **I read and cherish all your comments and asks, even if I couldn't reply to them. Thank you for them all!**

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Fan Content

- You're free to create and headcanon fan content; fanart, fanfics, playlists etc.
- NSFW/Porn fanworks are OK!
- Death-Head OCs and citizens of Lywood are OK! Remember that the black and white skull face paint is mandatory for Death-Heads.
- Death-Head crossovers are OK! Again remember the mask^
- Shipping and shipping content is OK! Have fun :3
- If you want to share your fan creations with me (PLEASE DO!), here's how:
 - Post to Tumblr and tag me @niuniente
 - Post to Twitter and tag me @niumesis
 - Post to Instagram and tag me @niuniente and also please send me a message there as I'm rarely on IG and WILL miss the post.
 - Send via email to niuniente@gmail.com
 - Post to some other platform (like AO3, Furaffinity) and send me a link through any above platforms
- If you don't want to publicly show your creation(s) but it's for my eyes only, let me know and I won't feature the creation on Webtoons.

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Trivia

- In the first comic with Aditi's deal, Alrick has shoulder armor. I left them out in the 2nd story as I was planning to have Alrick give his jacket for Vanessa to stay warm and comforted, but it never happened. Since then Alrick has been without any armor.
- Cat's name was supposed to be just Cat, but Rena called her Catherine during the typing process.
- The city of Okupio is an anagram from the city of [Kuopio, Finland](#). My mom's side of the family has been living there for hundreds of years.

- I was supposed to draw only one comic with Alrick (the Aditi's Deal), nothing more. But a new idea came to my mind, then a new one...
- I want to keep Alrick's and Lou-Lou friendship close and warm, as I believe in unconditional friendships between men and women.
- Saint Killy's hospital in 3rd story is a homage to [Killy from the manga Blame!](#)
- Cat's and Hagon children Serafia, Amanda, Anders and Viktor are named after my great-great-great grandparents and great-great grandparents.
- The dress Cat is wearing in the 5th comic says GBH. Charged G.B.H is a British punk band, which started playing in 1979 and still plays in 2022. [Listen to G.B.H's album City Baby Attacked By Rats here.](#)
- While Dinky Sugar looks like the dancer from [Caravan Palace's "Lone Digger"](#) music video, that was a pure coincidence. She was supposed to be just a passbying background character and nothing more.
- Dinky Sugar's name is a homage [to Mossworm's comic of a butterfly](#) which says "Sippy. Drinky Sugar". I ran into it while drawing Dinky's story and it made me laugh so much. I love the comic and the butterfly!
- Dinky means small in British English.
- Joon's honorific *broidi* to Alrick means a brother in South-Finnish slang. I'm certain he calls Death-Head women as *systeri* (sister with the same slang)
- The women and how I draw them in story 6 are inspired by the softness, sensuality and roundness a mangaka **Rumiko Takahashi** uses in her art when drawing sexy women.
- Aditi is wearing a wig as pure lizard people don't grow hair.
- Aditi is not inspired by Egyptian art, though she does look like one.
- Aditi's is a Hindi name meaning boundless, limitless or innocence. I found out after the first comic that Aditi is one of the Hindu goddesses. [Goddess Aditi](#) rules many things, like sky, fertility, earth, past and the future.
- Viv is a fan of the TV series Princess Blue. It's a homage to an [Australian cartoon series Bluey](#), which I love to death. It's genuinely a fun, happy mood series (with awesome voice acting!), where parents get involved with their daughters Bluey's and Bingo's plays (the same way Joon tends to play with his niece Viv). [Here's a little snippet of Bluey's family's car trips.](#)
- Kahamet is based on a man in a grey suit and a black goat's head I met in a dream in 2019. He introduced himself as Kahamet.
- The Royal AOR Hotel in story 8 is a homage to my other character, A or R, from my comic [FUZZY](#).
- Alrick tells Rena that she's the best boss he's ever had, which implies he has had earlier bosses prior to Rena.
- In story 9, the ship in the harbor is named かわいい (kawaii). I was learning hiragana the time I drew the comic.
- The city behind the reporter in the beginning of story 10 is [Helsinki, the capitol of Finland](#). The early 18th century building behind her is one of my old working places. This wasn't intentional but there is an open pool near these buildings in Helsinki, just like in story 10.
- Pearl's frustration with the divination's message is based on my own experience with working with divination tools since age 16.
- In my comic FUZZY, the protagonist Irene is a modern day seer and her surname is Pearl. DHD Pearl's name is a homage nodd to Irene.

- Grimm was inspired by [Grimmjow Jaegerjaquez](#) from the anime series Bleach. I took his name and eyeshape from Grimmjow. He's one of my favorite characters.
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Attachments



ALRICK'S HOME

Full of plants from Felina's shop.

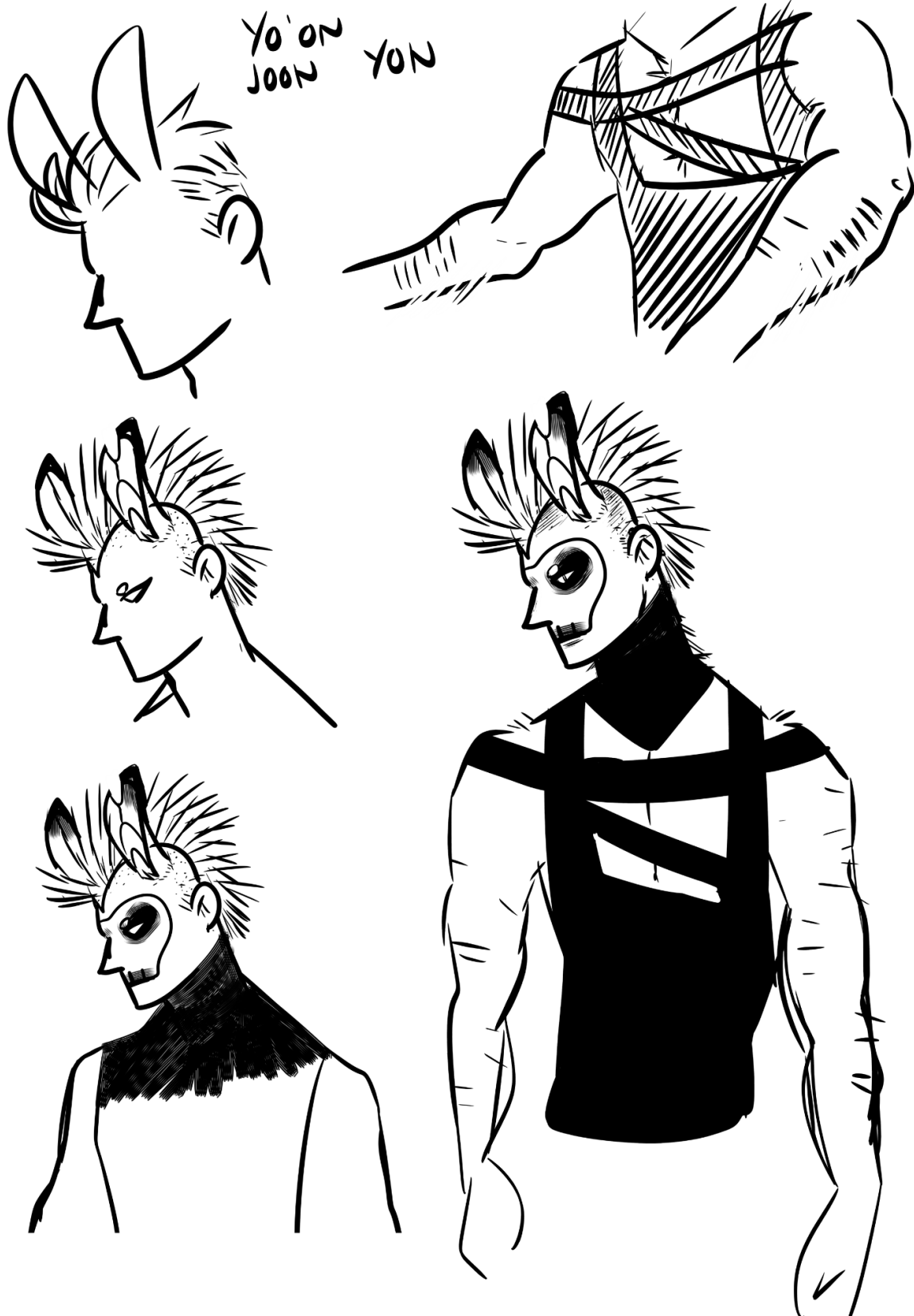


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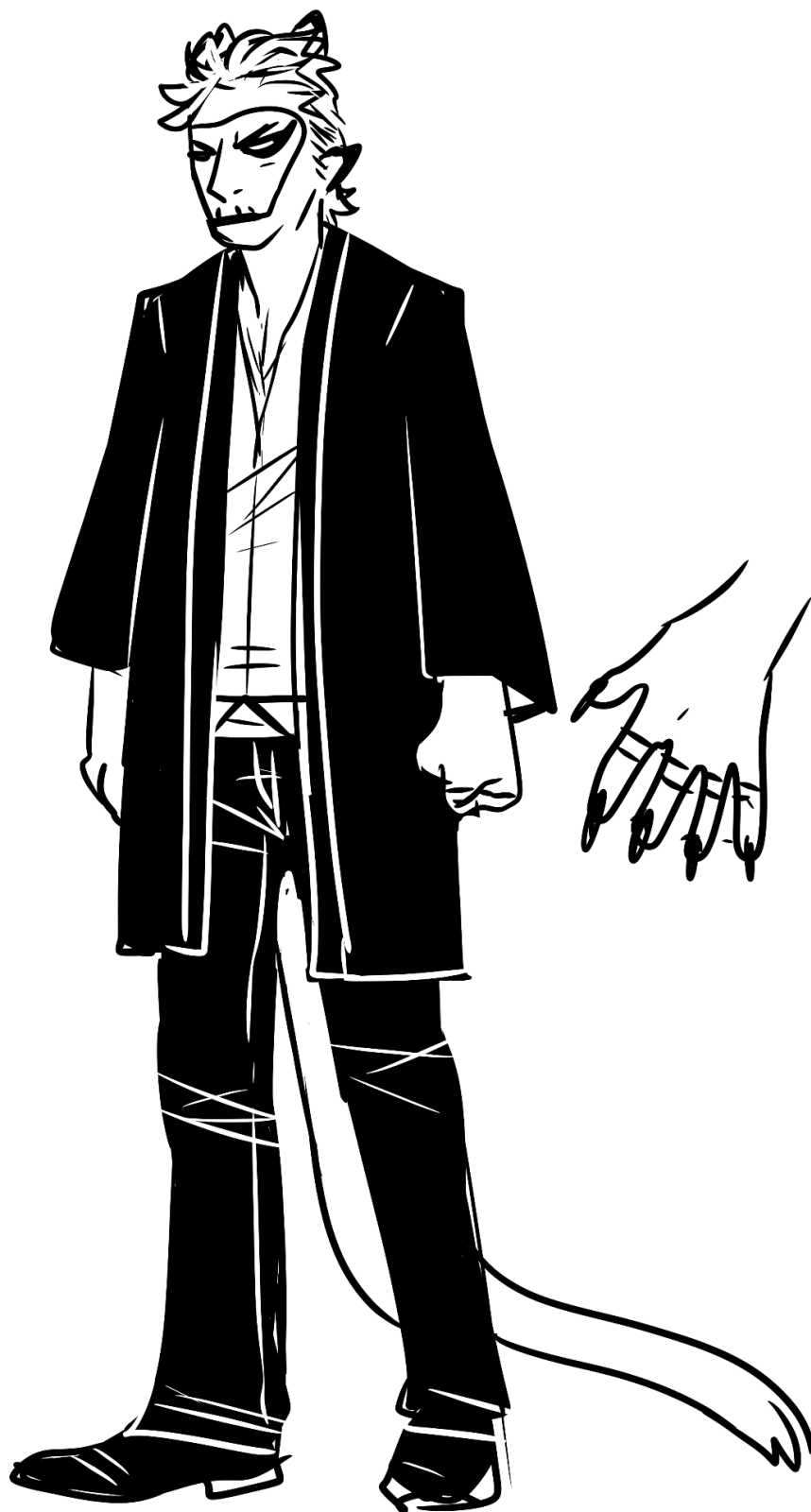


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First drawings of Alrick from December 2021.



Joon first try-outs



Grimm's outfit doodle. I wanted him to have a similar jacket as my other OC [Loid](#) has got but Grimm wanted a black [haori](#) with jeans.