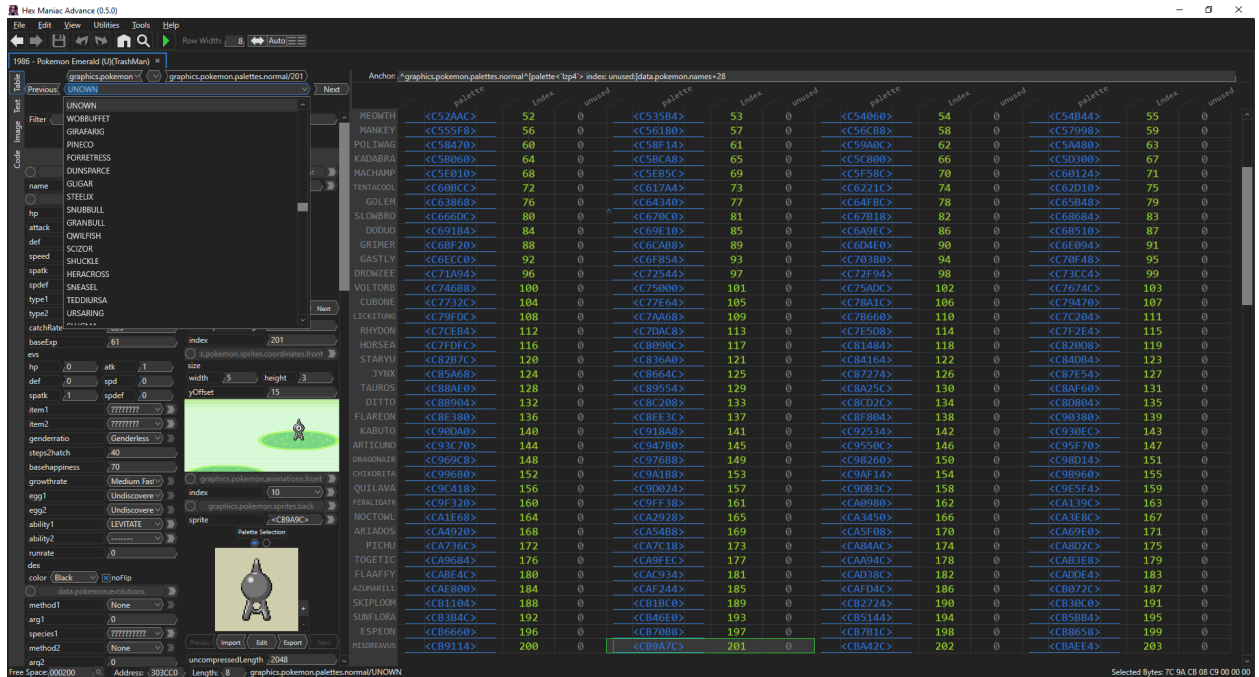


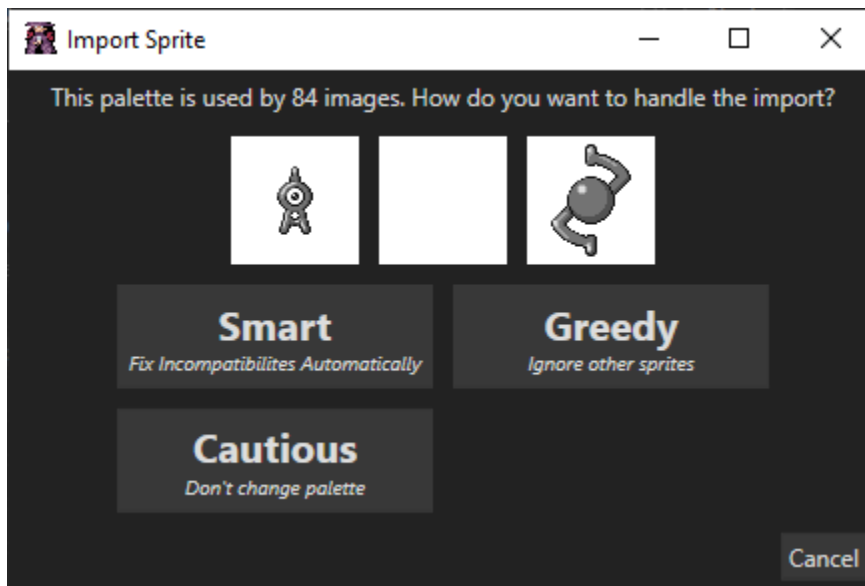
LAST UPDATED: May 16, 2023

How to update Unown form Sprites with HMA.

1. Open the ROM in HMA, and go to the Palette Table offset: **0x303678** for Emerald and **0x2380CC** for FireRed.
2. From the drop-down menu, find the original Unown Form.



3. Select "Import" below the Front Sprite, and choose your Sprite sheet.
4. When the Pop-Up Message about the Palettes shows up, choose "Greedy."



5. Now, go to number 413 from the drop-down menu. This is the B Unown.

6. Now, press "Import" again, and import your Sprite sheet; however, this time, choose "Cautious" on the Pop-Up Message.
7. Keep doing the same for all Unown forms.