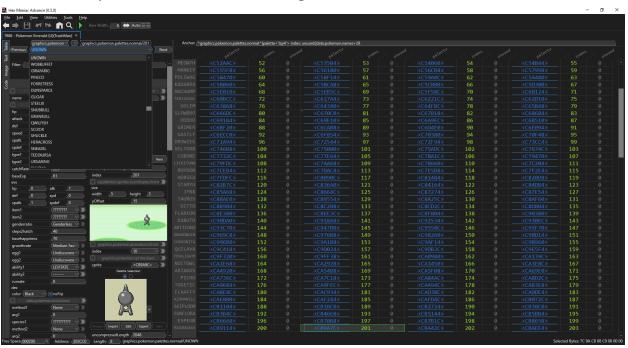
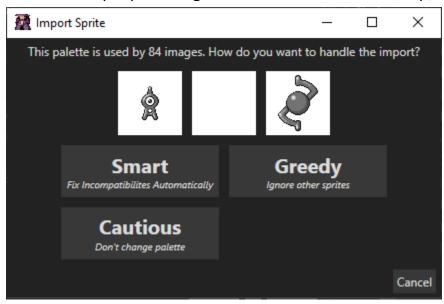
How to update Unown form Sprites with HMA.

- 1. Open the ROM in HMA, and go to the Palette Table offset: 0x303678 for Emerald and 0x2380CC for FireRed.
- 2. From the drop-down menu, find the original Unown Form.



- 3. Select "Import" below the Front Sprite, and choose your Sprite sheet.
- 4. When the Pop-Up Message about the Palettes shows up, choose "Greedy."



5. Now, go to number 413 from the drop-down menu. This is the B Unown.

- 6. Now, press "Import" again, and import your Sprite sheet; however, this time, choose "Cautious" on the Pop-Up Message.
- 7. Keep doing the same for all Unown forms.