

Event Dates:

Event 1 – Dec. 7th, 2024

Event 2 – Jan 18, 2025

Event 3 – Feb 8, 2025

Event 4 Finals – Feb 22, 2025 (you must qualify to play this event)

Doors open at 7:00am

Start time for 3man is 9am

Start time for 5man is 12 noon (Finals event 10am)

When you arrive, you need to check in. You must have 2024-2025 waiver done and when you check in you will receive a wristband for the event. You will need to check in and get a wristband for all events (please keep in mind event 2 is in 2025 and new waiver will need to be done)

<https://www.vantora.com/Paintball/oxwestny/waiver/>

Staging. Please do your best to work together. One table per team. During the transition from 3man teams leaving and 5man teams coming please work together to help each other out.

Chrono limit is 280 FPS and BPS limit is 10.5. Please do not ask us in the middle of the event how to change FPS or BPS on your marker. You should know.

Time limit is 3 minutes for 3man and 5 minutes for 5man

If you have any questions for the refs on a point after the game has ended please head off the field to discuss as we will not hold up the next game.

Make sure you are ready and on time for your game. There is 2 minutes between games and we will start the games on time. If you are late, you could lose points for players not in the box ready to go when the game starts.

Schedule

Each team will play 7 games at each event (unless a BYE). Day of the event I will randomly place the teams that are there into the automated schedule. This will make who you play totally random. By waiting until day of I can help to avoid BYEs the best we can.

Roster

Your roster can change from event to event. However, no players are permitted to play on 2 different teams on the same day.

Point system – games are center flag format.

3man

Alive players at end of game – 5pts each

For each player on opponent, you eliminated – 5pts each

First clean flag pull – 25pts.

Flag Hang – 40pts.

TOTAL POSSIBLE POINTS IS 95

5man

Alive players at end of game – 3 pts each

For each player on opponent, you eliminated – 3pts each

First clean flag pull – 25pts.

Flag Hang – 40pts.

TOTAL POSSIBLE POINTS IS 95

If a team has a BYE, they will receive 80pts

How to qualify for finals event – The top 8 teams in 3man and 5man will qualify for the finals event on Feb. 22th. All previous points will not matter. For that event you will play 7 games, round robin format, to determine the league overall winner.

Prizes:

3-Man

1st Place – Empire Axe 2.0 Markers, Goggles, Custom Dyzana Jerseys

2nd Place – Empire Mini GS Markers

3rd Place – Goggles, Loaders

5-Man

1st Place – Empire Axe 2.0 Markers, Goggles, Loaders, Custom Dyzana Jerseys

2nd Place – Empire Mini GS Markers, Goggles

3rd Place – Goggles, Loaders

All Teams will also receive Cup Trophy and Medallions

Prizes based on 12 teams per Division

Paint

I have both summer and winter fill. The summer fill should work perfectly in the indoor and break great on target. If you are having any issues with paint breaking in marker I would first over bore the paint a bit. If that does not work we have winter fill paint available as well. Keep in mind the winter paint will have a higher chance of bouncing and not breaking on target.

Schedule system

This will be totally random. You will play 7 games at each event. Teams will be randomly put into the scheduling program at each event. (except for event 4 finals)

At the end of each point. All alive players need to report to the center of the field to be counted as alive. Should any alive players walk off the field, they will count as eliminated.

Players are responsible for calling their own hits. If you take an obvious hit and play on, we will take another player off with you as a penalty.

Practices

We will have the next event layout up the week after each event. Teams will be able to practice on the layout. Keep in mind some changes may be made to layout if needed. For the final event 4 the layout will not be released in advance. It will be a blind layout.

Sportsmanship

I have been playing paintball for over 35 years and have played at the Pro level. The refs are team Lockout who have also played many events and have many years of experience. I will tell you right now, you will get a bad call as we are only human. And I am sure when you do get a bad call, whether it is legit or you think it is, you will blame the refs for losing that game. What I want you to think about is, if it happened to you, it also happens to other teams. And perhaps you won a game because the other team got a bad call. So basically, in the end, it all balances out. If you do have an issue, we will be happy to hear about it. But do not get in anyone's face, be calm, or we will just tell you to walk.