

# Xiao Mains Faruzan Guide



By Xiao Mains Discord

[discord.gg/xiao](https://discord.gg/xiao)

Updated for Version 3.3

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## Introduction

Welcome to Xiao Mains' guide on Faruzan. With her release as the premiere Anemo DMG support, we find it only fitting for us to release a dedicated guide on how she works with our favorite Vigilant Yaksha Xiao.

In this guide, we will cover how Faruzan fares as a Xiao support. We will discuss her kit, how she improves Xiao's personal and team DPS, and how to best utilize her in a Xiao team.

## Credits

### Primary Authors

Xiao TC Team: baeliph#8346, Felician#5711, Orum#8459, Llamagician#8583

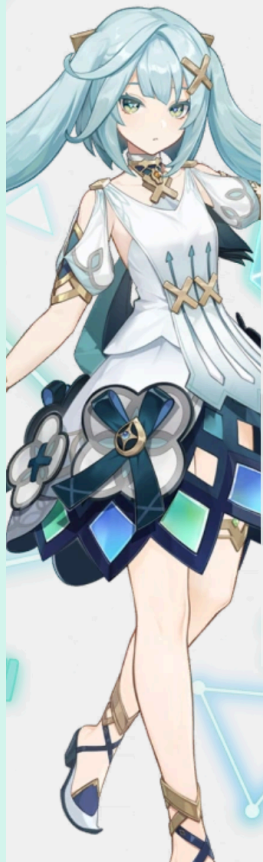
### Contributors

TBD

## Faruzan Overview

# Base Kit

Faruzan is a 4\* Anemo Bow character from Sumeru. She primarily serves as a support character who increases Anemo DMG dealt by all party members.



## Faruzan Kit Summary

Faruzan's kit cannot be understood by looking at her abilities individually as they are all intertwined. This graphic summarizes how her talents work together.

### Elemental Burst: The Wind's Secret Ways

Faruzan deploys a **Dazzling Polyhedron**, dealing AoE Anemo Damage on cast. It continuously moves around in a triangular pattern, unleashing a **Whirlwind Pulse** with every stop.

#### Whirlwind Pulse

Provides the following effects every 2s:

- Decreases 30% Anemo RES of enemies hit by the Whirlwind Pulse.
- Increases the Anemo DMG Bonus % of all party members.

These pulses do no damage.

### Constellation 6: The Wondrous Path of Truth

All characters buffed by **Whirlwind Pulse** have their CRIT Damage increased by 40% when dealing Anemo Damage.

Every 3 seconds, the On-Field Character will also create **Pressurized Collapse Vortexes**, when they deal damage.

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### Elemental Skill: Wind Realm of Nasamjin

Faruzan deals AoE Anemo Damage and enters a **Manifest Gale** state.

#### Manifest Gale

In this state, Faruzan's Charged Shots can create a **Pressurized Collapse Vortex**.

#### Pressurized Collapse Vortex

Creates a singular vortex, pulling nearby enemies and dealing AoE Anemo Damage.

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### Ascension Talent 1: Impetuous Flow

While Faruzan's in the **Manifest Gale** state, **Pressurized Collapse Vortexes** can apply the Anemo RES Debuff of the **Whirlwind Pulse**. This applies even when Faruzan is off-field.

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### Ascension Talent 4: Lost Wisdom of the Seven Caverns

Characters buffed by **Whirlwind Pulse** will receive a **Flat Damage Bonus** based on 32% of Faruzan's Base Attack when dealing Anemo DMG.

## Base Stats

Ascension: 24% ATK

Base ATK: 196

## Elemental Skill: Wind Realm of Nasamjin

Faruzan's Skill allows her to shoot a special CA that generates a **vortex** after a short delay that pulls enemies in. With her A1, the CA takes 60% less time to charge and the **vortex** decreases enemies' Anemo RES by 30%.

Her Skill has a 6s CD and generates 2 particles on **vortex** hit with a 5.5s ICD.



## Elemental Burst: The Wind's Secret Ways

Faruzan's Burst deploys a polyhedron that travels in a triangular shape. Every 2s, it travels to the next corner and releases a **Whirlwind Pulse**. This **Pulse** applies multiple effects for 4s:

- Shreds enemies' Anemo RES by 30%
- Grants all party members 32.4% Anemo DMG Bonus (Talent 10)
- With her A4, also provides 32% of her base ATK as a flat Anemo DMG increase every 0.8s.

Her Burst has a base duration of 12s. Notably, because a **Pulse** triggers at the last second, the buffs and debuffs can actually last for 16s total.

Her Burst costs 80 energy and has a CD of 20s.

## Constellations

### C0

What Faruzan comes with out of the box. Functions nicely as an Anemo buffer and shredder, but is rather limiting in terms of rotations because she must Burst before Xiao to maximize his uptime. As a result, this can decrease Xiao's uptime with his other teammates' buff durations.

*Note: ER requirements do not change until C6. See [Faruzan Build](#) section for estimates.*

### C1

Her C1 gives her another charge of her special CA after using her Skill. Unfortunately, it does not generate extra particles so this constellation is unnoteworthy.

### C2 ★

Increases her Burst duration by 6s to a total of 18s. This is one of Faruzan's best constellations. The longer Burst duration increases her flexibility in terms of rotations, as she can now be slotted before other supports like Bennett while still providing her buffs and debuffs for Xiao's entire rotation.

### C3

Increases her Elemental Skill talent by 3 levels. This is also a negligible increase.

## C4

Each vortex hit restores 2-4 energy for Faruzan based on how many enemies were hit. Without C6, this constellation has a negligible effect on Faruzan's ER requirements. With C6, it helps reduce her ER needs.

## C5

Increases her Elemental Burst talent by 3 levels. This is also a negligible increase.

## C6 ★

Faruzan's **Whirlwind Pulse** grants all nearby party members an additional **40% Anemo CRIT DMG**. Furthermore, her Burst will **spawn a vortex every 3s** when the active character deals damage. Notably, these vortexes will **generate 2 Anemo particles every 6s**.

**This is Faruzan's most game changing constellation.** First, it grants a notable DPS increase via the extra 40% Anemo CRIT DMG granted to all party members. Her own Sub-DPS damage also increases due to the many vortex procs and lower ER requirements, allowing her to build more DPS stats.

Second, it improves the consistency of her Anemo RES shred. Now, both the Whirlwind Pulses from her Burst and the vortexes from her C6 will shred enemies' resistance. Thus, even if the pulse's shred misses the enemy, the vortexes are generated at the location of the closest enemy hit, which allows Xiao more coverage.

Finally, but perhaps most importantly, it also improves the entire team's energy economy. Her C6 vortexes will funnel a total of 6 Anemo particles directly to Xiao during his Burst. All other off field Anemo party members will also benefit in recharging their own Bursts. Faruzan can also take full advantage of her C4's energy restoration from each vortex to further decrease her own ER requirements.



## Is She Worth It?

**TL;DR Yes.**

C0 Faruzan is a high value support for Xiao. Even with C0 Faruzan's limitations on Xiao's team comps and rotations, she still provides notable buffs with 30% Anemo RES shred and 30% Anemo DMG Bonus for up to 16s uptime on Xiao. Not only are these rare buffs for Xiao, but they also last longer than previously existing buffs like Bennett Burst, TTDS, and C4 Jean's Anemo RES shred.

Post C2, Faruzan easily becomes Xiao's best-in-slot support. With the extra Burst duration, she can now provide full uptime on her buffs for Xiao. To illustrate, Xiao's personal rotation damage increase with C2 Faruzan alone is comparable to the damage increase with 4NO Bennett *and* TTDS. Furthermore, because [C2 Faruzan can be slotted at the beginning of rotations](#), she can also buff any other Anemo Sub-DPSes in your team, further increasing total team damage.

Finally, C6 Faruzan provides not only a significant damage increase for Xiao and all other Anemo Sub-DPSes, but her C6 vortices allows her to provide both off field energy to decrease team ER needs and personal damage if you choose to build for it. Any player with C6 Faruzan would be remiss to not run these two together <3

Weapon	C2 Faruzan vs. Solo	C2 Faruzan vs. Bennett + TTDS + NO	C6 Faruzan vs. Solo	C6 Faruzan vs. Bennett + TTDS + NO
PJWS (Stacked)	40.29%	-3.04%	64.54%	13.72%
PJWS	40.64%	-2.94%	65.02%	13.88%
Homa (50%)	41.08%	-1.71%	64.77%	14.79%
Homa	41.28%	-3.99%	65.06%	12.17%
Vortex (Shielded, Stacked)	40.70%	3.00%	65.79%	21.37%
Vortex (Shielded, Unstacked)	40.64%	2.35%	65.72%	20.60%
CalamityQueller (Stacked)	40.04%	-0.76%	64.90%	16.85%
CalamityQueller (Unstacked)	40.01%	-1.20%	64.87%	16.34%
Vortex (Unshielded, Stacked)	40.83%	1.32%	65.99%	19.42%
Vortex (Unshielded, Unstacked)	40.80%	0.97%	65.95%	19.00%
StaffOfTheScarletSands	41.66%	-7.04%	64.60%	8.01%
SkywardSpine	41.30%	-5.05%	66.46%	11.85%
EngulfingLightning	41.22%	-3.52%	66.55%	13.79%
Lithic (4 Stacks)	41.04%	-0.61%	66.01%	17.00%
Lithic (3 Stacks)	41.09%	-1.28%	66.11%	16.22%
Lithic (2 Stacks)	41.16%	-1.97%	66.34%	15.52%
Lithic (1 Stacks)	41.22%	-2.70%	66.49%	14.72%
Deathmatch (1 Opponent)	41.66%	-5.77%	65.47%	10.07%
Deathmatch (2+ Opponents)	41.75%	-6.68%	65.60%	9.02%
Blackcliff (3 Stacks)	41.36%	-3.46%	65.71%	13.17%
Blackcliff (2 Stacks)	41.48%	-4.75%	65.88%	11.68%
Blackcliff (1 Stacks)	41.61%	-6.13%	66.08%	10.09%
Blackcliff (0 Stacks)	41.76%	-7.59%	66.29%	8.40%
MissiveWindspear (On)	41.20%	-1.72%	66.52%	15.90%
MissiveWindspear (Off)	41.31%	-2.91%	66.67%	14.52%
WavebreakersFin	41.28%	-4.15%	66.64%	13.05%
FavoniusLance	41.59%	-6.67%	67.09%	10.14%
<b>Overall</b>	<b>41.76%</b>	<b>-2.89%</b>	<b>65.82%</b>	<b>14.12%</b>

Comparing C2 and C6 Faruzan buffs for *Xiao's personal damage only*.

# How to Use Faruzan and Xiao

## Gameplay

### Prefunneling

Before Faruzan is C6, the only way she can generate particles for her team is using her Skill and then using her special CA to create a vortex and generate two particles. Due to the delay before the vortex spawns, Xiao is able to prefunnel her generated particles (along with the particles from two of his own Skills) into his Burst.



*Faruzan prefunneling Xiao.*

There is no need to prefunnel at C6 due to Burst-generated vortices sharing a particle generation ICD with CA-generated vortices. Just Burst and go.

## Funneling

Due to delay on Faruzan's vortex generating particles after her special CA, it is possible to piggyback funnel multiple Skills' particles into Xiao. For example, Faruzan E CA > Jean E > Xiao will allow Xiao to catch both Faruzan's and Jean's Skill particles.



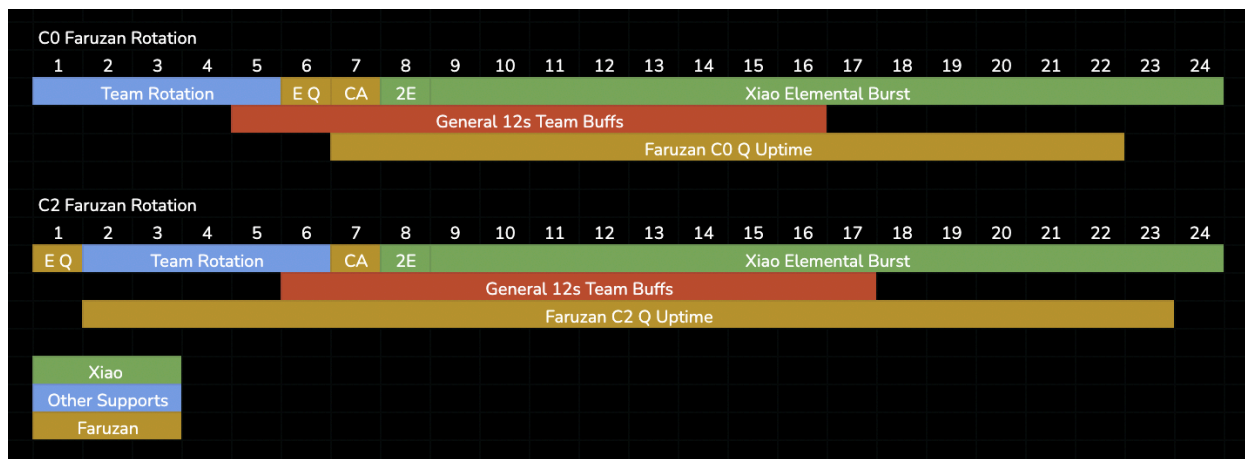


*Faruzan E CA > Jean E > Xiao.*

## Rotations

Generally, pre-C2 Faruzan should use her Burst right before Xiao. Post-C2, Faruzan's Burst duration is long enough to use it before your other supports (e.g., Bennett) and still provide Xiao full uptime. However, **you should still swap back to Faruzan to prefunnel her CA for Xiao if she is not C6.**

Exact rotations are still a work in progress. You can contribute your findings in Xiao Mains' Faruzan Rotation Submissions channel at [discord.gg/xiao](https://discord.gg/xiao)! #totallynotsponsored



*Demonstration of C0 vs C2 Faruzan rotation difference.*

## Xiao ER Requirements

You can use [How Much ER Does My Xiao Need?](#) to calculate how much ER your Xiao needs.

### Pre-C6 Faruzan

In triple Anemo comps, Xiao generally needs around 140 ER. This can be alleviated with extra Favonius weapons, C1 Xiao, extra Skill uses from your Anemo supports at the cost of increased downtime between rotations, or relying on enemy particles in AOE scenarios.

Every person's play style is different, but we recommend you optimize for enough ER for comfortable rotations to ensure consistent results in Abyss.

## C6 Faruzan

With C6 Faruzan as a solo battery, Xiao's ER requirements will be significantly lowered, allowing him to run traditional double-Anemo Xiao comps (i.e., Xiao Faruzan Flex Flex). His ER needs will generally lie in the range between 120 - 130 ER depending on the team's overall energy generation.



## Faruzan Build

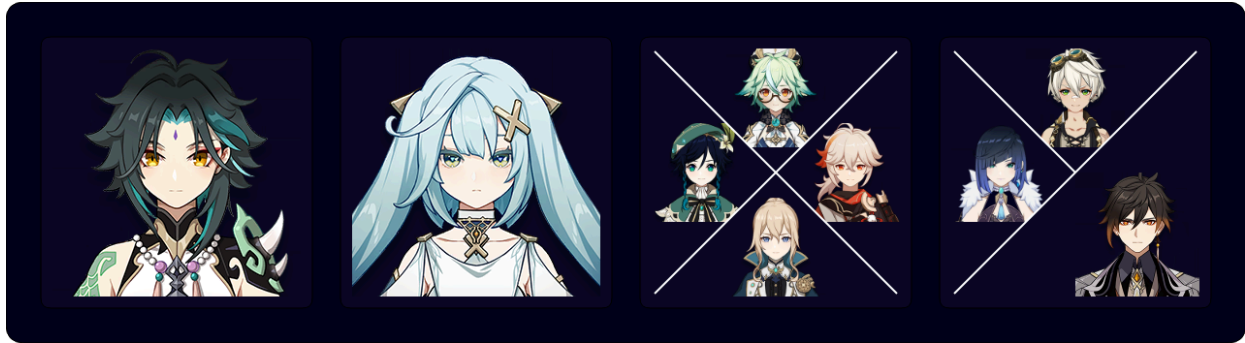
	C0-C5	C6
<b>Artifacts</b>	<ul style="list-style-type: none"><li>• No Set Requirement</li><li>• 2pc Emblem (optional)</li><li>• 4pc Noblesse*</li></ul> <p>Anything with high ER; 2pc Emblem. Set bonuses are not a must, since they are outweighed by her ER needs.</p> <p>4pc Noblesse is not recommended after C2 due to Faruzan often Bursting at the start of rotations.</p>	<ul style="list-style-type: none"><li>• 4pc Tenacity of the Millelith</li><li>• 4pc Noblesse*</li><li>• 2pc ATK%/DMG% of choice</li></ul> <p>4pc Tenacity of the Millelith is her BiS choice for a buffing option as her vortexes count as Skill DMG.</p> <p>4pc Noblesse is best used in a team where she Bursts right before Xiao.</p> <p>Since Faruzan also benefits from her own buffs, players can opt for Damage-oriented sets like 2pc DMG% or ATK% to boost her personal DPS.</p>

<b>Weapon</b>	<ul style="list-style-type: none"> <li>• Favonius Warbow</li> <li>• Fading Twilight</li> </ul>	<ul style="list-style-type: none"> <li>• Favonius Warbow</li> <li>• Elegy for the End</li> <li>• Fading Twilight</li> <li>• DMG-oriented bows (e.g., Harp)</li> </ul>
	Favonius is Faruzan's best-in-slot weapon due to it vastly lowering both herself and Xiao's ER needs.	Favonius is still Faruzan's recommended weapon even at C6 due to lowering the entire team's ER needs.
	Fading Twilight is an option for players who do not have a Favonius available.	Elegy for the End can be a good choice for buffing Xiao alongside being an ER bow.
	Sacrificial Bow is not recommended due to her shared particle generation cooldown.	C6 opens up the option for DMG oriented bows like Harp or Polar to boost Faruzan's personal damage, as long as she still has enough ER.
<b>ER</b>	<p>As much ER as you can get. Literally sort your artifacts by ER and choose the top ones.</p> <p>Recommended minimum: 275 ER <b>with Triple Anemo</b> team. With Double Anemo, may Morax be with you (don't do it).</p>	Recommended minimum: 200 ER

## Teams

### Xiao Triple Anemo

Faruzan benefits Triple Anemo teams in that she buffs ALL Anemo party members. With that, Anemo supports who were previously unideal batteries can now be run alongside him as Sub-DPSes. Because they are Anemo, they can also passively contribute Anemo particles to the team. **This team is recommended for both pre-C6 and C6 Faruzan players.**



## Anemo Options

### Jean

- Provides team-wide healing and considerable Sub-DPS when built.
- Generates particles relatively quickly with her tap E.
- Her C4 is particularly strong in this slot due to additional RES Shred.
- Recommended Build
  - Weapon: Favonius, Freedom Sworn (if swirl-able element on team), DPS swords
  - Artifacts: Atk/DMG/Crit

### Kazuha

- Provides Crowd Control and Sub-DPS damage.
- C2 Faruzan enables the option of Crit Kazuha, but requires him to be built for a niche ADC option
- Recommended Build
  - Weapon:
    - Buffer: Favonius, Freedom Sworn (if swirl-able element on team)
    - Crit: Mistsplitter, PJC, Black Sword, any DPS sword
  - Artifacts:
    - Atk/DMG/Crit; 2pc ATK%/DMG% of choice
    - 4pc Viridescent is also viable if run with an Pyro/Cryo/Hydro/Electro Sub-DPS

### Venti

- Provides Crowd Control\* and Sub-DPS damage.
  - \*Be careful that his Burst may lift enemies out of Xiao's plunge range. Using his Burst at the start of rotations can mitigate this, but means he cannot snapshot buffs like Bennett.
- Generates particles relatively quickly and can funnel other characters.

- C2 and C6 provide RES Shred for a small duration during Xiao's Burst.
- Recommended Build
  - Weapon:
    - Buffer: Elegy for the End, Any ER% Bow
    - Crit: Skyward Harp, The Stringless, Alley Hunter, Any DMG Bow
  - Artifacts: Atk/DMG/Crit

## Sucrose

- Provides TTDS and battering capabilities.
- C2 Faruzan enables the option of Crit Sucrose, but requires her to be built for a niche ADC option.
- Recommended Build
  - Weapon:
    - Buffer: TTDS
    - Crit: Kagura's Verity, Lost Prayers, The Widsith, Skyward Atlas, any DPS catalysts
  - Artifacts:
    - Buffer: Whatever, ER; 4pc Exile / Noblesse
    - Crit: ER/DMG/Crit; 2pc ATK%/DMG% of choice

## Other Anemo Characters

May function, but less recommended due to lack of utility or kit incompatibilities.

## Flex Options

### Zhongli

- Strong shield for survivability and interruption resistance.
- Additional RES shreds and buffs. His RES shred is diminished in value with Faruzan's Anemo RES shred, but it is still valuable (especially for high Anemo RES enemies).
- Eye candy and moral support.

### Bennett

- High ATK Buff and on-field heals.
- Loss of buff time pre-C6 due to Faruzan needing to prefunnel Xiao.
- Note: He will need high ER in order to easily Burst each rotation.

### Yelan

- Offers a high amount of single-target DPS as well as DMG% buffs.



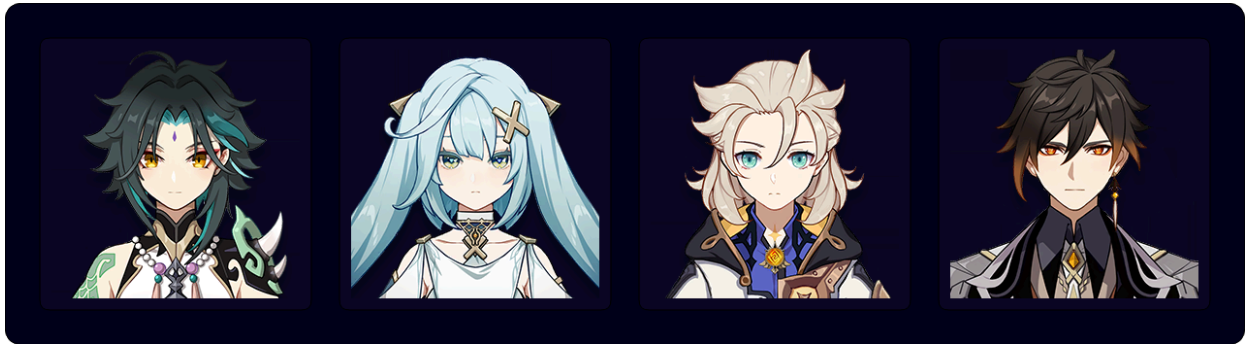
- Locks your Anemo flex slot to sustain options (Jean or Sayu) and demands skillful N1 procs.

## Xiao Faruzan Double Geo

Double Geo is one of Xiao's most popular comps. The tradition continues with Faruzan, with Albedo and Zhongli's abundant particle generation supplementing the team's energy. Albedo and Zhongli's long Skill durations also allow Faruzan to use her Burst and CA in succession right before Xiao with no additional switching.

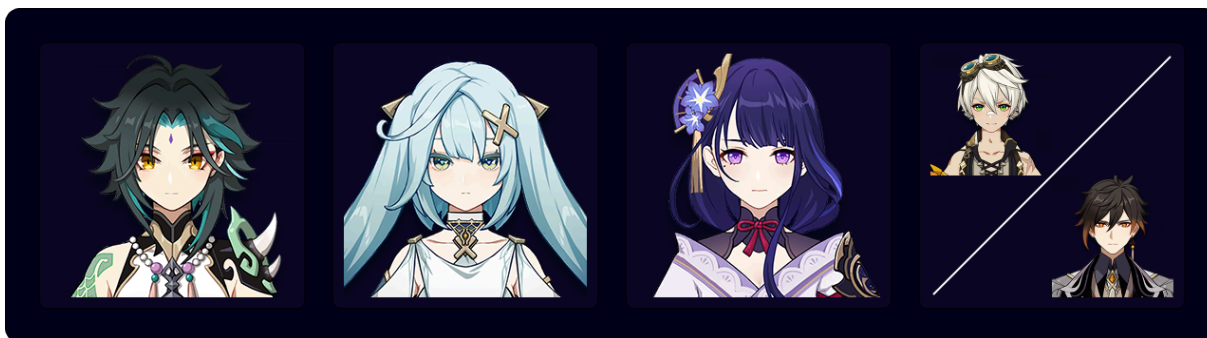
Note: If running with pre-C6 Faruzan, this team has restrictions.

- Xiao's ER requirements will be higher (around 140 ER) even with Favonius weapons on both Faruzan and Zhongli. C1 Xiao can help with getting energy for the second Burst.
- You may encounter some energy deficit after two rotations, especially in single target chambers. Thus, we recommend using this comp primarily in multi-target chambers.



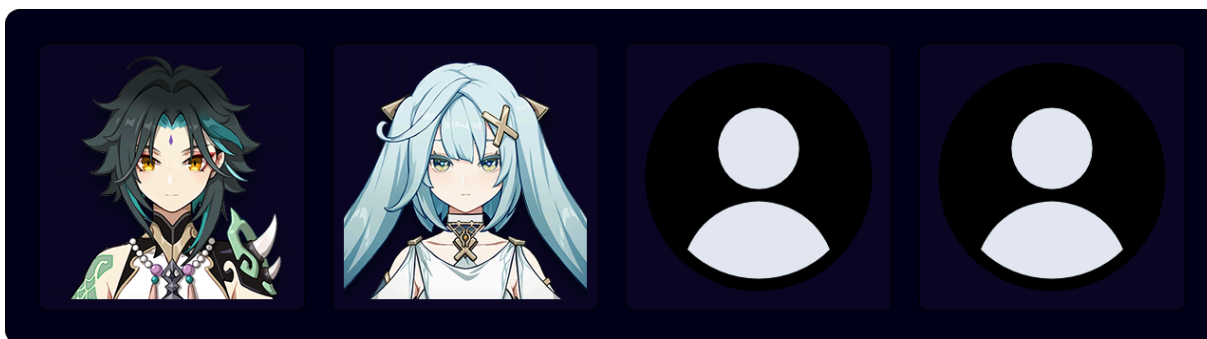
## (Pre C6 Only) Xiaodenzan

Only recommended for pre-C6 Faruzan. Raiden provides easy battering for the entire team, who otherwise would need very high ER requirements for sustainable rotations. This team is primarily an option for those who don't have Triple Anemo available or struggle with building enough ER on their supports.



## (C6 Faruzan Only) Traditional Teams

With C6 Faruzan, Xiao can operate with his traditional teams. Thus, teams like Double Geo, Bennett Zhongli, Bennett Yelan, etc. are all unlocked as options for you.



## Conclusion

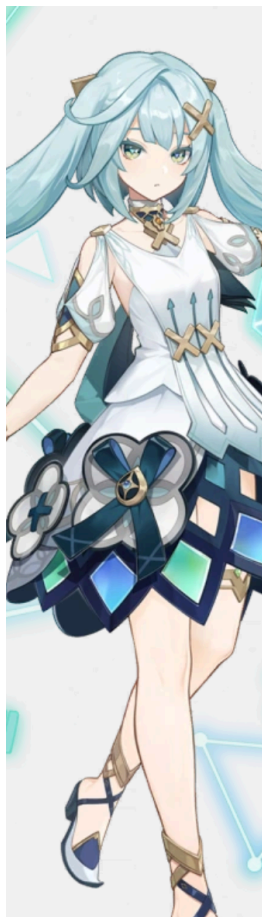


Thank you for taking the time to read our Faruzan guide for Xiao. We hope that this has provided a comprehensive overview for you on everything to consider about playing Xiao and Faruzan together successfully.

If you have comments or suggestions for the guide, or wish to contribute to our Theorcrafting in the future, be sure to join the [Xiao Mains Discord](#). We would love to have you there!

## Faruzan Infographics

*Courtesy of Orum#9459*



## Faruzan Kit Summary

Faruzan's kit cannot be understood by looking at her abilities individually as they are all intertwined. This graphic summarizes how her talents work together.

### Elemental Burst: The Wind's Secret Ways

Faruzan deploys a **Dazzling Polyhedron**, dealing AoE Anemo Damage on cast. It continuously moves around in a triangular pattern, unleashing a **Whirlwind Pulse** with every stop.

#### Whirlwind Pulse

Provides the following effects every 2s:

- Decreases 30% Anemo RES of enemies hit by the Whirlwind Pulse.
- Increases the Anemo DMG Bonus % of all party members.

These pulses do no damage.

### Constellation 6: The Wondrous Path of Truth

All characters buffed by **Whirlwind Pulse** have their CRIT Damage increased by 40% when dealing Anemo Damage.

Every 3 seconds, the On-Field Character will also create **Pressurized Collapse Vortexes**, when they deal damage.

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### Elemental Skill: Wind Realm of Nasamjin

Faruzan deals AoE Anemo Damage and enters a **Manifest Gale** state.

#### Manifest Gale

In this state, Faruzan's Charged Shots can create a **Pressurized Collapse Vortex**.

#### Pressurized Collapse Vortex

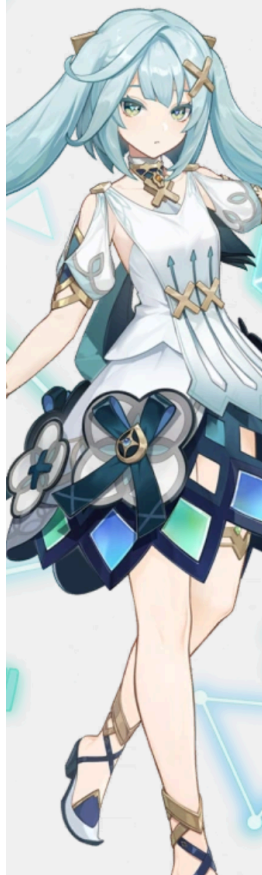
Creates a singular vortex, pulling nearby enemies and dealing AoE Anemo Damage.

### Ascension Talent 1: Impetuous Flow

While Faruzan's in the **Manifest Gale** state, **Pressurized Collapse Vortexes** can apply the Anemo RES Debuff of the **Whirlwind Pulse**. This applies even when Faruzan is off-field.

### Ascension Talent 4: Lost Wisdom of the Seven Caverns

Characters buffed by **Whirlwind Pulse** will receive a Flat Damage Bonus based on 32% of Faruzan's Base Attack when dealing Anemo DMG.



## Is Faruzan Worth it?

The short answer would be yes. The long answer is that she is our lord and savior, a heavenly goddess delivered to us to grant our wishes.

### What does she provide? How is she a game changer?

Faruzan's kit contains all of the followings:

- 30% Anemo Shred
- 30% Anemo DMG (Q10)
- 40% CRIT DMG (C6)
- Flat DMG Bonus based off on 32% of her Base ATK (A4)

However the most important aspect of her kit is that, **all of her Buffs last longer than most of our existing options**. Allowing her to provide a larger damage gain to Xiao, compared to other supports.

- At C0 her buffs last an entire 16s, while others tend to last 12s or less.
- At C2 her buffs will last Xiao's entire Burst duration, even if she's rotated first.

As a bonus, her buffs are **party-wide**, granting every Anemo unit a note-worthy buff.

### Constellation C6

Starting from C6, Faruzan is also a **Sub-DPS** and a **Battery**.

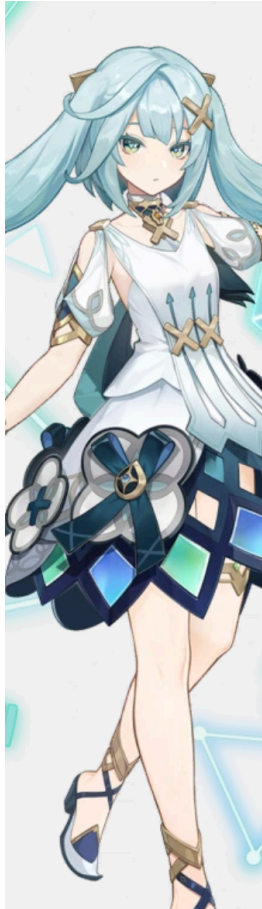
Her C6 permits Xiao to generate her Elemental Skill's Vortex. These Vortex instances have a cooldown of 3s, and **will generate energy every 5.5s**.

As her ER needs lessen, one can provide her with damage oriented artifacts permitting her to do a fair amount of damage as **she is fully capable of buffing herself as well as Xiao**.



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## Faruzan Builds

Faruzan herself is quite easy to build, as her buffs aren't reliant on her stats.

### Artifacts

#### General Recommendations

- Pre-C6 we recommend going with whatever pieces permit you to achieve 300ER.
- At C6 we recommend 200ER.





Please note that her ER needs depend on the overall team comp.

#### Artifact Stats

**ER ▴ Anemo ▾ CRIT**

Subs: ER ▴ CRIT ▴ ATK

#### Artifacts Sets

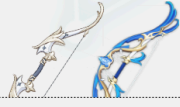
- 
  - 2 Set for ER
  - 4 Set for Damage on Burst
- 
  - 2 Set for ATK%
- 
  - 2 Set for Anemo DMG%
- 
  - Only Recommended at C6
  - 4 Set for ATK% Buff


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### Weapons



#### General Recommendations

- Generally speaking we always recommend prioritizing Favonius Bow.
- At C6, Elegy for the End will become viable. Other damage-oriented bows can be an option, as long as ER needs are met.





## Additional Resources

- [Xiao Mains Discord Server](#)
- [Xiao Mains Adeptal Guide to Conquering Xiao](#)
-  [Xiao Damage Calculator by Xiao Mains Discord Server](#)
-  [How Much ER Does My Xiao Need?](#)
- Xiao Mains Stats Database
  - View the many Xiao Stats here: <https://bit.ly/3qtBFGa>
  - Submit your own here here: <https://forms.gle/z4jokw66w9nhUV9X9>