

# Intro/FAQ

(use the tabs to navigate to the other pages of this doc)

## **Purpose of this Doc:**

**To keep track of “dud combos” in the *latest* Abyssrium Classic update.**

**Q:** What’s a “dud combo”?

**A:** It’s a combination that doesn’t unlock anything.

For example: Right now, if you go to Colony 7 and spin the following combination of decorations:



....absolutely nothing will happen, because it’s a dud combo. 😊

**Q:** Why keep track of combinations that don’t do anything?

**A:** So that other people don’t have to waste their time/resources spinning for combinations that don’t do anything.

By recording the duds you find, you make it easier for someone out there to find the winning combo, and that person will (hopefully) share the winning combo with everyone.

Without large-scale cooperation like this, if you’re just spinning on your own trying to find these, it’s very difficult (almost impossible) to find most of the winning combinations.

**To keep this doc from being confusing/overwhelming to read/use, I plan to “refresh” the list with every habitat update.**

**Q:** What does “refreshing” the list mean?

**A:** It means deleting the previous list and starting over.

**Q:** Why would you do that??

**A:** Because the *new* fish that come with each update will be unlocked by combinations that *previously* did not unlock anything.

In other words, a dud combo *this* month might turn out to be one of the winning combos *next* month.

For example: On December 17, 2024, (*the date that the 3rd habitat update was released*) if you had tried the following combination in Colony 6:



...it would not have unlocked anything. Because at the time, it was a dud combo.

But if you had tried that same combination on Colony 6 **after January 15, 2025** (*the date that the 4th habitat update was released*), you would unlock the Diamond Goby!



When a new habitat update gets released, the previous update's "dud list" is no longer useful, because as new fish are added, the list of winning combinations gets longer and longer.

### **Please be careful! (and kind...)**

Please double-check that your combo is actually a dud before you add it to the list.

Hypothetically, if you added a *winning combination* to this list, instead of a *dud combination*.....you would doom us all to never discovering that fish. So please be kind and do not do that. 😊

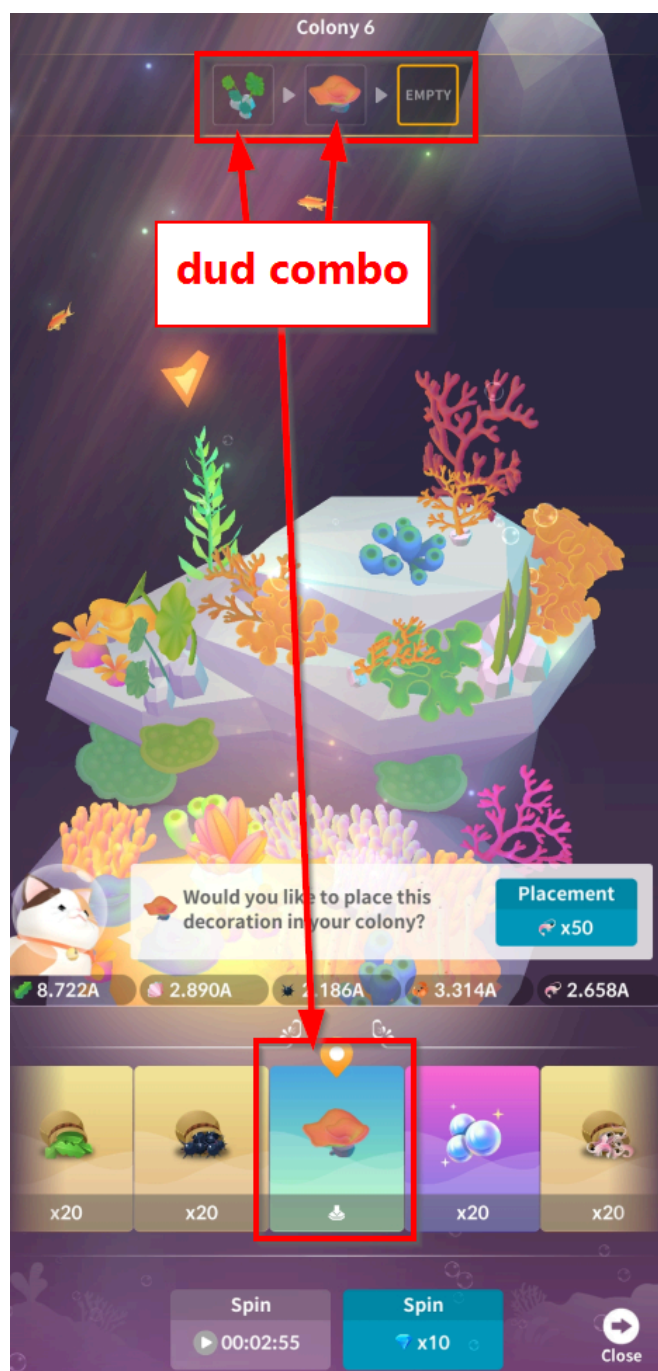
**Q:** If a combo doesn't unlock anything, *the icons disappear when I move to the next colony.*

**How do I make sure I'm remembering/reporting the dud combo correctly?**

**A:** Here's what I do:

Right before I press the button to place the final decoration of the combo I'm trying out, I take a screenshot.





The screenshot shows the icons of all 3 decorations in the combination, so there's no mistaking what the combination was. 👍

If you're in a hurry, you can paste screenshots of your dud combos just like that in the "Free Space" tab. The screenshot has all the info we need (Colony #, and the 3 icons).

I'll clean it up for you and add it to the list myself. 😊

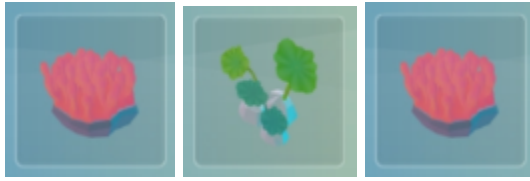
(If this gets used way more widely than I anticipate and the Free Space tab gets filled with like a million of these, I might end up needing help—but for now I'm assuming it'll be manageable)

# Tips

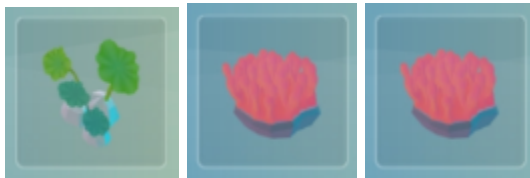
## Tips

**1) The sequence of the decorations within the combination does not matter.**

For example,



And



And



Are all the same combination.

**2) It's easier to participate in docs like this if you use a screenshot tool like Snipping Tool or Greenshot.**

(Personally I prefer Greenshot. Both options are great though.)

Tools like this enable you to take screenshots of whatever selected area on your screen that you want.

Not everyone knows that tools like this exist, which is why I mention it. They are very helpful.

If you're on Windows, the Snipping Tool is probably already installed on your PC.

**3) If you're in a hurry, you can paste your dud combos in the "free space" tab.**

I'll clean it up and add it to the list for you. (I plan to actively maintain this document)

Just don't forget to mention which Colony # your dud combo belongs to.

Please paste an **image** of the combination, if you can. Since some of the decorations are very similar to one another, it can be hard to accurately describe the combination without screenshots.



**4) So far, every newly-added batch of “habitat fish” always appears in Colony 6, 7, 8, 9 and 10.**

No one knows if that pattern will always be followed. But it's the pattern that all of the updates have followed so far.

The current update (Wave 5) *appears* to still be obeying this pattern, since the Bicolor Foxface has been discovered in Colony 6, and the Dwarf Lanternshark has been found in Colony 8.

It's always possible they've thrown us a curveball and some of the new fish are appearing in some of the first 5 colonies instead. But so far, that's never happened. So, whether you want to put your faith in that is up to you.

# Dud List

## **COMBINATIONS THAT DON'T UNLOCK ANYTHING DURING THE FEB 18TH UPDATE**

(Confirmed combinations that do not unlock anything after the Feb 18th update should be noted here)

(Noting these helps us all find the correct combinations quicker, since we won't have to waste resources on combinations that are known to not work)

### **COLONY 1**

### **COLONY 2**



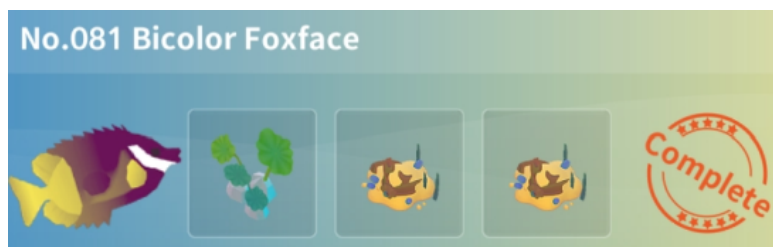
### **COLONY 3**

### **COLONY 4**

### **COLONY 5**

### **COLONY 6**

(the Bicolor Foxface has been discovered in Colony 6, so the dud list for Colony 6 has been deleted, to save space)



### **COLONY 7**

(the Magnificent Rabbitfish has been discovered in Colony 7, so the dud list for Colony 7 has been deleted, to save space)



## COLONY 8

(the Dwarf Lanternshark has been discovered in Colony 8, so the dud list for Colony 8 has been deleted, to save space)



## COLONY 9

(the Male Bluntheaded Wrasse has been discovered in Colony 9, so the dud list for Colony 9 has been deleted, to save space)



## COLONY 10





# Winning Combinations

The winning combinations are all listed in a

separate [https://docs.google.com/document/d/1ntazsXs\\_MkGzIGdGxOe-wky3sx150HecUgjlq-TYM7s/edit?tab=t.0](https://docs.google.com/document/d/1ntazsXs_MkGzIGdGxOe-wky3sx150HecUgjlq-TYM7s/edit?tab=t.0) doc (maintained by a different person), which you can find here:

Free Space



If you're in a hurry, you can paste your dud combos here, in the "free space" tab.

Ideally, paste a screenshot of the following screen, which is the moment just before you place the 3rd item in the combination you're trying:



I'll clean it up and add it to the list for you. (I plan to actively maintain this document)

Just don't forget to mention which Colony # your dud combo belongs to.

Please paste an ***image*** of the combination, if you can. Since some of the decorations are very similar to one another, it can be hard to accurately describe the combination without screenshots.

PASTE BELOW:

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# Scratchwork for Colony 10

## COLONY 10

### 055 Greenland Shark



- 410 Seaweed
- 210 Clam
- 110 Sea Urchin

### 056 Bonnethead Shark



- 210 Clam
- 110 Sea Urchin
- 70 Crab

### 057 Port Jackson Shark



- 110 Sea Urchin
- 70 Crab
- 60 Krill

### 058 Pelagic Thresher Shark



- 70 Crab
- 60 Krill
- 410 Seaweed

### 059 Lemon Shark



- 60 Krill
- 410 Seaweed
- 210 Clam

### 060 Grey Bamboo Shark



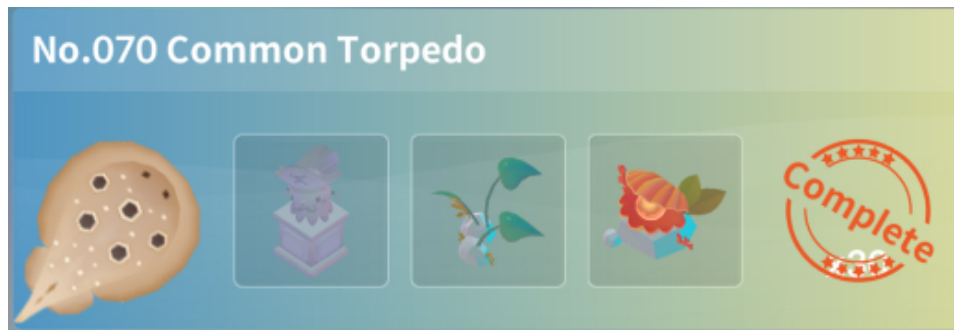
- 410 Seaweed
- 410 Seaweed
- 410 Seaweed

### 065 Graceful Shark (Newly added in the 1st Habitat update)



- 410 Seaweed
- 110 Sea Urchin
- 60 Krill

**070 Common Torpedo** (Newly added in the 2nd Habitat update)



- 210 Clam
- 70 Crab
- 60 krill

**075 Whitetail Dascyllus** (Newly added in the 3rd Habitat update)



- 210 Clam
- 110 Sea Urchin
- 60 krill

**080 White-spotted Puffer** (Newly added in the 4th Habitat update)



- 410 Seaweed
- 410 Seaweed
- 60 krill

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### WAVE 2 NEW HABITAT FISH (introduced in the 2nd Habitat update: Nov 19, 2024)

**New Habitat : Baby Nessie and new Fishes**

**066 Tomini Surgeonfish (Colony 6)**



**067 Spotfin Hogfish (Colony 7)**



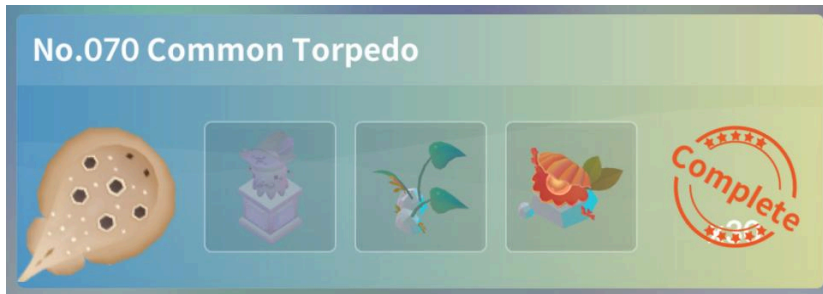
**068 Tiger Oscar Fish (Colony 8)**



**069 Albino Oscar Fish (Colony 9)**



**070 Common Torpedo (Colony 10)**



**WAVE 3 NEW HABITAT FISH (introduced in the 3rd Habitat update: Dec 17, 2024)**

**New Habitat : Baby Polar Bear and new Fishes**

**071 Bird Wrasse (Female) (Colony 6)**



**072 Bird Wrasse (Male) (Colony 7)**

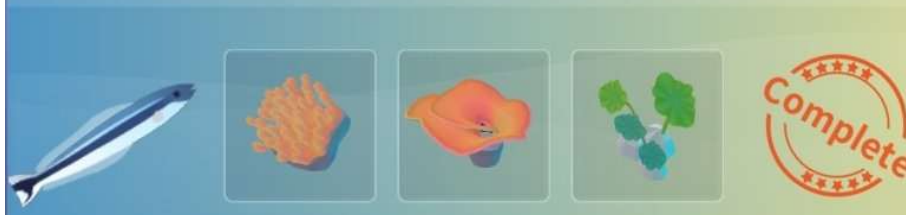


### No.072 Bird Wrasse (Male)



### 073 Blue Blanquillo (Colony 8)

#### No.073 Blue Blanquillo



### 074 Arrow Blenny (Colony 9)

#### No.074 Arrow Blenny



### 075 Whitetail Dascyllus (Colony 10)

#### No.075 Whitetail Dascyllus



[WAVE 4 NEW HABITAT FISH \(introduced in the 4th Habitat update: Jan 15, 2025\)](#)

### 076 Diamond Goby (Colony 6)

### No.076 Diamond Goby



### 077 Saddle Anemonefish (Colony 7)

#### No.077 Saddle Anemonefish



### 078 Neon Green Angelfish (Colony 8)

#### No.078 Neon Green Angelfish



### 079 Tail-spot Wrasse (Colony 9)

#### No.079 Tail-spot Wrasse

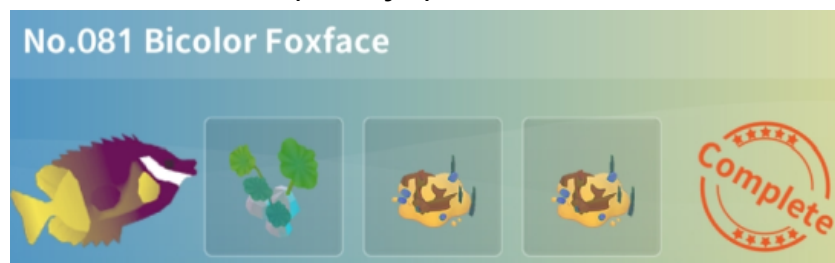


### 080 White-spotted Puffer (Colony 10)

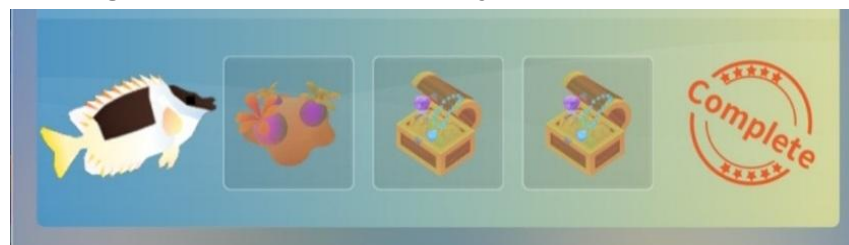


WAVE 5 NEW HABITAT FISH (introduced in the 5th Habitat update: Feb 18, 2025)

**081 Bicolor Foxface (Colony 6)**



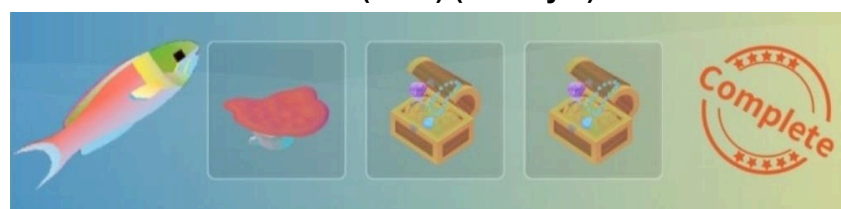
**082 Magnificent Rabbitfish (Colony 7)**



**083 Dwarf Lanternshark (Colony 8)**



**084 Bluntheaded Wrasse (Male) (Colony 9)**



**085 Bluntheaded Wrasse (Female) (Colony ??) (probably in Colony 10)**



Tab 7

**Main Series Combos for Colony 10:**



**Update Series Combos for Colony 10:**





**Confirmed Dud Combos for Colony 10:**



