

# RULES FOR TOADS aka Toad-in-the-Hole

## Going first

You can flip a coin or throw closest to the hole to decide who starts. Throw underarm only.

## Staggering the Start

First player: throws two toads coins. Second player: three toads. From then on: each player throws four coins on their visit. League players will begin with four coins on the first player's second visit.

## Scoring

You get **1pt** for landing a toads coin on the table clean, ie live. **2pts**: toad *drops* into the hole. **No points**: Toads that hit the backboard or fall off the table don't count: also called *dead toads*. A live toad can still hit a dead toad and count if it lands or holes. Whatever is left after the player's coins are thrown is the score.

## Winning

The winner is the first to reach exactly 31pts. Anything over an exact score is bust. The busted player waits their turn to try again. Newbies can go on 21pts or less to speed things up.

## Finishing

The outing-zone is from 8pts down: 8 being the maximum score. On the scoreboard the outing numbers usually have a ring around them to alert players. With 3pts remaining you use only three toads coins, 2pts = two, 1pt = one.

## Etiquette

Pick up your toads and pass them on to the next player. Wash your hands after playing in case of lead residue.

**For more explore [www.gameoftoads.com](http://www.gameoftoads.com) or join our community on Facebook: Game of Toads**