SCREW YOU!

HyperONE StarCraft Discord server link: https://discord.gg/esZXh5PKSZ Challonge link and registration: https://challonge.com/bigbingus1 Tournament date:

- Korea Standard Time: Monday, April 25th, 6 AM
- Universal Coordinated Time: Sunday, April 24th, 9 PM
- Eastern Daylight Time (New York): Sunday, April 24th, 5 PM
 - Check-in begins 1 hour before the time listed above. If you do not check-in, you will be disqualified.
 - Walkover time is 10 minutes.
- This tournament is open to players of all skill levels.
 - I reserve the right to refuse entry to any individual for past demonstrations of cheating, unsportsmanlike conduct, etc.
- You must be present in the Discord server for the duration of the tournament.
- The bracket is double elimination.
 - The bracket is seeded by MMR.
- All matches are Best-of-1 (until lower semifinals and upper finals).
 - Lower semifinals is Bo3.
 - Upper and lower finals are Bo5.
 - Grand finals is Bo7. The upper finalist will be granted a 1-point lead.
- Map pool:
 - Upper bracket:
 - Golden Wall LE
 - Pride of Altaris LE
 - Beckett Industries LE
 - Redshift LE
 - Blackburn LE
 - Purity and Industry LE
 - Stasis LE
 - Lower bracket and grand finals:
 - Dasan Station LE
 - Eastwatch LE
 - Invader LE
 - Sequencer LE
 - Ulrena (Blizzard)
 - [TLMC15] Treadmill
 - [TLMC16] Stargazers

- Prize pool (distributed by Paypal F&F)
 - 1st: 35 USD2nd: 20 USD
 - o 3rd: 15 USD
 - 4th: 10 USD
 - 5th/6th: 6 USD
 - o 7th/8th: 4 USD
- Map vetoes and selection work like this:
 - Upper bracket until finals / lower bracket until semifinals (Bo1): ABBAAB C
 - A: whoever has their name listed first in bracket
 - B: whoever has their name listed second in bracket
 - Lower semifinals (Bo3): ABBA BAC
 - A: whoever has their name listed first in bracket
 - B: whoever has their name listed second in bracket
 - Upper and lower finals (Bo5): AB ABABC
 - A: the loser of upper finals
 - B: the winner of lower semifinals
 - Grand finals (Bo7): ABABAB
 - A: the upper finalist
 - B: the lower finalist
 - Note that the upper finalist starts with a 1-point advantage, so a 7th map will not be picked.
- Server selection works like this:
 - Both players may agree to play on any server they wish.
 - Otherwise, cross-region server choice is as follows:
 - US vs. EU US East
 - US vs. Asia/SEA US West
 - US vs. Latin America US East
 - EU vs. Asia/SEA US West
 - EU vs. Latin America US East
 - Asia/SEA vs. Latin America US West
- Any violations of the above rules and regulations, cheating, unsportsmanlike conduct, etc. is subject to disqualification from the event and removal from future events.