

SCOREBOARD ASSIGNMENT 1	
Peacemaker	6 players
Dumoshan	1 player
First assignment wasn't scored, it was only registration.	

SCOREBOARD ASSIGNMENT 2							
	Participants <i>6 players total</i>	gear	stats	dice score	helpful items	EP bonus	Optional objective
Peacemaker	Azraelangelo	+4+3+1+1	+1+4+3	+4	-	+0.5 +1.5	failed
	Samantha-dragon	+1	+3+1+2	+1	+2*	+6+2	failed
	Efirende	-	+1+4+3	+2	-	-	failed
	prte1	-	+1.3+3.6+3.6	+2	-	-	failed
	Brissinge	+3	-	+2	-	+3	failed
Total score	Azi: 23 Sam: 18 Efi: 10 Prte: 10.5 Briss: 5 = 66.5						
Dumoshan	Naia-art	+4	-	+3	-	-	failed
Total score	Brave soul Naia: 7						

*Seeing through eyes of owl elemental.

Assignment commentary:

- Please next time list links to relevant items in your entry description, it will make my life much easier.
- Same with EPs. If you won't note them in entry description I won't count it.
- Also Efirende, you used NPC even though you haven't booked it. Next time please book it beforehand, so I can count it.
- My stupidity: I wrote battle gear as relevant item type, but with stats I haven't added resistance nor dreadness as considered stat, my bad I am sorry about that.
- I realized that most of participants doesn't have stated in registration which side they joined, please add it, so I can be sure. (so far I only presumed based of my knowledge of you personally, which sides you joined).

Assignment 2 winner: PEACEMAKERS

SCOREBOARD ASSIGNMENT 3							
	Participants <i>4 players total</i>	gear	stats	dice score	helpful items	EP bonus	Optional objective
Peacemaker	Azraelangelo	+3+2	4+4+2,5	+6	-	+0.5 +1.5	succeed +3
	Samantha-dragon	+4	5+5+2	+6	-	+6+2	failed
	Efirende	-	-	+7	-	+1	succeed +3
	Brissinge	-	-	+1	-	+3	succeed +12
Total score	Azi: 26.5 Sam: 30 Efi: 11 Briss: 4 = 71.5						
Dumoshan	Naia-art	-	-	-	-	-	succeed +3
Total score	Brave soul Naia: 3 (haven't done main objective)						

Assignment commentary:

- Naia-art setting trap has changed the course of campaign, great work! So even though dumoshans didn't manage to successfully stop the escort, Danarion's insanity caused large mayhem on forest.

Assignment 3 winner: PEACEMAKERS

SCOREBOARD ASSIGNMENT 4							
(point not counted yet, but peacemakers clearly won)							
	Participants 4 players total	gear	stats	dice score	helpful items	EP bonus	Optional objective
Peacemaker	Azraelangelo	+3+2	4+4+2,5	+9	-	+1.5	failed
	Samantha-dragon	+4	+2+5++5	+1	-	+1	failed
	Efirende	-	-	+2	-	+6+2	failed
	Brissinge	-	-	+11	-	+3	failed
Total score	Azi: 26 Sam: 18 Efi: 10 Briss: 11 = 65						
Dumoshan	Naia-art	-	-	-	-	-	-
Total score	Brave soul Naia: hero to zero. yes indeed.						

Assignment commentary:

- The fight on the streets got really messy and nasty, with some insane raptor man tearing through dumoshan enemies, fire king doing honor to his name, elven lady healing who she could. However, the dragoness wasn't captured and Danarion, no more crazed by trap spell killed her as an act of town defense.

Assignment 4 winner: PEACEMAKERS

SCOREBOARD ASSIGNMENT 5							
(point not counted yet, but peacemakers clearly won)							
	Participants 4 players total	gear	stats	dice score	helpful items	EP bonus	Optional objective
Peacemaker	Azraelangelo	-	4+4+2,5	+23	-	+1.5	-
	Efirende	-	-	+10	-	+6+2	-
	Brissinge	-	-	+16	-	+3	-
Total score	Azi: 35 Efi: 18 Briss: 16 = 69						
Dumoshan	Naia-art	-	-	-	-	-	-
Total score	Rave soul Naia: 404 pic not found						

Assignment commentary:

- What a great dragon designs done from potions :3

Total score sums of each player

Azraelangelo **110.5**

Samantha-dragon **66**

Efirende **49**

Naia-art **10**

Nerissien **0**
Prte1 **10.5**
Brissinge **60**