## **Super Powers**

## Individual-Specific Powers

Friedrich Nietzsche - What Does Not Kill Me Makes Me Stronger - Every 1 point of damage taken to End results in 2 points added to Str while alive. Dmg Adj scales accordingly. Usable once per match.

Zeno of Elea - Argument Against Motion - All enemies' Move actions are disabled for 2 rounds. Usable once per match.

## Team-Specific Powers

Musicians - Jam Session - Every musician performing a jam session in the same round has their stats set to the max amongst the band for 2 rounds. Effects start at round end. Usable once per match.

## Generic Powers

Everyone - Evocation - Create an object in the arena that blocks weapon fire and warrior movement. Usable once per turn.