

Attendees

1. Aidan Curley
2. Anrich Potgieter
3. Lukasz Kosmaczewski
4. Richard Garcia
5. Thien Liu

Apologies

1. David Bouret

Agenda

1. Report assignment
2. Similarity score

Notes

- Add a couple of references
- We might have to justify why we chose agile, part of the requirements are to justify your choice of SDLC.
- We can maybe make our timeline a bit more specific, we are going to do X in these three weeks.
- We need to be more specific giving deadlines of various milestones, for example we need to setup meetings for each step in the process with the other group.
- We need to capture the holiday break in our timeline.
- We may need additional granularity for the phases to include a few sprints for each phase.
- For the purpose of the report we need a detailed timeline of how we see the project progressing, what are our milestones, phase 1 is due to finish on Jan 10th, then we will have a demo, then a user acceptance testing meeting for sign off. In the meanwhile we have phase two starting which potentially has two sprints for gameplay.
- We could create a table which includes some of the sprint information and include that in the appendix.
- On Wednesday night we need to ask Doug what his expectations are and see whether we can get some guidance as to how we could improve on the assignment.

Roadmap

Status report: A regular activity whenever there is a change in the timeline

Demo Requirements

1. The system should run on L/W/IOS
2. Data must be stored in the most efficient way.
3. Additional languages
4. User profile
5. Player can create persona

Project Milestones, Deliverables

This section should make up the majority of the wordcount followed

Hosting Code

Anyone who downloads the repo can run it on their local machine.

- We could use Codio to host the code.
- Setup a Codio environment to test the code
- We could use a docker image for easy deployment

Action Items

- On Wednesday night we need to ask Doug what his expectations are and see whether we can get some guidance as to how we could improve on the assignment.
- Email Doug, could we send him a draft and get some feedback or direction. Ask Doug if he is able to have a look at the document. We could do with some clarity on the assignment brief. Doug needs to be clear what he needs from us. Ask whether wednesday would be more appropriate for the discussion. Additionally ask Doug whether we could leverage the appendixes to get around word count. How much detail must we go into regarding the sprint planning, considering we are looking at an agile development SDLC we need to remain agile to the planning.
- Setup a Codio environment to test the codio

- Paraphrase the sections in the document that are matching on Turnitin and attempt to find the original sources for those sections. Once we have those resources we can reference them.
- Further justify the choice of agile.

Next Meeting Agenda

- Final Checks for Report