

Traveller's Diary

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Many changes are coming to Klondike

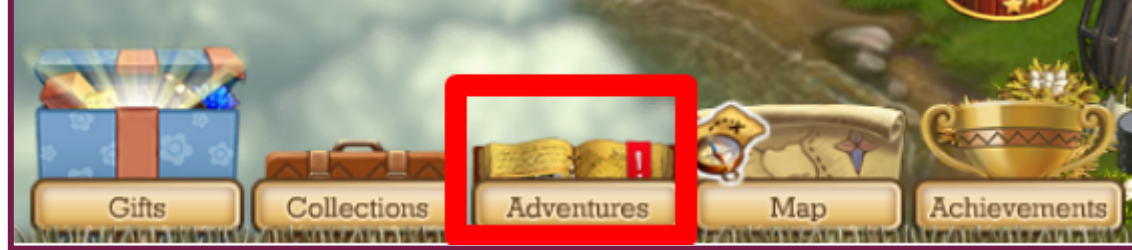
New: Traveller's Diary

1)

Q: What is the Traveller's Diary?

A: It's a new way to explore lands and not get lost in the Klondike plot!

It's right here, where your Adventures used to be:



2)

Q: What does it do?

A: The Adventure Book has a very clear and easy interface that will help you keep track of land order and quests.



Locations: Here are the MAIN lands that lead you through the Klondike wilderness. Follow these lands these are your main priority

Tasks: Find all your lands here, all the quest, completed and still to be done

You can see lands divided by storyline in the **LOCATIONS TAB**, so you don't have to worry about getting lost. Plus, you can read up on what happened in the lands you have already done!

For example: Wind's Song – Aery – Polar Side – Darfoot are in one continuous storyline, you can't explore the next land, without doing all the quests in the previous land.

These are the main lands you need to explore, they are needed for progression in the game.

More pages will be added to the Locations tab of the Travellers Diary, this is just the beginning..



Plus, you can view all your quests by opening this tab: **TASKS TAB**



Expeditions, home station quests... Everything is here!

Active: All active quests listed under the Land they belong to

Main: These are the lands most important to complete (they are the lands found in the Locations TAB)

All: All lands on the Klondike Map.

3)

Q: Why can't I explore the lands in any order I want?

A: Klondike had a big problem with land order clarity, but now we're fixing it! The Adventure Book is a really big step to help players explore Klondike in a way that can be timely and useful to them.

4)

Q: Will you add all lands to the Adventure Book?

A: Most, but not all. Some lands are going to stay just for fun, exploring them won't impact the general flow of your adventures.

5)

Q: So Klondike has a storyline now and it's moving somewhere?

A: Yes! We are on a quest to find father and we have our eyes on the prize!

Order of Lands

So check out the NEW Traveller's Diary for the order of lands, this will lead you on the easiest route through the Klondike to find Father - yes Father is still there and we are very close to finding him!!

With new releases over the next weeks and months more lands will be added to the Storyline!

Changes to Travel Items

Important Information

Inventory Items: These are the travel items you need installed on the Sled for travel to other lands. Players who have finished most of the lands will need to make these items to reach the new lands. Players who have not done Khan Mires and Dragonwing will follow the new **Adventure Book** to get the items needed to travel.

To access Horton you need:

Long Rope is the reward for completing the quests at Mirage. Players who have done the Mirage can make this at Scalp



To access Yuton you need:

Rifle for completing quests on Indim. Players who have completed Indim already can make this at Martu



Fur boots: from the final quest at Yuton and Crafted in Martu (can not longer be made at Aery)

Box with Candles: from quests at Horton or crafted in Scalp.

Harpoon: can only be made at Khanbulat, not available from any quests

Harpoon, Rifle, Fur Boots, compass, Box of Candles & Long Cable can not be purchased with emeralds.

Compass: is not longer needed you can sell this item now!

The New Order of Lands

New players and indeed all players should check the Travellers Diary, changes have been made to the order of lands. This will make it a lot easier for all players to follow a storyline and do only the lands that are related to the storyline. All other lands are now optional, you do not have to do these (although you can if you want to) until you have finished the story.