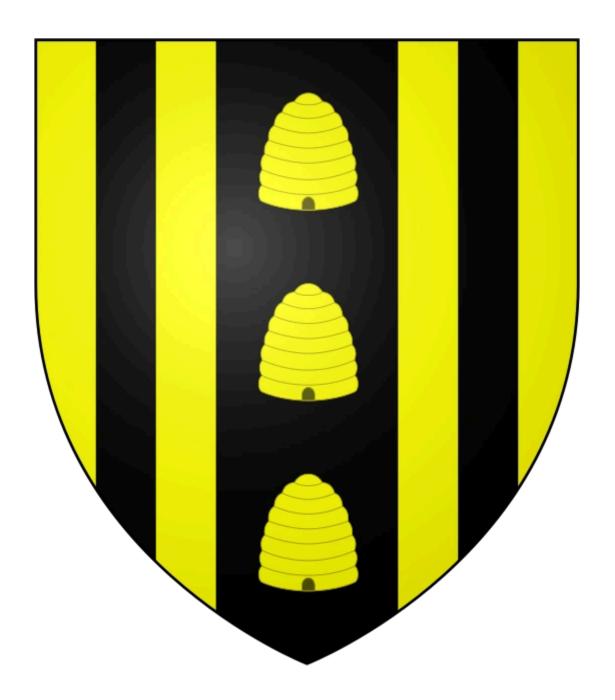
House Beesbury



Update By ViserysII

Resume

- Hammerhal (/warp hammerhal)
- Sarsfield Castle (/warp sarsfield)
- KL8 (/warp kl8)
- Tarth (/warp tarthport) Currently on hold and WIP
- Apiary and Meadery (/warp oxcross)
- *Several other minis

Guys, before moving to my plans for the update, I'm afraid I owe you an explanation about Tarth, the mods have kindly granted me the chance to work on another project and put Tarth on hold while I await it to be either terramachined or until we get new WE tools so I can terraform it properly, and right now I find myself unable to achieve the level of quality the project requires and deserves. I hope you all understand and I can't wait to return it once I finish this update.

Best, Vis <3

Canon

Honeyholt is the seat of House Beesbury in the Reach. It is situated along the eastern bank of the Honeywine river between Brightwater Keep and Oldtown.

Their arms are three yellow beehives on a black pale over a paly black and yellow field. Their words do not appear in the books, but according to semi-canon sources it is "Beware our Sting".

The Beesburys descend from the First Men. They claim to have been founded by Ellyn Ever Sweet, a daughter of the legendary Garth Greenhand. In 42 AC, Ser Dickon Flowers, the Bastard of Beesbury, was one of the seven Warrior's Sons to face King Maegor I Targaryen and his six champions in a trial of seven.

Ser Braxton Beesbury was a favorite of Princess Saera Targaryen. After he was embroiled in a scandal with the princess, King Jaehaerys I Targaryen sentenced Braxton to mutilation. Allowed to choose a trial by combat as a knight, Braxton was slain in a duel with Jaehaerys.

Lord Lyman Beesbury was the master of coin and a member of the small council during the reigns of Jaehaerys and King Viserys I Targaryen. He was slain at the start of the Dance of the Dragons. His grandson, Ser Alan Beesbury, was captured in the Battle on the Honeywine.

Lords Beesbury, Costayne, and Redwyne escorted the High Septon to King's Landing for the wedding of King Aegon III Targaryen and Queen Jaehaera Targaryen. After the queen's death, Lady Samantha Tarly included a Beesbury among the maidens of the Reach whom Aegon could marry.

During the tourney at Ashford Meadow, Ser Humfrey Beesbury splintered twelve lances against Ser Humfrey Hardyng in a match the smallfolk called "the Battle of the Humfreys". Humfrey Beesbury, who happened to be brother by marriage to Humfrey Hardyng, took part in the trial of seven on behalf of Ser Duncan the Tall. Humfrey Beesbury was slain in the first charge by Ser Donnel of Duskendale from the Kingsguard.

Blind Ben Beesbury was one of the candidates offered by Doran Martell, Prince of Dorne, to his daughter Arianne for marriage.

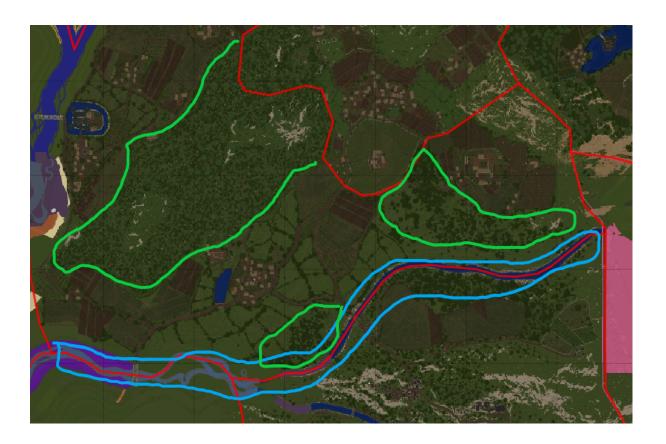
- *A Clash of Kings:* Renly Baratheon names the Beesburys as one of the houses supporting him during the parley with his brother, Stannis Baratheon, at Storm's End.
- A Storm of Swords: Ser Bertram Beesbury meets Ser Jaime Lannister and Brienne of Tarth at Brindlewood on their way to King's Landing and gives them the news of the Red Wedding.
- A Feast for Crows: Brienne recalls that Ser Hugh Beesbury took part in the wager on her maidenhood, offering her as a present a pot of honey "as sweet as the maids of Tarth".

Terraforming

Honeyholt doesn't require a huge effort when it comes to terraforming, but still, there's some stuff to be worked on here and there, such as on the lower ramification of the Honeywine which I intend to continue the work the OT terra team has done so far all the way up until I reach Foxglove.

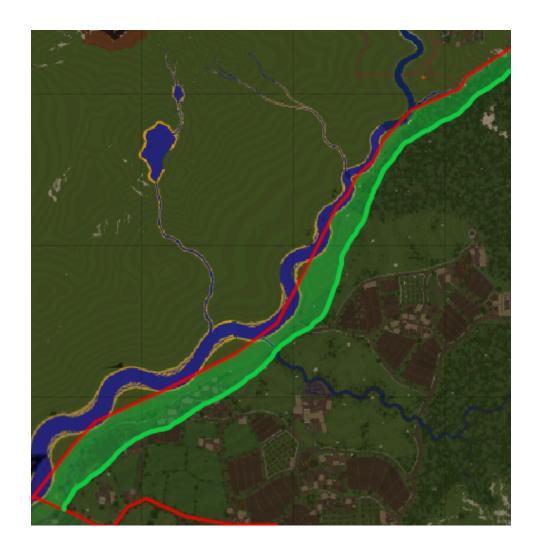
For the forests, I myself worked on that huge one in the middle of the project back when I was doing Hammerhal, and I gotta be honest that looking at it now I don't feel very pleased

about how it turned out, therefore I intend to run some tests for it soon and see if I can make it look more interesting than it currently does.

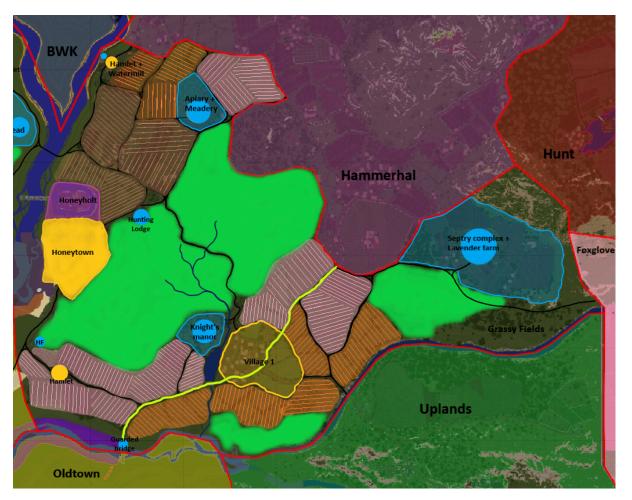


Hammerhal

Due to the redo of the upper Honeywine some areas closer to the river banks were affected in Hammerhal, Marg made sure to let me know beforehand and I gave them my go-ahead. So I'll also take the chance to fix these bits on the eastern banks once I start my works on Honeyholt.



Planning



Orange: Pastures/Cattle
Pink: Crops/Orchards
Light Brown: Flower fields

Green: Forests

Blue: Major facilities

Purple: Castle

Lighter Green: Rose Road

I also had made plans for the western area of the project across the Honeywine, but it has come to my understanding that the western area was included into Marg's megaproject, so my update is going to take place only on the eastern side of the HW.

My plan for Honeyholt is simple, it'll be like an extension of my work in Hammerhal, I intend to stay faithful to Tsar's plans for it, pretty much everything will be kept at their original place, I simply turned the farmstead to the north into an apiary with flowers fields for beekeeping, plus the addition of Honeytown a quaint settlement by the castle with the economy spinning around the trade of mead and honey, and a holdfast at the border with OT.

For the castle I gotta be honest, at first I had plans of redoing it, because in my head I thought I could make something different for it, however, after many builders bringing up to me their

concerns about redoing the castle especially for it being so iconic to our server, I decided to drop the idea of a redo to go for update, and after working a little on it at my plot I do think it can do it some justice, I believe some adjustments might be needed but I assure you keeping it's originality will be my main goal.

I made some house tests, I wanna go for the same designs I set for Hammerhal, they might look a little different because of the new blocks (especially the plaster ones) and the use of cycler, but I'll make sure to go throught Hammerhal as well updating where needed to avoid disparities between projects.













As you may have noticed, I did some palettes using brownish plaster for the southern areas in order to make a smooth transition between Honeyholt and OT.

I think that's pretty much it, I've never done an app for an update so please let me know if I missed something. And of course, any ideas or feedback are always more than welcome.



Thanks for reading!