

23-09-2024 Meeting Agenda and Notes

Round-table participants

Add yourself to the list at the bottom of the document if you want to talk about what you're working on during the round-table session. (So I don't have to copy it every time; make your name bold, and add a colon (:) that is not bold after your name...)

Absent:

- Halla
- Dmitry(?)

Meeting Meta

Rotation: [Wolthera, Emmet, Halla]

Today's Lead: Emmet

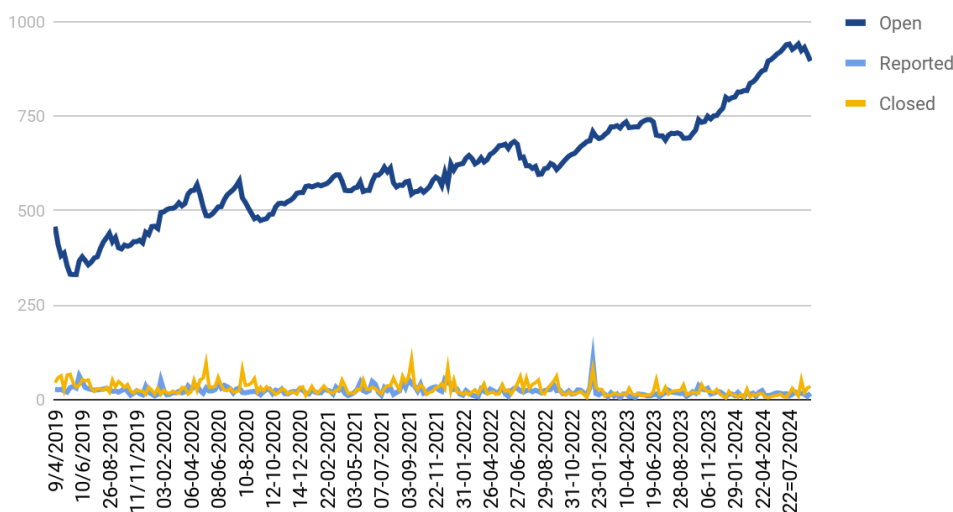
Next Week's Lead (i+1): Halla

Next Week's Backup (i+2): Wolthera

Statistics

896 +17 -35 (915) +9 -31)

Bugs



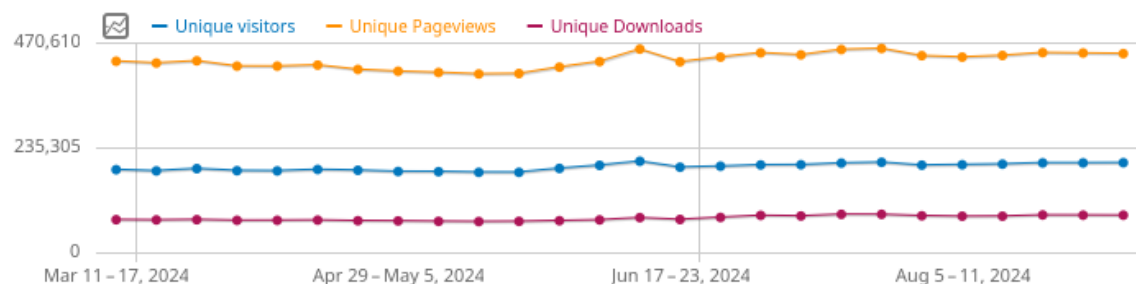
)

Commits in the past week

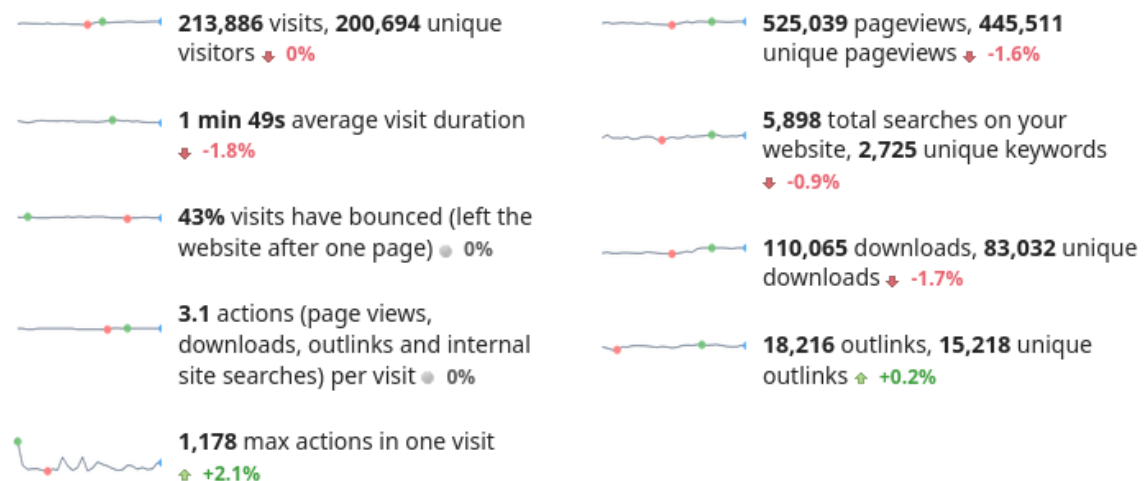
- Excluding merges, **7 authors** have pushed **29 commits** to master and **55 commits** to all branches. On master, **188 files** have changed and there have been [46,070 additions](#) and [42,161 deletions](#).
- Excluding merges, **10 authors** have pushed **43 commits** to master and **70 commits** to all branches. On master, **183 files** have changed and there have been [11,497 additions](#) and [10,256 deletions](#).

Web:

Visits Over Time



Visits Overview



- Recurring donations: **€2900** in the past month
- Fund.krita.org: **247** subscribers (253)
- Krita-artists.org: Pageviews last week - ~~277k~~
 - Active Users Last week - 1.0k
 - Total Posts Last Week - 1.5k
 - Sign-ups - 24.2k
- [Mastodon](#): **8.5k**

- [Peertube](#): 903
- <https://subredditstats.com/r/krita>

Code Stuff

- <https://phabricator.kde.org/T17188> dmitry's proposal for deps.

Regressions

- 22 [bugs marked as Regression](#) (~)
- 0 [bugs marked release blocker](#). (-1)

Updating Dependencies

Task: <https://phabricator.kde.org/T16430>

Split Dependencies Project

Merge Requests

- PaintOp Presets version update
 - https://invent.kde.org/graphics/krita/-/merge_requests/2191
 - Should we update the presets version and make them (silently) non-loadable in the previous versions of Krita?

Bug Hunt

-  Krita Bughunting Project
 -

Manual

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Website

- Freya put up the monthly updates on krita-org website repo. Wolthera will check them this week.

Release

Release procedure for stable releases:

- We release every other month
- Four weeks before we release, we close the merge window: only regression fixes are allowed
- Four weeks before the release, we will release a "beta".
- When we tag the final release, the merge window opens again

Releases:

Schedule

- 5.2.5 with bug fixes end september
 - we really need the release blockers fixed, there are issues with tiff files and opening multiple files
 - clang will be updated on windows this month before that. (dmitryK)
 - 2nd sept: we can't decide on a release date because half the team isn't present at the meeting, dmitry will mail the ML
 - 23 sept: release builds are done, waiting for release notes, wolthera will make these and annoy Emmet. Release will be on Wednesday.
- No 5.2.4 build for macOS, app store needs to be fixed first (Ivan).
- regressions and release blockers are down!

Youtube

- Hi, 91.000subs this week.
- Question about hardness and downloadable content.
- Ramon received complaints that direct links to his extra brush packs and the like are "sketchy".
 - He'll try to link directly to <https://files.kde.org/krita/extras/> for now and see if that helps.
 - We might otherwise need to create a unique landing page for the youtube extras.

Roundtable

- **Wolthera:** I didn't manage to get anything of note done this week. Still working on the fonts MR, had to spend some time on real life admin stuff. I need to work on 5.2.5 release notes and look over Freya's MR this week.
- **Halla:**
 - I worked with Ivan on the certificates for the mac store submission. I think I've finally got the right certificates to him

- I spent time porting to Qt6. I haven't made a new MR because I'm in the middle of one the trickier porting tasks: getting rid of QDesktopWidget (which was already deprecated in Qt5) but which we use a lot.
- I also uploaded 5.2.5 to the play, epic and windows store and download.kde.org (except for the DMG, that one came unsigned out of the factory. Ivan needs to sign it and then ask sysadmins to put it in the right place, if I don't have access to a signed dmg today.)
- **DmitryK:** created the release tarballs, then I decided to try two "fun" projects
 - tried to reincarnate the reduce-includes branch: https://invent.kde.org/graphics/krita/-/merge_requests/2239 My try failed because quite a bit of changes are required (e.g. forbid all the exports of UI files outside a .cpp file). And I'm not very sure about that rule yet. That is a part of the work suggested in this task: <https://phabricator.kde.org/T17188>
 - tried to use IWYU on Krita codebase. It kind of works, but instead of decreasing the compilation time, it increases it for Krita. I wrote the report here: <https://phabricator.kde.org/T17610>
- **Emmet:** Last week was a bit slower than the previous couple, but I made progress on a couple of bugs (487483 & 455818) and triaged quite a few others under the animation and storyboard components. Other than that I pushed 5.2.5 to Steam and tested it with the help of ivan and freya.
- **Tiar:** I was trying to make the demo build, I made a Windows setup and I did add openvino and Pillow, and that part seems to be working in krita-deps-development/ subfolder, but my Krita build don't see Python at all, I must've broken something. It is possible that my build is somehow botched/damaged because I was constantly getting blue screens and had to remove folders and restart cmake and build many times :/ (It's the new intel laptop, there is possibly something wrong with it - I just started to use it and it gives me lots of blue screens - but I don't really know how to check it?). cmake sees Python, but the scripts submenu is empty. and I believe I was doing everything the same way I did on the virtual machine.
- **Ivan:** I spent the week working with the store script and settings. The deps ci change introduced changes to our files which made the process throw new errors. I fixed those, and im thinking on trying again to sign with the linux signer. We might have some luck and the changes I made may help the signage process on the ci to finish. Also I can finally push a store version on behalf of halla, but we need a new version without the store links. And that's about it.

AOB

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FYI

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