



KIRKLAND LAKE MINOR HOCKEY ASSOCIATION

KLMHA Gold Rush Showcase Tournament U13A/U15A

All games to take place at the Joe Mavrinac Community Complex.

Healthy snacks will be provided in the dressing room following each game.

- No Body Checking for U13A divisions
- Body checking permitted for U15A division
- All teams guaranteed 4 games
- Travel permits and player cards will be required at registration
- Entry Fee: \$1150
- No gate fees.
- Number of teams may be capped.

For more information Email: klmhatournaments@outlook.com

TOURNAMENT RULES

1. Eligibility: All teams must consist of carded players as per your NOHA roster sheets.
Any over age players with above average skills will not be allowed to play
2. Before the Tournament, teams must submit their approved NOHA Roster
3. Before the Tournament, teams must submit their approved Travel Permit
4. Hockey Canada, OHF & NOHA rules are in effect
5. Conflicting colors: The visiting team will change sweaters.
6. The Rules Committee will settle all disputes. Referee decisions are final. PROTESTS ARE NOT ALLOWED.
7. All games shall consist of 3 – 12 minute stop time periods with a flood running every 2 periods of play.

8. Mercy Rule: In the 3rd period, if there is a goal spread of 5 or more, the clock will run straight time, with all penalties then being 3 minutes instead of 2 minutes.
9. Round Robin Points system will run as follows: 2 points for a win, 1 point for a tie and 0 points for a loss.
10. Tie breaker after round robin play:
 - o Head to head
 - o Goal ratio = Goals for divided by (Goals for + Goals against)
 - o Least penalty minutes,
 - o Least goals against
 - o NOHA guideline to follow if still tied.
11. Play off rounds: All games will declare a winner. In case of a tie after regulation time, overtime will be as follows: 1st Overtime: 5 minutes sudden death straight time with 4 skaters and a goalie. 2nd Overtime: 5 minutes sudden death straight time with 3 skaters and a goalie. 3rd Overtime: 3-man shoot-out (most goals scored...wins). 4th Overtime: 1 shooter per team until the tie is broken
12. All teams shall be ready to play 15 minutes before game time.
13. Any player that receives a major, match or gross misconduct penalty shall be ejected from the game and the remainder of the tournament.
14. Awards: Game awards – Awards will be provided at the end of each game for MVP, hat tricks and shut out awards. Coaches will select MVP for their own team.