

Welcome to Bobcat Studios: Video/Film

In this 2-semester elective class, students will be introduced to video production, exploring professional video production processes, camera techniques, and software applications. Students will produce a portfolio of work to demonstrate the variety of video production skills and competencies they acquire.

Teacher: Jonathan Loeffler

Website: <https://sites.google.com/sduhsd.net/bobcatstudios/home>

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Computer Lab Expectations

Students are expected to:

- Be present, on time, and in assigned seat by the bell
- Prepared for class
- Hardworking and focused
- Respectful and courteous
- Turn in work on time (late work gets points deducted)
 - If not finished, find time to come in to the computer lab and work on it (before school/during lunch) before the due date, otherwise points will be lost.
- Participate in class discussions, critiques, and other class activities
- Create original projects/works of art that meet lesson objectives and rubrics
- Be attentive and respectful toward teacher, other artists, class space, demonstrations, and the overall classroom environment
- Demonstrate proper care and maintenance of equipment, tools, work space, and supplies
- Cell phone use is not permitted in class unless specified for by the teacher
- Keep the lab clean. No food, candy, or drinks in the lab to ensure preservation of lab equipment.
If a student damages, destroys, or substantially decreases the value of school property, the Principal shall require the student's parent to make restitution.

Course Curriculum & Pacing

We will follow the *California Technical Education Standards for Arts, Media, and Entertainment* throughout this course.

Units Include:

- Introduction to Filmmaking
- Computer File Formats and Organization
- Adobe Premiere Basics
- The Production Process
- Practice and Making Video
- Storytelling
- Film History
- Scriptwriting/Storyboarding/Preproduction
- Sound Design, Lighting, and Cinematography
- Special Effects

Animation

Grading

Grades are earned by acquiring points in the following categories:

General Assignments (25%)

Quizzes and Tests (25%)

Projects (50%)

All submissions should be saved in the proper place ON TIME for grading purposes and full credit. Late homework is not accepted.

Note: This is a working document, subject to changes