

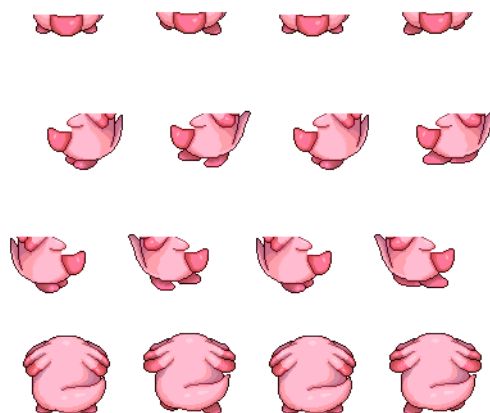
Guide to Mounts

A Mount is made up of two layers. A front and back layer, with the character sprite in the middle

For example:



As you can see Chanseys' pouch, arms and back are on the front layer because they will be in front of the players' sprite.

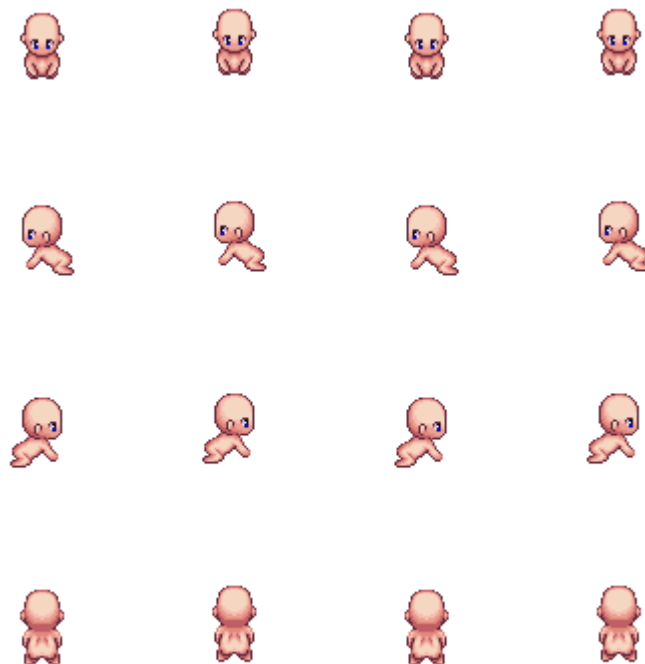


Chanseys' head in this example is on the back layer because it will be behind the players' sprite



Here is a copy of PBO's Mount Sprites for you to use.

https://cdn.discordapp.com/attachments/437637186377089024/1026589301745651773/mount_sprite.png



Sheet size is 384 x 384. Here is a template for reference.

https://cdn.discordapp.com/attachments/437637186377089024/1026597540180803635/mount_sheet_frames.png

