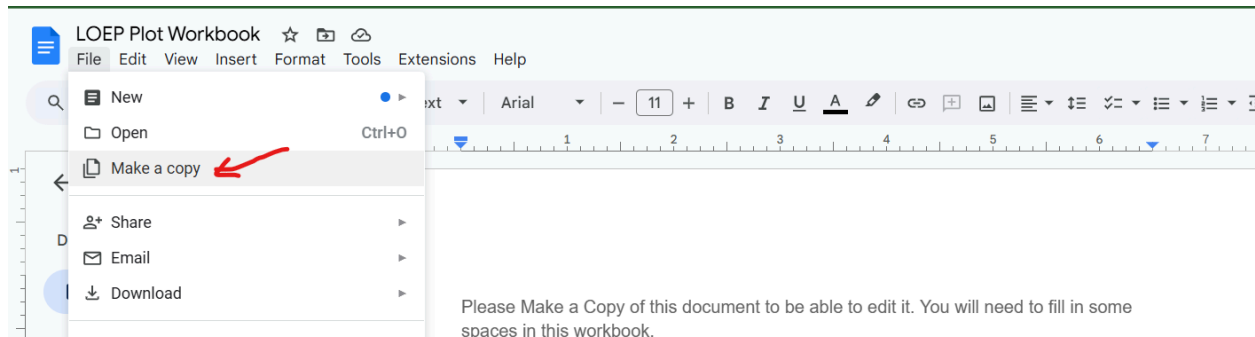


NOTE: Please make a copy of this answer booklet to be able to edit it.

Fill out ALL sections.



AiStoryLab Practical Test

NOTE: You are NOT required to create images for Basic 2 Practical Test

Part One: Describe your villain below

Monster Name:

Description:

Attack Effects:

Quirks:

Habitat:

Weakness used by Kay and Ash (MUST be grounded in STEM):

Part 2: Pompt Outline

1. Opening Incident

Direction: A first encounter with the monster by a student, staff, or another individual on the school grounds.

This encounter usually shows the person doing an everyday activity (e.g., farming, studying, sneaking out) before being interrupted by the monster.

They typically attempt to escape but are ultimately attacked — the monster either paralyzes, swallows, abducts, or wounds them in a way that leaves physical or supernatural evidence (e.g., bitten shoe, glitching devices, strange footprints).

Prompt:

Result:

2. Reaction and Crime Scene

Direction: The school descends into controlled or chaotic panic once the missing person or attack is discovered.

Authorities (police, CID, security agencies) and sometimes school management try to handle the situation, usually badly.

There's often visible evidence collected at the scene — shredded uniforms, corrupted files, hoofprints, or slime — and early misinterpretations of what the monster could be.

League agents embedded in the school or community flag it for the Prefects.

Prompt:

Result:

3. Contacting the Prefects – Scribe (Ash)

Direction: Ash is informed first, usually in the middle of a science experiment, research, or casual downtime.

She's briefed on the nature of the attack and initially shows reluctance, irritation, or scientific curiosity.

Once convinced it's serious (e.g., a Code Black or Code Tech Black), she prepares to respond, usually grabbing scientific tools, monster detectors, and her badge, which allows her to de-age for infiltration.

Prompt:

Result:

4. Contacting the Prefects – Runner (Kay)

Direction: Kay is reached next, typically during physical training, a competition, or some comic book and animation related activity like being at a conference or drawing secretly, or some other chaotic activity where he stands out.

He receives a direct order from HQ or a Senior Prefect or Ash and, though complaining humorously, quickly accepts.

Prompt:

Result:

5. Mission Brief at League HQ

Direction: Both Prefects report to HQ (or a mobile HQ unit) where they are given full intel on the monster/entity:

attack time, victim profile, traces left, and scientific/historical background of the creature.

Visuals like footage, 3D models, or crime reconstructions are shown.

A specific mission objective is set (e.g., rescue the victim, capture or neutralize the creature, prevent further public exposure).

Any stakes, deadlines, or high risks are emphasized (e.g., digestion timer, upload timer).

Prompt:

Result:

6. Transformation and Set-Off

Direction: Using their Prefect badges, Ash and Kay regress to their teenage appearances to blend into the school environment.

They are given cover identities, uniforms, and planted digital backstories.

They usually depart quickly using a disguised League vehicle or portal, exchanging light banter, masking the underlying tension about the mission.

Prompt:

Result:

7. Infiltrating the School

Direction: Ash and Kay arrive at the school posing as new transfer students.

They navigate school bureaucracy, interact with students or staff, and quietly scout for early signs of the monster's presence — glitched screens, missing classmates, whisper rumors, strange smells, etc.

Tension is built as they realize the environment is more compromised than initially believed.

Small incidents often hint that the monster is aware of them too.

Prompt:

Result:

8. Meeting the Embedded Agent (House Prefect/School Staff)

Direction: They meet the League's embedded agent (e.g., a chemistry teacher, IT admin, cleaner) secretly working within the school.

This agent supplies them with special weapons, tools, or knowledge tailored to the specific monster (e.g., AP darts, firewall charms, emesis bombs).

They often share additional intelligence about the monster's habits, weaknesses, and how it's been evolving within the school.

Prompt:

Result:

9. Recon on Site and First Encounter

Direction: Ash and Kay conduct a stealthy investigation of the hotspot (e.g., the school farm, server room, abandoned classrooms).

They encounter the monster — either partially (glimpse, sound) or fully.

Usually, the monster attacks, forcing a split-second response.

Kay often engages physically while Ash analyzes weaknesses, gathers samples, or creates a temporary retreat or containment using their limited equipment.

Prompt:

Result:

10. Reprimand and Prep for Final Attack

Direction: After the chaotic encounter, they are caught by school authorities or agents for being in unauthorized places or causing disturbances.

They face threats of detention, expulsion, or punishment.

Using their cover, and with secret help from the embedded agent, they use this moment to stock up on heavier gear or concoct a plan for a full assault.

Final plans are set: traps, decoys, specialized chemical or tech-based attacks.

Prompt:

Result:

11. Final Assault

Direction: At night or during a strategic window, Ash and Kay execute their plan to subdue the monster.

The attack usually involves distracting the monster, setting traps, applying scientific or mystical tools, and struggling against the clock (e.g., before digestion, full upload, etc.).

Both Prefects have to use teamwork — Kay's physical skills and Ash's tactical mind — to defeat or capture the entity.

Prompt:

Result:

12. Rescue or Resolution

Direction: They either successfully rescue the victim (alive but traumatized) or retrieve their remains for respectful closure.

The monster is neutralized, contained, or driven off temporarily.

Evidence is wiped, and normalcy is restored for the school.

They cover their tracks using League tech like Memory Dust or fake reports to avoid public panic.

Prompt:

Result:

Full Story

Title:

Body