

Safety Information:

If at any point a staff member or trained medic feels you are acting in an unsafe manner they are authorised to give you a warning or remove you from play.

If you look unwell or are not taking care of yourself any staff member or medic is authorized to remove you from the game until a medic has cleared you to play.

If at any point you are found to be acting in any way that knowingly puts other players in harm's way or you are found to be purposely doing anything that could lead to out of game harm to another player's property you will be ejected from the game without a refund.

- Wildlife - We are in nature. You will run across wildlife, avoid it and leave it alone. Do not touch or antagonize it. Wildlife will seek out warm places. If you find a wild animal in your cabin or in the tavern please find a staff member.
- Only game safe lighting is allowed. Please try to keep all lighting outside of cabins to low lumen lighting if using white lights. Red or amber lights carried by players are preferable.
- There is always a chance of rain. Try to make sure you stay in dry socks! This goes for when it is hot as well, soggy socks make for bad feet.
- Do not leave food open in cabins. It will attract raccoons and other less nice critters.
- Shake out boots and shoes, snakes and scorpions are present and can easily get into cabins. Best practice is to place shoes on a free bunk or table overnight to reduce the risk.
- Drink water (Then drink some more)
- OOG (Out of Game) pouches and items are inviolate and always out of game. If you are caught stealing out of game there will be consequences. OOG items must be marked or placed in a cabin in an area marked on your Marshal Notes.
- Under 16 with parent or guardian at all times for insurance reasons. If you have a non-legal-adult child on site you are responsible for you MUST sign an insurance waiver.
- Close toed shoes are REQUIRED. We will give you a pass your first game, but after that if you are found to not be wearing proper footwear then we will ask you to sit out until you can find proper footwear.
- It's going to be hot, please be prepared to shed layers of your kit. We will be keeping an eye on the heat index and may go to "Virtual Armor" to protect our players
- Do not wear glass. Vials, cups, large hourglasses. If you have small vials inside a pouch that is fine. But no glass can be worn outside of a pouch.
- When no burn ban is in effect fire is only allowed in the fire pit, if you are found lighting a fire anywhere else you will receive an immediate write up and possible removal from the event with no refund.

- The beams that hold up the dining hall porch are stable but not stable enough for hammocks or other items that are intended to support a human's body weight. Do not attempt to suspend such items from them.
- Attendees must not swim in the lake, it is home to a large alligator and it doesn't like visitors.

By Signing this page you agree to follow the instructions outlined in the **Wraithvale Basic Safety Information Document**

Player Name:

Parent/Guardian Name (If applicable):

Signature:

Date: