Lesson 11: Our Classroom Story

Powerful Ideas of Computer Science	Algorithms, Debugging, Design Process
Powerful Ideas of Literacy	Sequencing, Writing Process
PTD	Collaboration, Community Building
Palette of Virtues	Open-Mindedness, Fairness
Children will be able to…	● Add new pages to existing ScratchJr projects. ● Coordinate with peers to present in sequential order.
Vocabulary	
Teacher Preparation	● Read lesson plan. ● View example projects in optional materials to familiarize yourself with project activity.

Warm Up
- **One Sentence Story** *(Suggested Time: 10 minutes)*
  - Have children bring their Design Journals with their sentences on them and read their sentences in order (teacher should indicate when it is each child's turn).

ScratchJr Time
Expressive Explorations:
- **Finalizing Our Classroom Story** *(Suggested Time: 25 minutes)*
  - Give children time to finalize their projects, with a focus on adding new pages to their projects and changing the background as needed, (if their sentence needs to be shown across multiple pages).
  - Remind children to test and debug their programs.

Closing Tech Circle
- **Share Creations (***Suggested Time: 10 minutes)*
  - Read the story and run the program children created in order, starting with the teacher's sentence.
  - For each child's turn, the child should read the sentence and share their project.

○ Think-Pair-Share a compliment.

Opportunities for Differentiation
- **Extra Challenge**
  - If children finish their program early, have them practice telling the story of their program so they are ready to share (practice in pairs if others are done as well)