Bowling Rules

Stonewall Sports Raleigh

Top 10 Things To Remember:

1. **Wear Your League Shirt & Bowling Shoes**
   All team members must wear their official Stonewall Sports Bowling–Raleigh T-shirt and proper bowling shoes while bowling. Shoe rental is included in your registration fee.

2. **Everyone in Attendance Must Bowl**
   If you're present and in your Stonewall shirt, you must bowl at least one game that night.

3. **Four Bowlers Max per Game**
   Teams can rotate players between games, but no more than **four bowlers** can bowl in a single game.

4. **Arrive on Time for Practice & Start**
   Practice starts at **6:50 PM** and lasts 10 minutes max. Official bowling begins **promptly at 7:00 PM**.

5. **Short-Handed Teams & Scoring Rules**
   - 3 bowlers = 4th bowler scored as 75.
   - Fewer than 3 bowlers = forfeit that game (0 points).
   - No adding a 4th bowler after the 3rd frame.
   - **No non-registered players**—violations lead to forfeits and possible season penalties.

6. **Lane Rotation & Scoring**
   Lanes will rotate between frames. All scores are **scratch (no handicaps)**.

7. **How Points Are Earned**
   - 2 points per game win
   - 1 point per tie
   - 1 point for total pin count win
     → **7 total points possible per match**

8. **Score Sheets Must Be Signed & Submitted**
   Each team must record, sign, and turn in their score sheet **before leaving**.

9. **Follow Proper Bowling Etiquette**
   Don't bowl at the same time as bowlers in adjacent lanes. Wait until both sides are clear before you take your approach.

10. **Respect the Venue & League Etiquette**

- Return all house balls and shoes at the end of the night.
- Follow all bowling alley rules: **no outside food or drinks, no smoking, no vaping**, and always act responsibly.

Bowling Rules
Stonewall Sports Raleigh

1. All team members must wear their Stonewall Sports Bowling-Raleigh T-shirt and proper bowling shoes while bowling. Bowling shoes cost/rental is included in the Registration Fee.
    1.1. While participating, players must wear the official League t-shirt designated for the current sport and current season – no other shirts are permitted unless for special events sanctioned by the League. Players are permitted to alter or decorate their shirts; however, no alterations or decorations may infringe on the League's or Sponsors' logos. Violations of this requirement may include player's inability to complete the season due to a lack of suitable uniform, and/or the team being given a Paper Forfeit for the night. The uniform is considered an extension of the player.
2. All team members in attendance and in Stonewall Sports Bowling-Raleigh T-shirt must bowl at least one game for that night.
3. Bowlers can be rotated between games, but no more than four bowlers per team can bowl per game.
4. Three games are bowled each week, at the designated bowling alley, on the designated night, according to the published schedule.
5. Unless otherwise stated, Practice begins at 6:50pm and will last no more than ten minutes. At 7:00pm official bowling will begin.
6. If a team has less than four bowlers but at least three bowlers, the 4th bowler's spot will be scored a 75 for that game. Any team with less than three bowlers will have to forfeit that game(s) and will be scored zero points for that game. Once a game has started with only three bowlers, a 4th bowler cannot be added after the 3rd frame is completed by both teams, but the bowler can play the next game. No non-registered Stonewall Sports Bowling-Raleigh bowlers can bowl at any time. Any team that allows a non-registered bowler to bowl will forfeit that game and receive a warning. If a second warning is issued during the season, then the team will not be eligible to receive any points for the remainder of the season.
7. Bowling lanes will be rotated back and forth between each frame.
8. Game totals will be scratch scores. No handicaps will be added.
9. A team will be awarded two points for each game won, one point for each tie game, and one point for winning the total pins count for the three-game match, for a total of seven possible points per match.
10. Individual game scores must be recorded nightly on a designated score sheet, signed and turned in to the Bowling Director or Designee before the team leaves that night.
11. **Please practice proper bowling etiquette. If your lane is ready to bowl and you are ready, check the bowlers on each side of you. Do not take your bowling approach at the exact time either of these bowlers are taking their approach. If their approaches are both clear, then you may bowl.**
12. If a thrown bowling ball enters the gutter and then bounces out to knock down pins, then the pins knocked down will count as downed pins.

13. At the end of bowling each night, you must return any bowling center bowling balls to their rack and any rented shoes to the counter.
14. Standings will be updated weekly in LeagueApps. The rankings are based on best win/loss record, with total pin count being the determining factor in the event of a tie.
15. The final night of the published bowling season will be the roll-off night. The format for the roll-off will be announced in the Captain's GroupMe during the season. If not all teams will be participating in the roll-off due to positioning, those teams not participating will get to choose a competing team to bowl for the night, or will be randomly assigned a competing team.
16. **All bowlers must observe the rules and regulations of the bowling alley(s) in which we play, which includes exhibiting responsible use of their facility, not bringing outside food and beverage, and not smoking or vaping.**

Any rules questions can be directed to the Bowling Director:

Mitchell Moravec *(he/him)*
Bowling Director
Raleigh.Bowling@StonewallSports.org