SUBJECT: Art Exploration	GRADE: 6th
Unit Title: Introduction to Art	Time Frame: 15 Day Cycle
UNIT	OVERVIEW
In this unit, we will learn about: • Safety in art class • Drawing, painting and 3D exploration • Art History/Artists • Purpose of Art	
LRG SKILLS AND DISPOSITIONS	PA STANDARDS
Creativity and Innovation: This skill will be assessed through a variety of project creation related to drawing, painting and mixed media. (S3B) Continual Learning and Growth Mindset: This skill will be assessed through skill and knowledge growth and attitude toward learning.(D2B)	VA:Cr1.1.5a Combine ideas to generate an innovative idea for artmaking. VA:Cr2.1.5a Experiment and develop skills in multiple artmaking techniques and approaches through practice VA:Re7.1.5a Compare one's own interpretation of work to the interpretation of others. VA:Cr3.1.5a Create artist statement using art vocabulary to describe personal choices.
COMPETENCIES	LEARNING TARGETS
Express I can learn to create works that convey a feeling, idea or meaning.	 I can analyze the specific considerations for presenting and protecting art in various locations, indoor or outdoor settings, in temporary or permanent forms, and in physical or digital forms (K1ARA5G1)

Stretch and Explore I can learn to reach beyond my capability and embrace the opportunity to learn from my mistakes.	• I can collaboratively set goals and create artwork that is meaningful and has purpose to the makers. (K1ARA6G1)
Develop Craft I can learn to use tools and materials and the practices of art.	 I can advance and manage materials, tools, and equipment in a manner that prevents danger to self and others. (K1ARA5G1) I can find materials by myself and return them to the proper location. (K1ARA2G1)
Understanding Purposes of Art I can learn about art history and how current events affect my art making.	• I can interpret information about time, place, and culture in which a work of art was created through observation. (K1ARA8G2)

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