

VR Games

~~SPARG~~

A Fear of Heights, and Other Things

Virtual Rick-ality (x3 People)

Lone Echo

~~Keep Talking and Nobody Explodes~~

~~Superhot VR~~

~~Gunjack~~

Doom VR

EVE: Valkyrie

Job simulator

hot dogs horseshoes and handgrenades

Forgotten Chambers

Resident Evil 7: Biohazard (Oculus VR release in Jan 2018?)

Star Trek: Bridge Crew

Beat Saber

[Rec Room](#) (FREE)

Thumper

Budget Cuts

Accounting (Vive game)

Guns Arcade: City Crisis

PS4 Games

~~Okami HD~~

Playstation Now monthly subscription

~~Shadow of the Colossus (HD Remake release Feb 8, 2018)~~

~~Journey~~

~~Monster Hunter~~

~~Horizon Zero Dawn (complete edition with all DLC comes out Dec 5)~~

Nioh [x2 People]

Yakuza 0

Everything [x3 People]

The Sexy Brutale

Resident Evil 7: Biohazard

~~Uncharted: The Nathan Drake Collection (It's Cheap)~~

FF XV [x3 people]

~~Nier: Automata [x2 People]~~

Destiny 2
~~Middle Earth: Shadow of War~~
~~Fallout 4: GOTY~~
~~South Park: The Fractured But Whole~~
~~Persona 5~~
Crash Bandicoot N. Sane Trilogy
Little Nightmares
Firewatch
The Witness
Tekken 7
Star Wars Battlefront 2 [x3 people]
Injustice 2
Gundam versus
Danganronpa V3: Killing Harmony
[Hellblade Senua's sacrifice](#) [x2 people]
~~Drive Club~~
~~God of War (the new super good 2018 one)~~
Metal Wolf Chaos
Spider-man
Changer Seven

PC Games

Gang Beasts
Vanquish
Bayonetta
Ori and the Blind Forest
Limbo
Thomas was alone
Nier Automata [x2 People]
Destiny 2
Firewatch
Rise of the Tomb Raider
Little Nightmares
The Mean Greens
Hollow Knight
~~Crusader Kings II~~
Europa Universalis IV
Victoria II
Hearts of Iron IV
Stellaris

Overwatch
Player Unknown's Battlegrounds
divinity original sin 2
Hellblade: Senua's Sacrifice
Kholat
Layers of Fear: Inheritance
Wild Animal Racing
Spec Ops: The Line [x2 People]
ABZÛ [x2 People]
Transistor [x2 People]
The Flame in the Flood
Night in the Woods
Cuphead [x24 People]
Bastion
Life is Strange
Trine 2
The Talos Principle
Stardew Valley
This War of Mine [x2 People]
Divinity Original Sin (first one)
Apotheon [x2 People]
INSIDE [x3 People]
Papers, Please
Fez
FTL: Faster Than Light
Undertale [x2 People]
Oxenfree [x2 People]
Kerbal Space Program
N++
Crypt of the Necrodancer
The Stanley Parable
The Beginner's Guide [x2 People]
Darkest Dungeon [x2 People]
Home Sweet Home
Zone of the Enders: The Second Runner - Mars (Release: Early 2018, has VR support)
Thumper
Metal Wolf Chaos
Changer Seven

Xbone Games

Sunset Overdrive [x2 people]

Gears of War: Collection
Guitar Hero 5 [x2 people]
Halo: Collection
Cuphead
Recore
Rare Replay
A Way Out (Release 2018) [x2 people]
Metal Wolf Chaos
Changer Seven

WiiU Games

Donkey Kong: Tropical Freeze
~~Breath of the Wild~~

Classic games

A DOS PC!
Duke Nukem
Original Sim City Games
Cool DOS games that I can't think about right now
Tenchu: Shadow Assassins (Wii)
Bushido Blade (PS1)
Front Mission 3 (PS1)
Crysis [x2 People]
Half-Life
Sid Meier's Pirates! [x2 People]
Stronghold Crusader [x2 People]
Age of Empires III
CoD: MW 1 & 2
Minecraft
ICO (PS2)
[Metal Wolf Chaos](#) (Xbox original - Japan release only)
Nier (PS3/Xbox360)
Drakengard 3 (PS3)
We Love Katamari (PS2)
Crash Team Racing (PS1)
Silent Hill Collection (PS3)
Catherine (PS3)

Can we get more Nintendo DS games? Don't really care which ones. Older ones would be better. Would like to have a few more to plop in and try if you happened to find an assortment of old cartridges. (They can even be kids games I am interested in playing stuff that I liked when I was younger to try and understand why I liked them!)

Nintendo DS Games

The World Ends With You
Flower, Sun and Rain
Lost in Blue

PS2 Games

God Hand [x3 People]
Fatal Frame 2

Board Games

Portal
[Gloom](#)
Dark Souls The Board Game --- <https://store.steamforged.com/>
[Skull and Roses: Skull](#)
Shogun Big Box Strategy Board Game
[Machi Koro](#)
~~Machi Koro Harbor Expansion~~
~~Machi Koro Millionaires Row~~
Codenames
Codenames Duet
[Terraforming Mars](#)
Terraforming Mars Other Side of Mars Expansion
[Secret Hitler](#)
Bloodborne
Tokaido
Dominion
[Stone-garden](#)
[Kemet](#)
Star Realms
Hero Realms
~~Sushi Go: Party Edition — Easy to learn, also a strong showcase of drafting mechanics.~~

~~Caylus~~-- it isn't pretty, but it's mechanically elegant and has a solid level of complexity.
~~Power Grid~~-- I don't think we have a copy, and it's a decent Euro for 1st term GD's to cut their teeth on w/out having to wade through a 30 page rulebook.
Tichu-- We don't have any climbing games; this one is the greatest.
Munchkin expansion packs (call of cthulu, adventure time, etc.)
More Dungeons and dragons books please, for fifth edition, campaign books, and player handbooks
T.I.M.E Very fun and enjoyable Coop game with four players
~~One Night Werewolf~~

Unity Packages

[~~Amplify Shader Editor~~](#)
[~~Amplify Bloom~~](#)
[~~Amplify Occlusion~~](#)
[~~Amplify Motion~~](#)
[~~Amplify Color~~](#)
[~~Amplify LUT Pack~~](#)
[CTS - Complete Terrain Shader](#)
[Stylized Nature Pack](#)

Unreal Packages

[Landscape Auto Material](#)
[Shelling System for Level Designers and Arch Viz](#)
[Multi Objects Renaming Tool](#)

Other (Hardware/Peripherals)

~~Oculus Touch~~
Nintendo Switch! With Zelda and Super Mario
[Nintendo Switch Dock\(s\)](#)
[VR Mounts for Vive](#)
External HDD or larger internal HDD for PS4
PS VR
~~New PS4 controllers (only 1 left currently) [x2 people]~~
More Oculus headsets
PS4 Pro

XBOX One X

HTC Vive

Guitar Hero Drums

Substance Designer for Everyone

2 Monitors for everyone!!!

Privilege to install Steam on PCs

Please allow student laptops to play League Of legends. There is only 3 computers in the steam room but league has 5 man teams

New knuckles controllers for HTC Vive (unreleased as of this writing)

Oculus Go (\$280CAD untethered headset)

HTC Vive Pro

Books

The State of Play: Creators and Critics on Video Game Culture

Procedural Generation in Game Design by Tarn Adams (2017)

Game Development Essentials: Game Level Design (First, Second and Third Edition)

~~*Designing Games: A Guide to Engineering Experiences* by Tynan Sylvester~~

Programming Pearls 2nd Edition (Jon Bentley)

Head First C#

The Art of Game Design: A Book of Lenses by Jesse Schell

The Ultimate Guide for Video Game Writing and Design, by Dille and Zuur Platten

[Okami Official Complete Works](#)

[Social Physics](#)

[Clean Code](#)

~~Clean Architecture~~

~~Code Complete~~

~~Pragmatic Programmer~~

~~Cracking Coding Interview~~

~~Clean Coder Conduct~~

Game Design Workshop: A Playcentric Approach to Creating Innovative Games by Tracy Fullerton

An Architectural Approach to Level Design - Christopher W. Totten

Level Design: Processes and Experiences - Christopher W. Totten

Hero's Journey - Joseph Campbell

Manwatching - Desmond Morris

[ZBrushフィギュア制作の教科書](#)

[デジタル原型師養成講座 プロとして通用するフィギュア作成技法](#)

[ローポリ スーパーテクニク](#)

[Blender標準テクニク ローポリキャラクター制作で学ぶ3DCG](#)

[3DCG cell style effect reading book 1.0](#)

The 21st Century Screenplay - Linda Aronsson

The Anime Machine - Thomas Lamarre

Level Up! The Guide to Great Video Game Design by Scott Rogers

