

```
import random as r
import numpy as np
import datetime as dt
import matplotlib.pyplot as plt
```

```
# Partie 1 -----> 12 points
```

```
# 1) -----> 1 point
```

```
def saisie(nmax):
    x=-1
    while x<1 or x>nmax:
        x=int(input('donner un entier compris entre 1 et '+str(nmax)+' '))
    return(x)
```

```
class mastermind:
```

```
# 2) -----> 1,5 point
```

```
    def __init__(self,n,niveau):
        if niveau==1:
            self.grille=np.zeros((16,n),int)
            self.score=15
        elif niveau==2:
            self.grille=np.zeros((11,n),int)
            self.score=10
        elif niveau==3:
            self.grille=np.zeros((6,n),int)
            self.score=5
```

```
# 3) -----> 1,5 point
```

```
    def init_CS(self):
        n=self.grille.shape[1]
        for i in range(n):
            x=r.randint(1,n)
            while x in self.grille[0]:
                x=r.randint(1,n)

            self.grille[0,i]=x
            print(self.grille)
```

```
# 4) -----> 1,5 point
```

```
    def __repr__(self):
        ch='MasterMind '+ ' '\n'
        for i in range(len(self.grille)):
            ch=ch+str(self.grille[i])+'\n'
        return(ch)
```

5) -----> 1 point

```
def __getitem__(self,i):
    if i>= len(self.grille):
        return 0
    else:
        return self.grille[i]
```

6) -----> 1,5 point

```
def lire_combi(self,essai):
    for i in range(self.grille.shape[1]):
        x=saisie(self.grille.shape[1])
        while x in self.grille[essai]:
            print('existe deja - resaisir')
            x=saisie(self.grille.shape[1])
        self.grille[essai,i]=x
```

7) -----> 1,5 point

```
def __call__(self,essai):
    res=self[0]==self[essai]
    nb=0
    for i in res:
        if i==True:
            nb=nb+1
    return(nb)
```

8) -----> 2,5 point

```
def jouer(self):
    self.init_CS()
    essai=0
    x=-1
    while essai<self.grille.shape[0]-1 and x!=self.grille.shape[1]:
        essai=essai+1
        print('-----essai ',essai)
        self.lire_combi(essai)
        x=self(essai)
        print('\n',x,'bonne(s) valeur(s)')
        print(self)
    self.score=(self.grille.shape[0]-1)-essai+1
    if x==self.grille.shape[1]:
        print('\n Bravo')
    else:
        print("\n Echec - vous avez depasse le nb d'essais permis")
```

Partie 2 -----> 8 points

1) -----> 2 point

```
def insertionFichier(nomFichier,indiceP,nomJ,score):
```

```
    f=open(nomFichier,'a')
```

```
    d=dt.datetime.now()
```

```
    f.write(str(indiceP)+':'+nomJ+':'+str(d.year)+'-'+str(d.day)+'-'+str(d.month)+'-'+str(d.hour)+'-'+str(d
.minute)+'-'+str(d.second)+':'+str(score)+'\n')
```

```
    f.close()
```

2) -----> 1,5 point

```
def simulation(p,j1,j2):
```

```
    niv=int(input('saisir le niveau du jeu: 1, 2 ou 3'))
```

```
    indice=1
```

```
    for i in range(p):
```

```
        M=mastermind(5,niv)
```

```
        M.jouer()
```

```
        score=M.score
```

```
        if i%2==0:
```

```
            insertionFichier('score.txt',indice,j1,score)
```

```
        else:
```

```
            insertionFichier('score.txt',indice,j2,score)
```

```
            indice+=1
```

version 2

'''

```
def simulation(p,j1,j2):
```

```
    niv=int(input('saisir le niveau du jeu: 1, 2 ou 3'))
```

```
    indice=1
```

```
    for i in range((p+1)//2):
```

```
        # joueur1 joue et obtient score
```

```
        M=mastermind(5,niv)
```

```
        M.jouer()
```

```
        score=M.score
```

```
        insertionFichier('score.txt',indice,j1,score)
```

```
        # joueur2 joue et obtient score
```

```
        M=mastermind(5,niv)
```

```
        M.jouer()
```

```
        score=M.score
```

```
        insertionFichier('score.txt',indice,j2,score)
```

```
        indice+=1
```

'''

3)a) -----> 2 point

```
def scoreJoueur(jr,nomf):
    f=open(nomf,'r')
    lf= f.readlines()
    res=[]
    for x in lf:
        sl=x.split(':')
        if(sl[1]==jr):
            res.append([int(sl[0]),int(sl[3])])
    f.close()
    print(res)
    return res
```

3)b) -----> 1 point // ici on acceptera aussi les boucles au lieu de la comprehension

```
def coords(l):
    lx=[l[i][0] for i in range(len(l))]
    ly=[l[i][1] for i in range(len(l))]
    return lx,ly
```

3)c) -----> 1,5 point

```
def statistiques(nomf,jr1,jr2):
    l1=scoreJoueur(jr1,nomf)
    lx1,ly1=coords(l1)
    l2=scoreJoueur(jr2,nomf)
    lx2,ly2=coords(l2)
    plt.plot(lx1,ly1)
    plt.plot(lx2,ly2)

    plt.xlim(0,10)
    plt.ylim(0,10)
    plt.show()
```

prog principal -----> non noté

```
simulation(2,'Leila','Sana')
statistiques('score.txt','Leila','Sana')
```