CONTENT WARNINGS

- Drowning
- (Past) Pokemon Death
- Death in General
- Injuries
- Mentions of Pokemon Abuse
- Canon-typical Violence, similar to Pokespe violence.

Worldbuilding

- This Universe is a mixture of **Anime and PostGame**. There's anime inspiration in means of contests, more towns, Officer Jenny existing, and so on. This Universe has the characters we all know and love in the game, with the Game protags already finishing their story and older (All but Gen 7-9 cast are adults). Pokemon Rangers are about too!
- All of the evil organisations disbanded besides Team Rocket. Poachers, Pokemon Hunters, and stray outlaws exist.
- At the moment, there are no story spoilers for Scarlet/Violet, but the new Pokemon and characters are very present, including ones in the DLC. Story spoilers go up to Legends Arceus. Vague SV Story Spoilers will be marked, however. There are vague Pokespe spoilers, if you know you know type of deal.
- Multiverse is canon in Pokemon and brought up A LOT with these characters. Wormholes, silly Hoopa, Fallers, it's all there.
 The manga world and this world are the most important, which will be called speverse and mainverse here.
- Pokémon Schools are enforced more than canon. It's very common to go through a K-12 style education before travelling or homeschooled. It's a case by case basis in region and person.
- Because of the events that went on in gameverse canon, it's also common for trainers to set out at 16-17 and not 10-12. In most regions, a minimum of 14 years is for a trainer. You can still own Pokemon, just cannot join leagues/contests.

- The AU begins with the V3 Cast being around 19 (when the trios form). The Reason that they started so late is in their background.
- Contests are just as important as Gym Battles. Contests and League follows the anime route. Kalos has Pokemon Showcases to become Kalos King/Queen/Monarch along with a few multiregional contests.
- Hisuian Pokemon exist in the present, just very rare and hiding in Mt. Coronet and Space-Time Rifts. You can evolve Pokemon like Oshawott, Cyndaquil, and Rowlet to their Hisuian evolutions while levelling up in Mt. Coronet
- New Gen 9 Evolutions (Like DunDunsparce) are available in all regions.
- Gimmicks are there, woo. The Gen 8 and 9 Gimmicks are region-locked, but some areas in Johto and Unova can use Gen 9 gimmicks.
- Ultimate Talents do not exist at all, but their talent/skills are still around (Kaede being a musician, Kaito's interest in space. Miu's Inventions, Kirumi's caretaking, etc)

NOTES FOR CHARACTER INFORMATION

- This is a super condensed loredump of my AU so I left out most of the Pokemon and events that go on when the journey begins. It's a basic background!
- Professor Pokemon = The starters in canon! Referring to Bulbasaur Charmander Squirtle etc. They are not actually the characters starters but everyone gets one!

- Not every character is listed here or has a lot of information!
 Kept the ones that are the main focus in the AU but everyone is there!
- The backstory happens to them at a young age to fourteen! The gap between work/studying and embarking on their journey is around five years.

PROTAGONISTS

KAEDE AKAMATSU

SHE/HE/CHIRP

Hometown: VIRIDIAN FOREST, KANTO CELADON CITY, KANTO Family: Yellow (Mother), Blue (Mother), Erika (Foster Mother)

PERSONALITY

Kaede is a bright and headstrong trainer, a talented musician, and loves befriending Pokemon. She has dreams of being a gym leader that focuses on sound/song-based moves and Pokemon with contests inspiration.

BACKSTORY

Kaede was from the *speverse* and raised by Dexholder Blue and Dexholder Yellow. She's one of the Viridian children, meaning she possesses the power to understand pokemon, read their memories, communicate and heal Pokemon along with humans. When she was around ten years old, wormholes and legendaries from other universes fell into hers and caused a frenzy. While seeking shelter and protecting others, Kaede and her Pokemon fall into a wormhole. She ends up in the mainverse, memory wiped with the exception of her name and powers weakened immensely. Kaede is found in Viridian Forest, where Gym Leader Erika finds her and takes her in.

Kaede is now living in Celadon City and became one of Erika's gym trainers at age 14. Erika teaches her piano and Kaede often performs in the Celadon hotel when there's free time. She had a natural talent for piano and anything music, her skills led her to performing in several concerts throughout Kanto and everyone loved her.

This got Wallace's attention. He decides to host the Wallace Cup in Celadon City that year and invites Kaede. She did not win, but the experience itself was very memorable and meeting Wallace moved her so much. She decides to head to Sinnoh, where contests are very prominent, and sets off to become a Coordinator.

Current

Kaede Akamatsu travels through Sinnoh and many other regions with Shuichi Saihara and Kirumi Toujou. She is the vocal one and "leader" of the group. Kaede feels like she's behind in skills as a trainer, but her travelling partners reassure her. She compares any situation with music and focuses on sound-based moves. Kaede is still as cheery as ever and loves befriending everyone around her. She is also participating in gym battles and developed a friendly rivalry with Rantaro Amami and Maki Harukawa. Kaede does not remember her past life and her Viridian Power slowly grows throughout her travels.

POKEMON

Nickname Theme: Kaede's Pokemon are named after musical terminology.

Accessories: Kaede's Pokemon have a music-based accessory or natural markings on them. Examples include an eighth-note pin or a mark shaped like a bass clef.

Pokeball of Choice: Kaede uses anything on hand, premiere and regular pokeballs are used most.

First Pokemon:

Mezzo the Chatot (3)
Jolly Nature, Highly Persistent
Keen Eye
Gift from Yellow
Never in his Pokeball

Ballad the Jigglypuff (♀) ★。°☆

Lax Nature, Good Endurance

Cute Charm

Gift from Blue, Jiggly's egg

Professor Pokemon:

Opera the Poppilo (3)

Quirky Nature, Highly Curious

Liquid Voice

Gift from Wallace as an egg

Contralto the Fuecoco (♀)

Naive Nature, Nods off a lot

Blaze

Caught in Sinnoh

RANTARO AMAMI

THEY/THEM
Hometown: UNKNOWN TOWN NAME, KANJOH
Family: Beni (distant relative), Wally (Cousin)

CONTENT WARNING: Drowning

Personality

Known for being a very composed, relaxed, and reliable trainer. They care deeply for Pokemon's wellbeing and great with baby/young ones. Their gentle demeanour can naturally calm even the fussiest of Pokemon. Excellent survival skills and knows the ins and outs of Kanjoh.

Backstory

Worked in the Amami Ranch with their parents. They were an only child and had a special connection with the Eevees the family bred. A lot of the Pokemon they raised, especially the Eevees, were raised to be sold unethically. Frustrated with their parent's views, Rantaro stole as many Eevees as they could and ran away on their family's Lapras.

Their plan was to travel to Hoenn and stay with Wally until they ran into a nest of Feraligatrs. They attacked Rantaro and Lapras, causing

them to drown and black out. They were saved by Professor Daisy Oak and her husband Bill, then woke up in New Bark Town. The couple and a Chikorita nurse them to health. Rantaro learns about Pokemedicine and therapy through Daisy and more about Eevees through Bill.

Rantaro stayed with them for six months. They found out during recovery that twelve of the Eevees went missing from the attack. They set off searching for them with Chikorita by their side.

Current

Rantaro Amami travels with Miu Iruma and Kaito Momota. The three of them have different goals but help one another out to achieve them. Rantaro is known as the leader and somewhat of the caretaker of the group, often assisting their travelling partners when needed, but the two make sure to watch over Rantaro as well. They are focused on looking for the missing Eevees, so focused that they refused to do anything "fun" until Kaito gave them a heavy talk. They started participating in contests so their Pokemon could enjoy themselves, and in extension they did as well. They have a friendly rivalry with Kaede Akamatsu.

POKEMON

Nickname Theme: Rantaro's Pokemon are named after flowers, plants, and a few spices.

Accessories: Rantaro's Pokemon wear matching striped scarves that are the same pattern as their gloves. All of the Eevees and Pokemon they own also have freckles on their face.

Pokeball of Choice: Rantaro uses nest balls

FIRST POKEMON:

Buttercup the Eevee (♂) ★。 °☆

Quirky Nature, Impetuous and Silly

Adaptability

First Pokemon they hatched in the farm

Never in his Pokeball and cannot evolve

Professor Pokemon:

Basil the Chikorita (3)

Docile Nature, Often Lost in Thought

Overgrow

Voluntary joined Rantaro on their search

SHUICHI SAIHARA

HE/SHE/THEY/IT
HOMETOWN: SANDGEM TOWN, SINNOH
FAMILY: Adaman (distant relative), Perrin (Older Sister), Professor
Rowan (Caretaker)

Personality

Shuichi Saihara is quiet and often keeps to himself until matters become drastic. He isn't very confident in his battling skills and causes a few disputes with his own Pokemon, it's a heavy work in progress. Even with that, they are very trustworthy and quite knowledgeable in Pokemon. He has a photographic memory and can easily find lost Pokemon with a few clues. Shuichi looked up to the detectives in the Interpol and wished to join them since they were young.

Backstory

Shuichi travelled all around the world with his sister Perrin. He often hid from behind, clearly shy, and observed her photography from afar. Because of the rare findings from their travels, the Interpol asked for their assistance in searching for a rare Pokemon. With their gifted skills in observation and searching, Shuichi and Perrin come across a Hisuian Zorua. The ghost type leads them to a trap and the two were attacked by a Hisuian Zoroark.

The two return to Sinnoh with Professor Rowan watching over them. Perrin, upset with what happened, distances herself from Shuichi and travels alone after recovery, leaving her brother with Rowan as

means of safety. He grows closer with Kirumi Toujou and the two start working alongside Professor Rowan, searching for any ancient Pokemon before poachers get a hold on them.

Current

Shuichi Saihara travels with Kirumi Toujou and Kaede Akamatsu. He's known for being the analytical one in the group and did not do much battling until they ran into Rantaro's group. He joins contests to build his confidence and participates in a few gyms like Kaede. Shuichi has a strong rivalry with Kaito, as the latter knows he has potential and wants to help Shuichi reach it.

POKEMON

Nickname Theme: Shuichi does not nickname his Pokemon, but his first two are named after an attack in their moveset.

Accessories: Shuichi's Pokemon have no accessories. All of their Pokemon heterochromia.

Pokeball of Choice: Shuichi uses quick and timer balls

First Pokemon:

Ace the Riolu (\mathfrak{P})

Brave Nature, Proud of its Power Inner Focus Gift from Perrin

Bubbles the Marill (3)

Jolly Nature, Quick Tempered Huge Power Caught during his travels with Perrin

Professor Pokemon:

Turtwig (♂) ★。°☆

Lax Nature, capable of taking hits Shell Armor Gift from Professor Rowan

KAITO MOMOTA

HE/THEY

Hometown: Mossdeep City, Hoenn Relative: Team Magma and Aqua Grunt (Parents), Wicke (Aunt), Jacque (Distant Cousin)

CONTENT WARNING: Pokemon Death

Personality

Passionate is the best way to explain Kaito, passionate about his goals and his friend's. He believes there is no such thing as weak Pokemon and trainers, they simply need to meet the right ppl/pkmn to reach their potential. Nothing is impossible in Kaito's eyes and he will do anything to help his loved ones. He knows a lot about space, ultra space, and Rotomphones, but cannot remember a handful of type match-ups.

Backstory

Kaito wasn't around his parents much and didn't know about their involvement in Team Magma and Aqua. Once they put their plan into motion, they left him with his grandparents in Mossdeep and a Luxray named Cassiopeia (or Cassie for short). She was his best friend and promised that they would embark on an epic journey together and travel to space to meet Deoxys.

Because of the two organisations trying to "save" Hoenn, Kyogre and Groundon went on a rampage. The region suffered a heavy heatwave and heavy rain at the same time, panicking and running wherever. Cassiopeia grabs Kaito and takes him to higher ground, trying to keep him safe.

While finding shelter in a cave, a gang of Banettes attack them. Cassie fights back, protecting young Kaito, but the ghost-types were far too strong for her. They strike her with a fatal blow and part of the cave collapses. Cassieopeia pushes Kaito away from the rocks and gets crushed. Cassie dies from the wounds and collision.

Kaito fell into heavy grief from the death of his beloved Pokemon. When Rayquaza stops the two legendaries, Kaito and his grandparents confide in Sinnoh while Hoenn was being rebuilt. They stay in Sunnyshore City, keeping to themselves and refusing to talk to his family. During the disaster in Hoenn, an egg in their home was left undamaged. The egg hatched into a shinx, Cassie's son, and Kaito had a hard time looking the young Pokemon in the eye. The two didn't have a steady relationship until one day Kaito loses him while in Sinnoh. Panicking, he runs all around the region and finds Shuichi Saihara, who helps him find Shinx. He sort of...tries to get back up on his feet after that, remembering his dream about going into space and builds a relationship with the young Shinx. When they return to Hoenn, they enrol in the Space Centre's program and meet Miu Iruma during a field trip. They promised one another to never give up and reach their dream.

Current

Kaito Momota travels with Rantaro Amami and Miu Iruma. They are all very different but work together in fulfilling their personal goals. Kaito is the most vocal and gives lots of pep talks when one of his travelling partners is in the slumps. He was the one who convinced Rantaro to try out contests and ends up joining alongside them, as contests provide lots of prize money and they wish to give it to his grandparents and Mossdeep's space centre. Kaito also participates in gym battles and would love to take on the league. He builds a rivalry with Shuichi Saihara, seeing him as his equal and wishes to grow stronger together. Because of Cassiopeia's death, he cannot handle ghost-types.

POKEMON

Nickname Theme: Kaito's Pokemon are named after various stars and constellations.

Accessories: Kaito's Pokemon wear a black scarf with space aesthetics (stars, comets, moon, etc.), all matching his bandana. The one Kaito wears was originally Cassie's. His Pokemon also all have a natural star marking on them.

Pokeball of Choice: Kaito uses Ultra Balls. Cassiopeia and Leo are in Moon Balls

First Pokemon:

Cassiopeia the Luxray (♀) †

Adamant Nature, Strong Willed
Intimidate
Originally his parent's Pokemon

Leo the Shinx (♂)

Adamant Nature, Highly Curious Guts Cassieopeia's Son

Professor Pokemon:

(Eri)danus the Squirtle
Naive Nature, Hates to Lose
Torrent
Gift from Jacques after the disaster in Hoenn

KIRUMI TOUJOU

SHE/THEY/FEY
Hometown: Celestic Town, Sinnoh
Relatives: Volo (distant relative), Cogita (distant relative), Cynthia
(Older sister)

Personality

Kirumi Toujou is a very polite and dependable person who enjoys caring for others. She doesnt think about herself and focuses her attention on the needs of people and pokemon around her. However, Kirumi is a very shy person and lacks social skills. She cannot hold a normal conversation and often shrinks back until she's needed. Kirumi is very skilled in Pokemon grooming and cooking.

Backstory

Kirumi was a very shy individual who never talked to anyone unless it was her grandmother and Cynthia. She wanted to be strong like her sister but too scared to put herself out there. Whenever she goes out with Cynthia, Kirumi always hides behind her and never looks at anyone. When it was time for Cynthia to embark on her journey, she gifts Kirumi a Minccino to keep her company and help her with socialising. Kirumi, now the only young person in Celestic Town, spends most of her days cleaning and assisting the elders in her hometown.

Kirumi suffers from chronic nightmares about a strange Pokemon that tries to attack her. She tried to tell Cynthia about her dreams while visiting Sunnyshore City, but the two separated briefly from paparazzi. Frightened by the crowd, she runs somewhere quiet and bumps into Miu Iruma who demands a battle. Minccino takes out her Aipom and Tepig in one shot. Before Kirumi could see Miu's reaction, she takes Minccino and runs away.

She learns from her grandmother and sister that the dreams she has are about Giratina. Long ago one of their ancestors, Volo, controlled the legendary Pokemon, denounced after losing, and developed a hatred for Volo, Cogita, and their descendants. Unfortunately everyone in the family goes through it, with the cure being unknown.

Kirumi decides to study more about Sinnoh origins and hopefully break the generational curse. She cut her hair short when she saw Volo and Cogita possessed long hair, devoted her life to helping others, studies in her free-time, and started working with Professor Rowan and Shuichi Saihara. The two search for any ancient Pokemon before they fall into the wrong hands.

Current

Kirumi Toujou travels with Kaede Akamatsu and Shuichi Saihara. She takes on the role of a caretaker and cooks for her travelling partners whenever they set up camp. During their travels, Kirumi learns from

various Pokemon breeders about grooming and has a special brush for each of her teammates. Kirumi joined contests in order to understand Kaede's dreams and become a proper mentor to her. Kirumi has an intense rivalry with Miu Iruma, one she wished didn't exist. She does not tell anyone about her nightmares.

POKEMON

Nickname Theme: Kirumi does not nickname her Pokemon. Her first, Minccino, is derived from its English name with a certain syllable repeated twice.

Accessories: Kirumi's Minccino wears a purple bow on his ear. All her Pokemon have a natural heart marking.

Pokeball of Choice: Kirumi uses luxury balls

First Pokemon:

Mimi the Minccino (3)

Adamant Nature, Good Endurance
Technician

Gift from Cynthia

Professor Pokemon:

Piplup (♀)

Serious Nature, Somewhat Stubborn Torrent Gift from Professor Rowan

MIU IRUMA

SHE/IT

Hometown: Goldenrod City, Johto-Sunnyshore City, Sinnoh Relatives: Gold (Caretaker), Flint (Father), Volkner (Father)

Personality

Miu is known for being overly confident, brash, and vulgar. She butt heads with anyone who questions her and would go through drastic measures to prove she is correct. However, Miu is all bark and no bite, she shrinks back whenever someone matches her energy. Even with a rather reckless and timid personality, she can build trust in Pokemon faster than most trainers. Miu is very talented in inventing and machinery and creates accessibility tools for other Pokemon and trainers. She loves researching Pokemon, anything about them, and wishes to become a Pokemon Professor. Miu admires the now retired Professor Oak.

Backstory

Like with Kaede, Miu Iruma was from the speverse and raised by Dexholder Gold. She picked up her boastful attitude from him, along with sneaky tricks and the best way to befriend Pokemon. Unlike her caretaker, she was never the best with baby Pokemon, but they all enjoyed her company. Miu learned all the cheats in gambling through Gold and built her own pool stick for matches in the game corner.

She was ten when the wormholes scattered through her universe. Miu unfortunately fell in one, lost her memories, and entered the mainverse in Sunnyshore City. Volkner (and in extension, Flint) takes her in. Miu's love of machinery and invention came from the electric type gym leader, as she often worked on the set-up of the gym instead of becoming a gym trainer.

Miu develops a hatred for Cynthia because she kept defeating Volkner and Flint. She strongly believes one of her fathers deserves the reign of champion and hates it when kids her age always talk about Cynthia and not them. This extends to despiting Kirumi Toujou, Cynthia's younger sister, and strives to be better than her. One day the two end up meeting and Miu calls for a battle. It ended far too quickly with Kirumi running away after her victory. Filled with rage and embarrassment, she worked on becoming a stronger trainer so she can prove to her worth.

Miu becomes a talented inventor and shares her creations in order to improve Sunnyshore City. She meets Kaito Momota while he stayed in Sinnoh for a little bit, but was never able to talk to him. They meet up on a field trip led by Mossdeep's Space Centre, both promising one another to fulfil their personal dreams.

Current

Miu Iruma travels with Kaito Momota and Rantaro Amami. She gets them into some trouble because of her loud mouth and quickly running into things before thinking. She is an important asset to the group as her creative mind and inventions pulled them out of fatal situations. She joins contests for the popularity factor and participates in as many trainer-based activities as she can. Miu has an intense rivalry with Kirumi Toujou.

POKEMON

Nickname Theme: Miu's Pokemon are derived from its japanese name and ends with the suffix *-pyon*.

Accessories: Miu's Pokemon wear a beaded pink bracelet, placed anywhere on their body. Her Pokemon all have beauty marks.

Pokeball of Choice: Miu uses Sports and Heal Balls

First Pokemon:

Eipyon the Aipom (3)

Naughty Nature, Somewhat of a Clown Pickup

Egg from Gold's Aitaro

Professor Pokemon:

Pokupyon the Tepig (?)

Rash Nature, Hates to Lose

Blaze

Gift from Flint