

## Learn to Learn

We've provided some great learning resources for you, and you may have found these useful to your learning process. But what if you want to learn something that we haven't covered, or didn't find the resources we provided adequate? In this doc, I'd like to teach you how to learn a new skill.

Most Exunites didn't have these learning resources available to them, or didn't know where to start. So how did they learn their skills? For most of us, the answer is that we're good at Google.

Let's say you want to learn how to play the piano, and can't find a teacher. What's the next best way to learn? The Internet! You might search for 'piano tutorials' on Google or YouTube, and find that perhaps you didn't need a teacher after all!

Similarly, with tech, most learning resources are a search away. For example, if you want to learn video editing, 'learn video editing' turns up a lot of results. On the other hand, 'learn video editing with open source software' turns up very few. What do you do if you can't find any resources? You install the relevant programs, and you experiment. You'll be surprised how much you can learn through just trial and error.

If you're trying to learn programming, you might run into errors very often in the early stages. Don't be disheartened: failure is an integral part of the learning process! Search for your error message on the Internet, and use websites like Stack Overflow to figure out where you're going wrong.

It's the same with most disciplines, and usually, the learning process goes something like this:

1. You learn of a new technology or skill
2. You search online for resources on the skill
3. You work through the resources, complete tutorials, and read blog posts
4. You run into issues and errors along the way, and search the web for solutions
5. You repeat steps 2-4 again and again till you've perfected the skill

Of course, if you feel you're really stuck and need help, feel free to reach out to an Exun member. We'll help you out with anything you need.