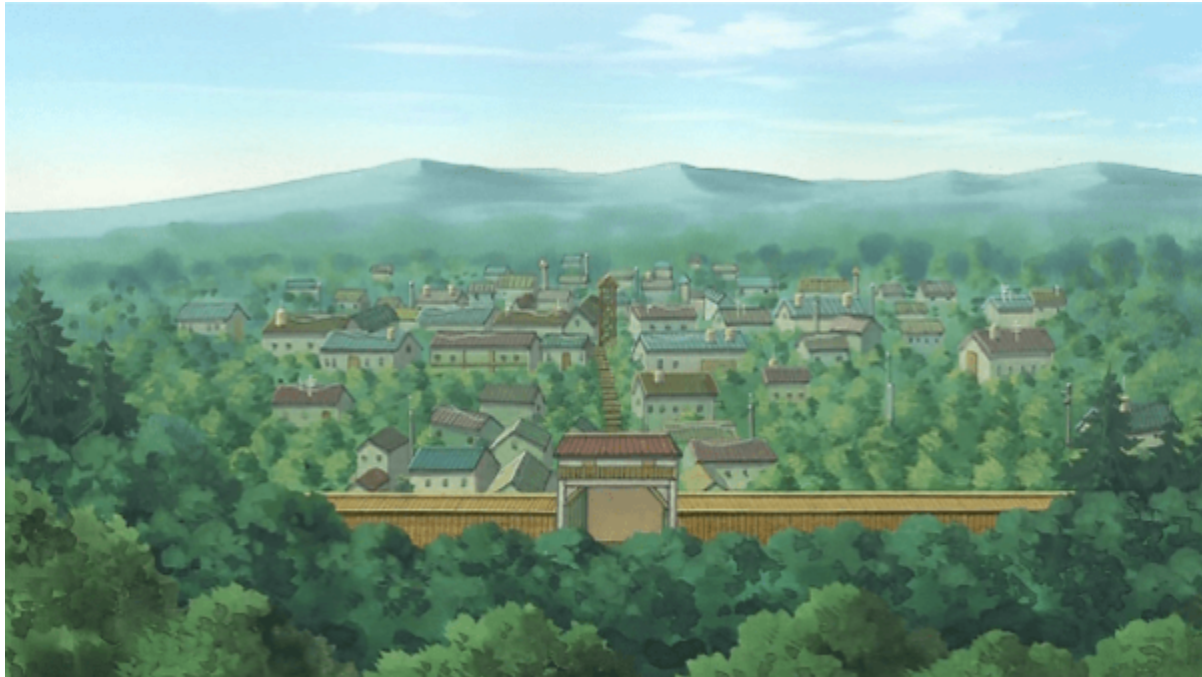


Shadow School/風邪派



English translation of the name of both a village and the association of martial artists who reside there, located on the slopes of Mount Ibuki in Shiga Prefecture, Japan. The village and school were established in 1980 by self-proclaimed ninja **Kageyama Sarutobi**, initially training students who sought only personal enlightenment. In more recent decades, the Shadow School has been forced to offer the skills of its residents for hire to a variety of parties, though its agents currently avoid blatantly illegal activities. The village is home to approximately 15,000 people, most of whom have some level of martial arts training, though less than 100 are superpowers.

Current Residents

Akio Kosugi (master)

Hayate Kishizuka

Junichi Kishizuka

Kagome Kobayashi

Manami Yamaji

Mizuki Kosugi

Shizuka Kanroji

Sumire Kanroji

Wakana Yamaji

Former Residents

Dieter Kruger

Hanzo Morioka

Hiddenori Koike

Kazumi Sasagawa

Lee Park

Mariko Hayashida

Nabiki Kruger (deceased)

Sasuke Sakamoto (deceased)

Sarutobi Kageyama (deceased)

Agent of the Shadow School -- PL 5/MR 5

Abilities:

STR 1 | STA 1 | AGL 3 | DEX 3 | FGT 5 | INT 0 | AWE 2 | PRE 0

Powers:

Striking Strength: Strength-based Damage 1 - 1 point

Equipment:

Sword (Strength-based Damage 3, Improved Critical), Shuriken (Ranged Multiattack Damage 1)

Advantages:

Defensive Roll, Equipment, Improved Initiative, and *one* of: Accurate Attack, Agile Feint, All-out Attack, Defensive Attack, Hide in Plain Sight, Power Attack or Startle.

Skills:

Acrobatics 7 (+10), Athletics 6 (+7), Close Combat: Sword 1 (+6), Deception 8 (+8), Expertise: History 5 (+5), Intimidation 7 (+7), Perception 5 (+7), Ranged Combat: Throwing 6 (+9), Sleight of Hand 6 (+9), Stealth 7 (+10).

Offense:

Initiative +7

Unarmed +6 (Close Damage 2)

Sword +6 (Close Damage 4, Crit 19-20)

Shuriken +9 (Ranged, Multiattack Damage 1)

Defense:

Dodge 7, Parry 7, Fortitude 3, Toughness 3/1, Will 5

Totals:

Abilities 30 + Powers 0 + Advantages 4 + Skills 29 + Defenses 11 = 75 points

Offensive PL: 5

Defensive PL: 5

Resistance PL: 4

Skill PL: 5

Complications:

Duty--Motivation. Others as Needed.