

March 14th, 2025: Paralives Developer Weekly Chat (Public version)

This weekly chat is held on Discord for Hero and Legend tier patrons. Every week, you can ask a few questions to any developer from Friday 12PM to Monday 12PM ET and they will get back to you with their answers the next Friday.

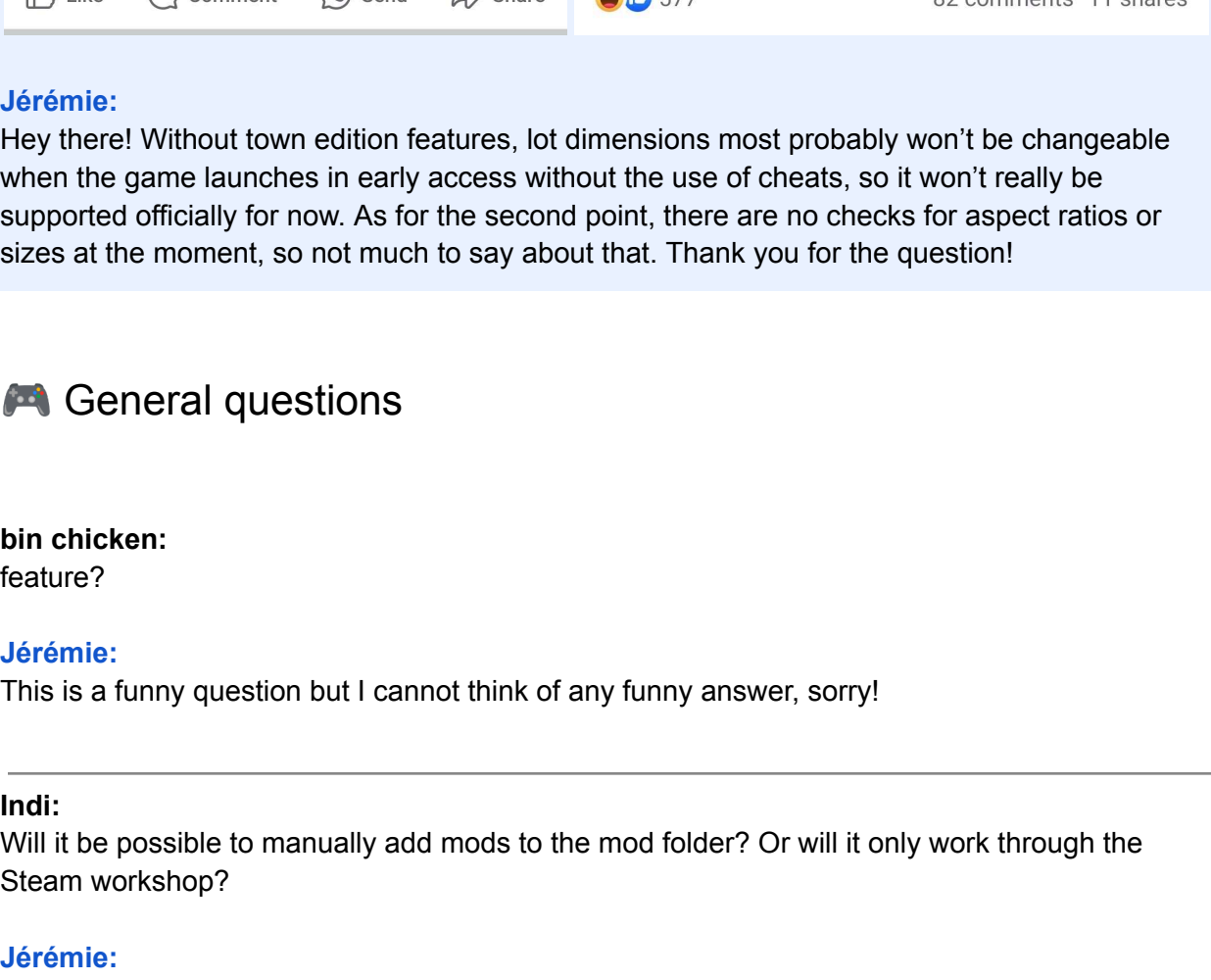
Visit www.patreon.com/alexmasse/ for details.

Community's choice question

This question got 4 votes from the Super Patrons on Discord!

Iceman:

So we can define the dimensions of our lots, but what's the most extreme aspect ratio that the game currently allows?



Jérémie:

Hey there! Without town edition features, lot dimensions most probably won't be changeable when the game launches in early access without the use of cheats, so it won't really be supported officially for now. As for the second point, there are no checks for aspect ratios or sizes at the moment, so not much to say about that. Thank you for the question!

General questions

bin chicken:

feature?

Jérémie:

This is a funny question but I cannot think of any funny answer, sorry!

Indi:

Will be possible to manually add mods to the mod folder? Or will it only work through the Steam workshop?

Jérémie:

Yes, absolutely! Mods are just files, so they can be manually moved around; Of course with the Steam Workshop it'll be much more convenient to manage and update everything, but you'll certainly be able to do it by hand as well!

Del:

Hey devs! Hope you're all doing well these days 🍷

Would there be a way to 'save' a cluster of items (like a cluttered desk) together? Or at least, be able to upload/download from the Steam Workshop together?

Similarly, would there be a way to save/upload items with custom sizes?

Lastly, would it even be possible to save entire room layouts?

Jérémie:

At the moment, it might be possible to do these things by exporting your whole house (but your house is just a bunch of items / an item with custom sizes / one room) but we don't have specific tools to save items or rooms. Maybe someday, but that's not in the cards right now.

Devs questions

Gui

Time for the call roll! Hi Alex! How are you? How was your week?

Alex:

Hi there!

Hi Léa! How are you? How was your week?

Léa:

Hello Gui! My week was pretty chill, I'm enjoying the nice weather and still learning to play chess! I hope your Spring is going well too

Hi Anna! How are you? How was your week?

Anna:

Hi Gui!

Hi Alice! How are you? How was your week?

Alice:

Hi Gui, very busy lately but all is good! Also, I think you might be interested, but I've just been gifted Lilo and stitch's Lego House! Can't wait to start. 🥰 Hope you're doing great. :))

Hi Jérémie! How are you? How was your week?

Jérémie:

Hi Jérémie!

Hi Sonia! How are you? How was your week?

Sonia:

Heya, I'm doing good thanks!

Hi Andrei! How are you? How was your week?

Andrei:

Hey Gui!! I've been playing the game a lot lately hehehehehe

Hi Chloé! How are you? How was your week?

Chloé:

Hello Gui! I'm good :)

Hi Gab! How are you? How was your week?

Gab:

very excited for spring!! yayyy

Hi Richard! How are you? How was your week?

Richard:

I'm good :). I got a taste for sprint this saturday :).

Hi Alejandro! How are you? How was your week?

Alejandro:

I had a good week! I hope your week was just as good!

Hi Charlotte! How are you? How was your week?

Charlotte:

It was good !! Enjoying the warmer weather and looking forward to watching the season 2 finale of Severance.

Hi Lina! How are you? How was your week?

Lina:

Hi Guiii! I'm doing good, thank you!!

Kalamity:

What is your least favorite topping to put on top of french fries?

Andrei:

Poutine sauce!

Richard:

Soya sauce

Alejandro:

Chocolate fudge syrup (that cheap chocolate taste)

Alice:

Salt :y

Sonia:

Cheese

Chloé:

Most things are fine, even Frosty or Fudge syrup is fine. You'd need to find something really vile for it to be gross on french fries

Lina:

Kewpie mayo 🍷

Charlotte:

Least? *~ Kinda hard to choose honestly aha, I feel like a lot of toppings taste good with fries... I'd say soy sauce too aha.

Indi:

Do you have a favorite hobby activity that's in the game or planned to be added to the game? I can't wait to see what nerdy options we'll have! (Not that you're all nerds, but, well... 🤓👓👓)

Andrei:

I think working out has officially been my hobby for a while now and y'all already know it's in the game!

Alejandro:

Video gaming would be nice, but also archery or blacksmithing, that I would love to do in game, and real life.

Alice:

Reading! I would love to add sewing later!

Léa:

Dancing! I hope we will be able to add a couple dances too!

Indi:

If you could put any famous IRL piece of artwork (painting, statue, etc.) into Paralives, what would you pick?

Andrei:

If someone says "the banana" I'm gonna lose it

Alejandro:

The Veiled Virgin by Giovanni Strazza, my favorite piece, as well as The Fallen Angel by Alexandre Cabanel, I want both

Charlotte:

The banana 🍌 –

Jokes aside, there's sooo many options !! I'm a sucker for any pre-raphaelite paintings, or some Klimt or Van Gogh paintings... If I HAD to choose one, I'll go with The Kiss by Klimt.

Alice:

Lovey question! So many possible answers, but I'll go with romanticism landscape paintings! (C.D. Friedrich, J. Constable). Basically I like all the english countryside paintings haha.

Lina:

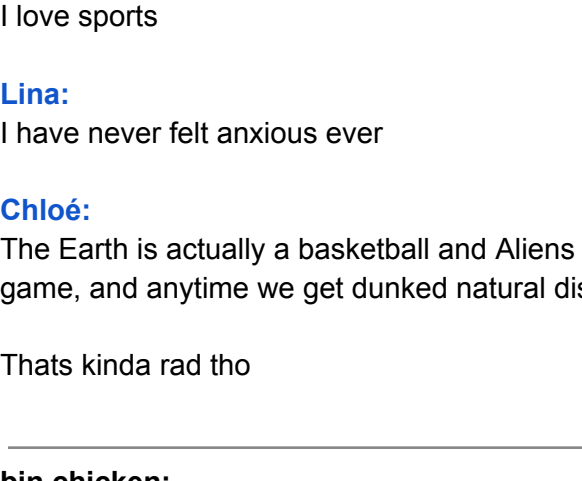
The Starry Night from Van Gogh because it's my favorite painting 🌟

Chloé:

I think some more eclectic and goofy pieces would be fun, maybe the Fountain by Marcel Duchamps?

Léa:

Oh, a really put an homage to my favorite sculpture from Rodin! It's called La Cathédrale and represent two right hands from different people. You can see it in the background of the Chalet video 😊



AKie:

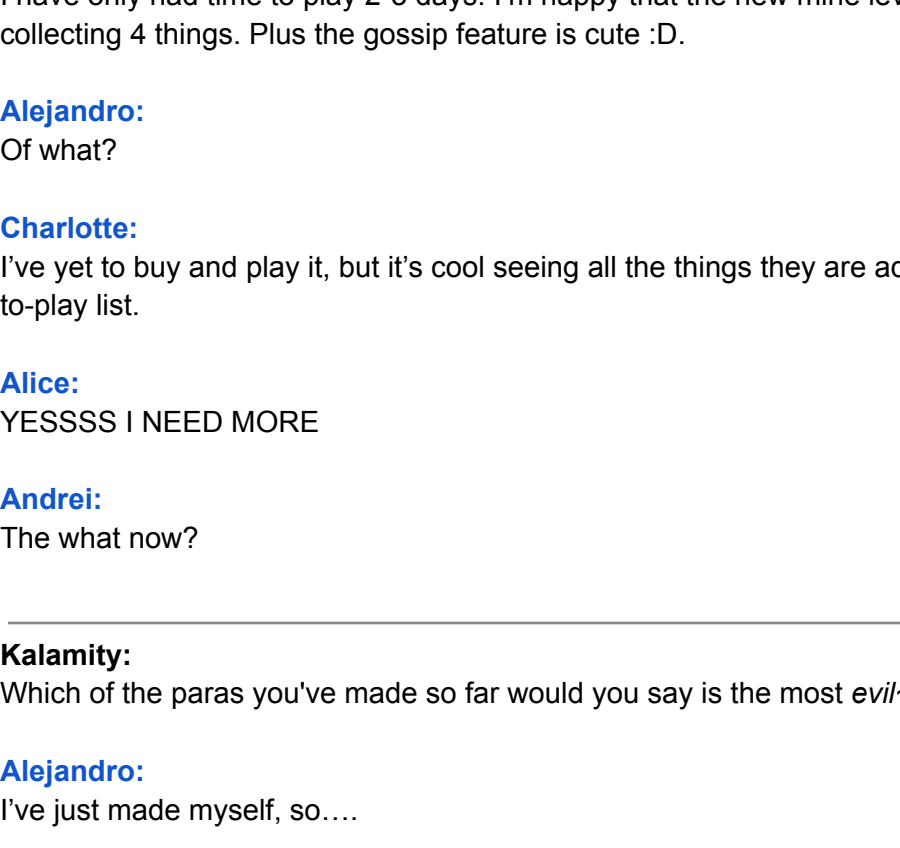
What is the artwork you've ever done that you're most proud of?

Andrei:

I'm really fond of most of the music that I've done so far for the soundtrack. But even before that, I had done so much music to create my portfolio to apply for media work. I started out this piece called the Widow under the Snow when I was 14 and I finished it when I was 20. It's supposed to be this whole narrative about a woman looking for shelter under a snowstorm but tragically passes away from the cold. It's so old now and the recordings suck since they're not even real orchestral instruments!! It's on Spotify but I might take it down if we get to release the game's soundtrack on streaming platforms 🥲Regardless I still love the dedication I gave to that one piece.

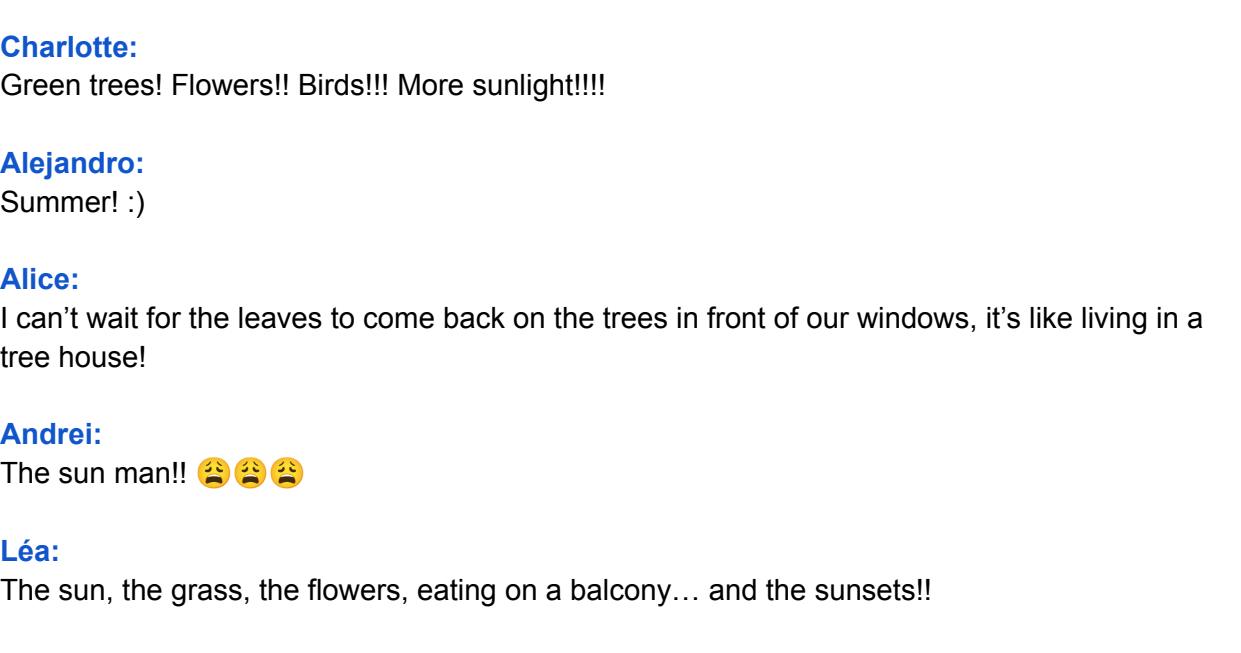
Alejandro:

Well most of my 3D models, I really like my 3D catan pieces, but if physical art piece, I am right now making a Montreal art piece in a catan



Charlotte:

Oh, a couple pieces ! There was one redraw of a picture I did for class that took me forever and came out pretty well!!! There was also my final 3D film that I was happy that I finally finished. 😊



Alice:

Sadly I don't have anything I did with me right now :(

Chloé:

If only I had finished some projects, I could show something 🥰 I'm the kind of artist that, in my personal time, starts so many projects but rarely completes them.

Léa:

It's a sketch in my silly little sketchbook, I think it's one of my best work and it's perfect as it is (hidden and unfinished)

bin chicken:

make up a lie right now

Alejandro:

I am a human

Charlotte:

More people have walked in your shoes than you have.

Andrei:

I'm a 400 foot tall purple platypus bear with pink horns and silver wings

Alice:

I love sports

Lina:

I have never felt anxious ever

Chloé:

The Earth is actually a basketball and Aliens that are much bigger than us are playing a ballin' game, and anytime we get dunked natural disasters happen.

Thats kinda rad tho

bin chicken:

what's been the best part of working on the paralives team

Alejandro:

The friends we made along the way, also dreaming my dream of being a game developer

Alice:

All of it

Andrei:

Y'all being so wholesome and I'm here thinking about ficello cheese

Lina:

The paralives team 🌟

Charlotte:

Honestly the team !! Also getting to work on a project I've been following since 2020 is pretty cool. :~)

Léa:

All of it, the project, the team, the patrons, the excitement, sharing our progress.. It's super fun!

My Lord Gui, Poutine Connaisseur:

Any of you guys enjoying the latest update to Fields of Mistria?

Richard:

I have only had time to play 2-3 days. I'm happy that the new mine level is more complex than collecting 4 things. Plus the gossip feature is cute :D.

Alejandro:

Of what?

Charlotte:

I've yet to buy and play it, but it's cool seeing all the things they are adding !! It's definitely on my to-play list.

Alice:

YESSSS I NEED MORE

Andrei:

The what now?

Kalamity:

Which of the paras you've made so far would you say is the most evil~?

Alejandro:

I've just made myself, so....

Alice:

KIDS, it's always the kids

Andrei:

I'm sorry, if my bro is there, we got no chance

My Lord Gui, Poutine Connaisseur:

What are you most excited for in spring?

Richard:

Having my windows open all day!

Charlotte:

Green trees! Flowers!! Birds!!! More sunlight!!!!

Alejandro:

Summer! :)

Alice:

I can't wait for the leaves to come back on the trees in front of our windows, it's like living in a tree house!

Andrei:

The sun man!! 🌞🌞🌞

Léa:

The sun, the grass, the flowers, eating on a balcony... and the sunsets!!

Entirago:

Nothing from me this week, I guess. Just have great days, all of you.

Alejandro:

Thank you! Have an amazing day! 🌟

Alice:

Thank you Ent! You too 🥰

Andrei:

Thanks Ent!!

Charlotte:

Aw thank you Ent ! 🌟 Hope you have a great week :~)

Live mode

Lobster Apple:

I feel like having a Big Brother reality show mode in the game, would add a lot. For 50 days or however long (aging turned off), contestants have to live together in this house you built them and are faced with a variety of different challenges. People get eliminated one-by-one, until the winner is revealed.

Anna:

I like the idea! It looks more than a challenge than a feature we would add to the game, though. I don't know if we will add challenge modes, it has been considered but is not planned for now.

Possible Assassin (Ny):

Such a random question but do we know the max amount of babies a para can be pregnant with at once?

Anna:

It's a good question, we need to work more on pregnancies to know!

Build mode

Zahlea:

In my first love of Paralives videos, the lots video, it was mentioned:

Players will be able to create custom shapes for lots, expand their existing lot if they run out of space and even use the curve tool to create curved lot shapes!

Now, obviously that video is five years old by now and things change. So as one super excited about curved lot edges, I just wanted to check back in to see if that's still the plan. And if it is, if you're planning it for the Early Access release or after?

Jérémie:

Curved lots currently do not work properly, so when the world edition tools are available and we allow people to create custom lots and edit theirs, we'll have to fix that. At the moment there's a non-officially supported way to create and edit lots using cheats that we use to create what we wanted for the town, but we didn't need curved lot segments so it's not a high priority, it's probably not gonna be too complicated when we get there because most of the code is already in.

Lobster Apple:

thought it was bizarre that there was never even a mod for any of the Sims games that had any quicksand functionality, considering how popular the whole drowning Sims in walled pools and drowning guests in RollerCoaster Tycoon is, and I thought that quicksand would be a fun element to add to exteriors.

Jérémie:

That's a funny idea! I don't think we'll have interactable terrains or "tiles" for a while, but that could be a fun thing to add in the future. Thanks for the suggestion 😊