

GAME: FEAR TO FAITH FACTOR

Today's Text: Jesus Heals the Boy with an Impure Spirit – Mark 9:14-29

Memory Verse: "Lord, I believe, help my unbelief." – Mark 9:24

WHY: In Mark's gospel, a man shares with Jesus, "Lord, I believe, help my unbelief." If we let him, Jesus can take our fear (our unbelief) and turn it into faith. Fear takes us to places we don't want to go and holds us hostage when we want to leave. Turning Fear into Faith is something we will talk about and practice, while having a good bit of fun.

THEME: Trusting God, Faith, Fear

SET UP

Let's have some fun and build camaraderie through these challenges. Award points based on participation and completion of tasks. Reward those brave enough to eat, grab, hold, or do whatever is required in these challenges. Dividing into two teams will assist in comradery through the challenge process. *Note: Don't forget towels.

1. Guess How Many are in the Jar?

Whoever comes closest can take the jar filled with gummy worms (or spiders) home.

2. What is it? Guess or Taste Test

Fill the table with edible items. Label the bowls with numbers and challenge players to taste every bowl and try and guess what it is. Everyone guesses as to what each item is. Tasting is optional.

Here is a list of a few of the items:

- dried mushrooms
- anchovies
- mini octopus (purchased at a local restaurant)
- duck heads
- canned spinach
- seaweed wrapped crackers
- pigs feet

Empty a variety of different jars of baby food into individual bowls (make sure you know which is which). To make it more of a challenge, add some food coloring to the food, which color might give away.

- **Reminder:** Make sure to have paper and pencils handy so guests can write their answers on them. Points are awarded for participation and CORRECT guesses.

3. Iron Toes



Fill a bathtub or kiddie pool with water, marbles, and tons of ICE (you want it to be freezing). The object of the game is for players to stick their feet in the ice water and grab as many marbles as they can in two minutes.

- **Alternative:** Proof is in the pudding: Contestants dig sardines out of chocolate pudding with their toes. Use time limit.

4. Worm Pie

Place ten gummy worms at the bottom of a pie tin (you'll need to make one for every player). Next, fill the pie tin with whipped cream. At the start of the game, all players must place their hands behind their backs and retrieve all 10 gummy worms with their mouths.

- **Note:** This game is perfect for PICTURES, so ensure your camera is ready! Give a time limit and give points for each worm "retrieved."
 - **Alternative:** Get live worms. Contestants must place their hands in a bucket of live worms and find as many pennies (pre-placed) at the bottom as they can. Time Limit: 1 or 2 minutes.

5. Lice Picking

Give all the contestants a pair of tweezers and a cup and challenge them to pick as many lice (rice) as they can out of the yarn hair of one of the old cabbage patch dolls and place the "lice" in their cups for extermination. They are not allowed to pick up lice with their fingers, so they must use tweezers. Points were awarded on how many lice the players could collect in one minute.

- **Alternative:** Instead of tweezers, give each of the youth a coffee stirrer straw and have them suck up the lice and transfer it to the cup without touching it with anything other than the straw.

WIN

The contestant with the most points "wins" the game.

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