# Cover Letter

I am Upendra Upadhyay, with 5+ years of experience in software engineering, and I have worked with java and clojure in production and have used haskell, nix and rust in multiple projects, as mentioned below:

# Project in Rust

## **Redis**

This project is based on <u>codecrafters redis rust</u>, where I tried to implement the redis's <u>RESP</u> protocol, RDB parsing and replicating commands to the replica and Its multithreaded instead of single threaded unlike the original redis. You can find the videos streaming of me coding it <u>here</u>.

#### Maelstrom

This project is based on <u>fly.io distributed systems</u> challenges, where I tried to implement a few of the distributed systems concepts like echo servers, unique-id generation, broadcasting messages, etc.

# Project in Haskell

## **Advent Of Code**

This is advent-of-code 2023 in Haskell and you can read the blog here.

## <u>Sudoku</u>

This solves the sudoku problem in a faster way, you can also read about it here.

## **NixOS**

I manage a personal NixOS server for <u>streaming</u> media content/music to the TV and everywhere else remotely.

It is configured at this <u>repository</u> and you can access the site at <u>www.hdgqxin.in</u>

The issues I usually face are:

- Lots of ssh requests and people trying to access/DDOS the system.
- 2. People trying to get entry through sql injection and others

I realized that the internet is inherently an unsafe place and we should keep things locked out.

I usually write up small nix scripts and publish them <u>online</u> and people can reuse these scripts for setting up softwares.

## Hardware

I have built low level hardware from scratch like a keyboard, you can read about it at the <u>blog</u>.

The Biggest issues that I faced was related to debugging the keyboard code - QMK and finding out some odd behavior of different architecture implementations by hardware vendors.

I have also worked with micro controllers like **Micro-Bit**, **ESP32**, **Arduino** and programming it in Rust, you can check <u>videos</u> of me making various toy applications.

# **Machine Learning**

## Flower Species identification 102

Udacity - November 2018 – January 2019 | PyTorch Scholarship Challenge

Scored accuracy of **99.4%** on Google test data by an ensemble of two different architectures of **RESNET-152** using transfer learning.

Tags: Convolutional Neural Network | PyTorch | Deep Learning | Transfer Learning

You can read more about my work here.