

CS+Earth Lesson Plan:

[Week 2 Lesson 4](#)

Note to Teachers: [Teach from the web page and use it as your lesson guide](#). You do not have to be the expert in the room. You get to be the lead learner, modeling life-long learning for your students throughout these CS+Community lessons! There is not a detailed script, because your goal is to talk as little as possible and to focus on facilitating CS Talk between students.

Prepare: Print and make copies of the **student handouts** and share them with the students.

- [Words can hurt \(Student Handout-English\)](#)
- [Words can hurt \(Student Handout-Spanish\)](#)
- [Words can hurt \(Teacher Version\)](#)

Review Learning Goal with Students: What should you do when someone uses mean or hurtful language on the internet?

UCSD DOES 1	Project and play the video: Video Lesson Overview . (Students are not using computers during the UCSD DOES).
WARM UP 2	This section is designed to encourage discussion among students; plan to facilitate pairs, groups, or the whole class. Ask students: Imagine when you walked in, I said to you [in a friendly tone, with a big smile] "Hello!" Which emoji would fit? Have students show their answer by holding up fingers (1, 2, 3, or 4). If anyone holds up a number other than 1, ask them to share out why. Repeat this two more times, saying Hello differently each time: once with an angry tone and a scowl, and once with a nervous or scared tone. Project the second image and ask: What about if you're just reading it? How does it make you feel now? Lastly, point out how when something is just in text, it can be even more difficult to interpret what someone means. Explain that their responses might be different depending on who they are because we all interpret the world a little differently.
WE DO 3	Open and project for students the Vocabulary: Clarify . Say: Because words can be interpreted differently by different people, it's important to think about the words we use and how they affect people. We might say something just to be funny, but someone might take it seriously, and it might hurt their feelings. This can happen in person, and it can also happen online. It may even happen more online, because the words are just text -- we're not actually face-to-face with other people.
TURN & TALK 4	This section is designed to encourage discussion among students 1. Ask: Who has heard of the saying "Sticks and stones may break my bones, but words can never hurt me"? (Invite students to respond. Answers will vary. Follow up by asking students if they think the saying is true.) 2. Project the video: "The Power of Words." While watching the video have students continue to think about whether that statement is true or not. After, have students share out what it says about whether the statement is true or not. Emphasize that sometimes it is hard to ignore what someone is saying when it's a

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	mean name. Names CAN make you feel sad or hurt. 3. Ask: Why do you think those other players said those things to Guts? 4. Ask: What does Guts do in response to the mean words? Have students respond and clarify that Guts talked to someone he trusted, who was able to empathize with him and give him some good advice. Define empathy as imagining the feelings that someone else is experiencing. 5. Project and review the acronym S-T-O-P for responding to mean words online.
YOU DO 5	Distribute copies of the Words Can Hurt Student Handout and read the directions aloud. Invite pairs to share their answers.
WE DO 6	Place a string across the length of the classroom. Mark one half of the room "OK." Mark the other half "Not OK." Have students all stand on the OK side of the line. Have students read the statements on the image. After each statement, allow time for students to move or stay. Call on students to explain their thinking. If possible, choose students from each side to debate reasons why the statement is or isn't okay. <i>For the examples where students say it's Not OK, follow-up by asking them what they could do if they received that message from someone.</i> Review that kids like to go online to chat, watch videos, send messages, play games, and do homework. Sometimes people say mean or scary things. Messages that make people feel bad cross the line.