Ashley Olson Visual Effects Artist

I am a visual effects artist who brings ideas to life utilizing industry standard technology to create convincing and stunning visuals across all media.

Languages

English

Experience

Student at Academy of Art University

San Francisco, CA

Phone: (123) 456-7890

E-mail: me@mycompany.com

Animation and VFX

- 3D Model of a Robot and an Original Character
- Fundamentals of Texturing and Lighting
- Created a one minute 2D animation in After Effects
- Created a First Person Shooter video game in Unreal
- Created a quest game in Unity

US Navy Sasebo, Japan

Petty Officer 2nd Class

Navy and Marine Corps Achievement Medal (x2)

Qualifications

- 3D Animation
- Game Engines
- Life Drawing Skills
- Storyboarding

Software Skills

- Autodesk Maya
- Adobe Photoshop
- Unity
- Unreal Engine
- Nuke

12345 Main Street Phone: (123) 456-7890 E-mail: me@mycompany.com Any City, State or Province 12345-6789

- Adobe After Effects
- Zbrush

Education

San Francisco, CA

Academy of Art University School of Animation & Visual Effects

• Major: 3D Animation, emphasis in Visual Effects

Interests Textures, Lighting, Color Grading, Compositing, World Building