# **Finding Inspiration**

# **Essential Questions**

- What features make a place just and joyful?
- How can the built environment create opportunity, encourage positive social interaction, and address inequities?
- What are inspiring 'best practices' that could be applied to this project?

### **Objectives** | Students will be able to...

- Identify best practices in urban design that create vibrant spaces.
- Discuss which of these practices could be incorporated into student recommendations.



# **Steps**

- 1. <u>Hook/Warm Up</u>: Ask students to think about a place they enjoy. Invite 1-3 volunteers to share their choices and to describe what they like about their locations. To build on what they said, you can ask the class: *How does the design of places make you feel happy, safe, welcomed, etc.?*
- Distribute Handout & Explain Directions: Pass out the 'Finding Inspiration' worksheet, and explain how they should fill it out when viewing the slide deck.
- 3. Show the Slide Deck: Present the <u>Digital Inspiration Tour</u> to students. Show each slide for 20-30 seconds so that students have time to take notes.
- **4.** <u>Break Into Small Groups</u>: Divide students into their small teams (from 'Site Mapping'/site visit) to discuss how certain best practices could be applied to their project.
- **5.** Record Observations: Write down group ideas on a large piece of paper or map. If you have enough time, you can first have groups share their thoughts with the class.

# **Facilitator Tips**

 Whether it is during this lesson or not, you may also want to show your class certain videos that are included in <u>Learn About City Planning</u>, as some describe specific urban design strategies.

#### **Extension**

 You can also have your students visit <u>re:Streets</u> to see 'before and after' examples of urban design changes.

