ASSIGNMENT

SORRRYYYY, now you should be able to edit

:) Thanks!! :) hubs crashhhh

https://meet.google.com/cfb-dqvw-yzw

https://hubs.mozilla.com/dktDSbU/perimatter

1. Define the ideological, technological, economic and structural nature of your agency put////// walk

<u>Ideological</u>

Open

Present

Acknowledging multiplicity -- many pathways

<u>Technology</u>
Tool for connection where people share time

space and energy (phone, mozilla hubs, google, text, mail)

container/boundary/threshold/ entering/exiting

As friendship, as mother, as enemy

2. Choose one or two concrete things that you will teach in the future-NOW of All ACCESS DESIGN EDUCATION

Friend walk -- shared, communal, coming together also asynchronous, story walk (shared time, space, path, energy)

Individual walk -- open wandering of mind and body, introspective and reflective Discovery and curiosity, observation, details, vernacularism, mundane, untold stories, open wandering

-mind walk

-spirit walk

-earth walk

3. Choose three texts that contextualize and support what you are going to teach

[I am so tired of Guy Debord dérive and all the situationist stuff, please let's not]

Molly bloom soliloquy chapter 18.Penelope of [James Joyce Ulysses](#) - an Analysis [here](#)

I am debating Perec with myself in my own internal individual walk of texts. Maybe **[Things a story of the sixties](#)** Chapter 1

Or maybe On broadway [but I kind of want to stay away from the street and from street view]

Is a massage a text of body open wandering? Maybe something like this, a good discussion on who authorizes texts. I want to point out the beauty of this text

. I am honestly falling in love with these types of artifacts.

4. Prototype one pedagogical artifact that supports what you are going to teach

The Prompt is a performance / provocation

5. Document your ideas/work on your team wiki page

Description
Perimatter (around matter)
Wandering, improvisational

Open and present, acknowledging multiples / multiplicity (multiple pathways)
Unconcerned with finality / or recognizing that we are always building / we are unfinished
Treating everything as an experiment
Becoming aware of distractions
Getting to know the materials/platforms you are using
Getting to know the people you are sharing space with

Don't know about economic structure,
but I like sharing space with you.
Thank you for spending time with me.

2 concrete things we will teach
We teach the walk / wandering)

1. Individual: open wandering of mind and body, introspective and reflective Discovery and curiosity, observation, details, vernacularism, mundane, untold stories, open wandering
2. Collective: shared, communal, coming together also asynchronous, story walk (shared time, space, path, energy)

Prototype, Collective walk in Hubs
Prompts? Add something, take something away.
Describe the air.
Say hi to someone and walk with them in the space. Ask them about their dinner plans.
Draw something in the sky. Look up at your drawing.

Prompt
(the hub space)
Modeling a kind of walk
Shared energy, time, space, path
The communal experience