

Specialist Homebase: Digital Media, English and Art

Got a burning idea for a film, a captivating animation, a dynamic graphic novel, or an immersive game campaign? Our Digital Media special program empowers you to take the reins and design your own learning experience.

Choose a theme that sparks your imagination and explore it through English, Media Studies, and Digital Art.

Imagine weaving together your understanding of narrative (English standards like connections between texts or visual analysis), bringing your stories to life through media products (Media Studies at Levels 2 and 3 focusing on production), and visually communicating your ideas through digital design (Digital Art standards at Levels 2 and 3).



MILLIE

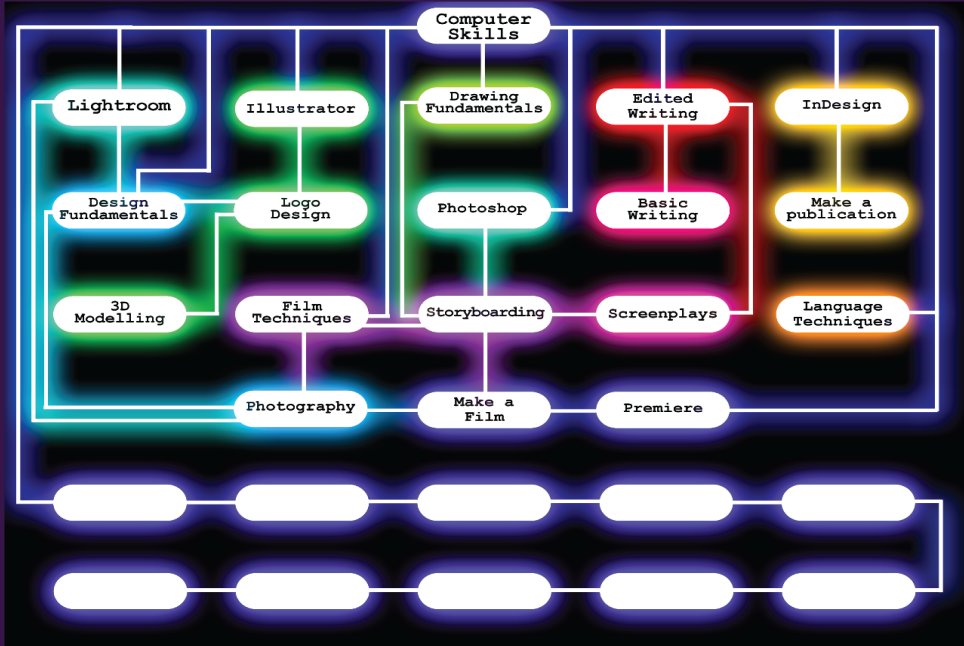
Y11

MILLIE SLATER

MAKING A GRAPHIC NOVEL

MILLIE WILL BUILD ON HER ART SKILLS TO DESIGN A SHORT GRAPHIC NOVELLETTE BASED ON 'THE LAST OF US'. SHE'LL CREATE THIS WORKING WITH DAISY, AND HAND IN A HARD COPY BY THE END OF THE YEAR.

NEXT STEP:



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graph TD; CS[Computer Skills] --> LF[Lightroom]; CS --> IL[Illustrator]; CS --> DF[Drawing Fundamentals]; CS --> PH[Photoshop]; CS --> EW[Edited Writing]; CS --> ID[InDesign]; LF --> DF1[Design Fundamentals]; LF --> 3D[3D Modelling]; IL --> LD[Logo Design]; IL --> FT[Film Techniques]; DF --> PH; DF --> SB[Storyboarding]; EW --> BW[Basic Writing]; EW --> SC[Screenplays]; ID --> MP[Make a publication]; ID --> LT[Language Techniques]; DF1 --> PH; LD --> PH; FT --> PH; SB --> PH; SC --> PH; MP --> PH; LT --> PH; PH --> MF[Make a Film]; PH --> P[Premiere]; MF --> P; P --> P1[ ]; P --> P2[ ]; P --> P3[ ]; P --> P4[ ]; P1 --> P2; P2 --> P3; P3 --> P4;
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TERM 1

ENG 1.1

ANALYSE LANGUAGE TECHNIQUES

SLIDESHOW // 5 CREDITS

HEA 1.2

HEALTH DECISION MAKING

INTERNAL // 5 CREDITS

MED 2.8

WRITE A SCREENPLAY

5 PAGES // 3 CREDITS

TERM 2

HEA 1.2

HEALTH DECISION MAKING

INTERNAL // 5 CREDITS

MATHS

MATHS CO-REQUISITE

INTERNAL // 5 CREDITS

ART 1.2

CONVENTIONS OF ART

INTERNAL // 5 CREDITS

DES 2.3

APPROACHES TO DESIGN BRIEFS

1 DESIGN OUTCOME // 4 CREDITS

TERM 3

ART 1.3

ART MAKING

EXTERNAL // 5 CREDITS

ENG

WRITING

500 WORDS // 5 CREDITS

MED 2.5

PLAN A GRAPHIC NOVELLETTE

SLIDESHOW // 4 CREDITS

TERM 4

ART 1.4

FOLIO

EXTERNAL // 5 CREDITS

MED 2.6

MAKE A GRAPHIC NOVELLETTE

5-8 PAGES // 6 CREDITS

DES 2.4

COMPLETE DESIGN FOLIO

3 DESIGN OUTCOMES // 12 CREDITS

EXAMS

HEA 1.4

HAUORA

EXTERNAL // 5 CREDITS

ENG 1.3

ANALYSE A STUDIED TEXT

EXTERNAL // 5 CREDITS



Y13

RHYS WHITE MAKING A FILM

ASIDE FROM ORGANISING THE MAJOR SCHOOL PRODUCTION, RHYS WILL ALSO GAIN HIS UE THIS YEAR BY COMPLETING ASSESSMENTS AROUND FILM ANALYSIS AND FILM PRODUCTION.

NEXT STEP:

TERM 1

DRA 3.1 **DRAMA SCRIPT WORK**
INTERNAL // 4 CREDITS

MED 3.2 **ANALYSE A FILM**
1000 WORD ESSAY // 3 CREDITS

MED 3.8 **WRITE A SCREENPLAY**
5 PAGES // 3 CREDITS

ENG 3.9 **ANALYSE A FILM**
1000 WORDS // 3 CREDITS

COFFEE
COURSE //

TERM 2

DRA 3.2 **DEVISE A SCENE**
INTERNAL // 5 CREDITS

DRA 3.4 **THEATRE FORM**
INTERNAL // 4 CREDITS

MED 3.5 **PLAN A FILM/PRODUCT**
5 PAGES // 4 CREDITS

ENG 3.5 **SPEECH**
3-5 MINUTES // 3 CREDITS

ENG 3.7 **CONNECTIONS ACROSS TEXTS**
1000 WORDS // 4 CREDITS

TERM 3

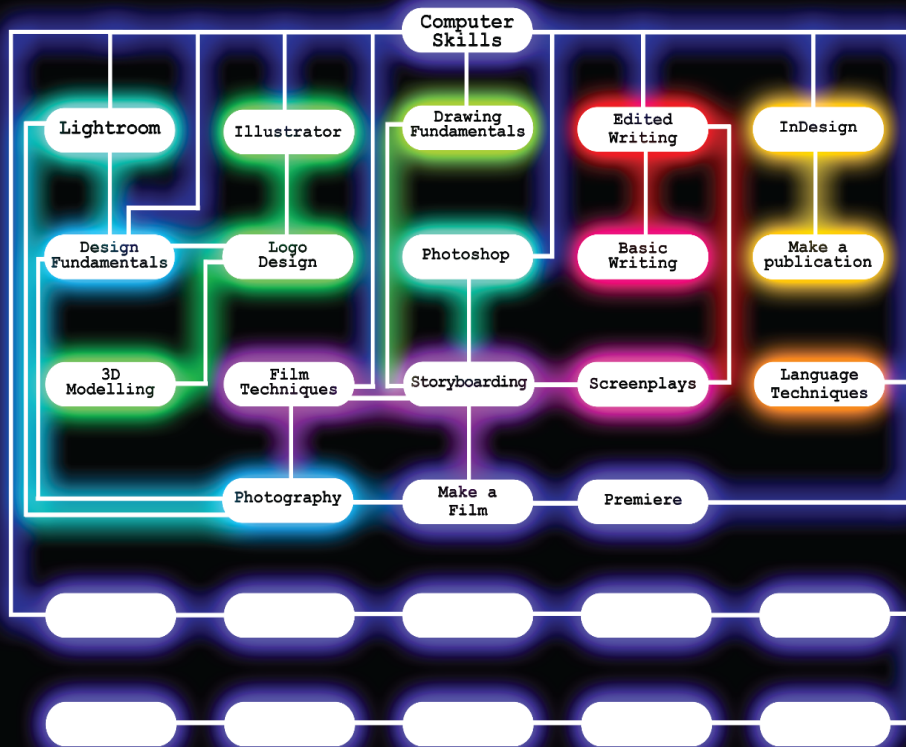
DRA 3.6 **ACT IN PRODUCTION**
INTERNAL // 5 CREDITS

MED 3.6 **MAKE A FILM/PRODUCT**
5 MINUTES // 6 CREDITS

ENG 3.4 **WRITING FOLIO**
2 X 1000 WORD PIECES // 3 CREDITS

TERM 4

DRA 3.9 **DIRECT A PERFORMANCE**
INTERNAL // 5 CREDITS



You decide how to integrate these areas to build your project and achieve relevant assessments that align with your creative goals. From scriptwriting to visual storytelling to digital design, what will *you* bring to life?

We'll work with you to tailor assessments that fit your project and learning goals - see the examples above.

Available assessments through the programme:

NCEA Level 1: English

NCEA Level 2: English, Media, Design

NCEA Level 3: English, Media, Design