

Exploring Net Games & Infusing iPads

Jessica Shawley, M.Ed., NBCT

Traditional Net Games:	Non-traditional Net Games on same height net: LINK to QR Code Game Signs
Volleyball High Net	1. Team Launch Volleyball: ○ Volleyball rules with parachute cooperative skills 2. Bounce Volleyball: ○ Volleyball rules with mandatory bounce rule before each hit. 3. Raquet-Volleyball (Rolleyball). There is Eclipse ball out there similar to this. ○ Volleyball + Tennis. Use racquet for striking.
Badminton: Medium Net	1. Whamball ○ Volleyball rules + closed fist hits. Optional bounce rule. 2. Sepak Takraw ○ Volleyball with soccer striking. Feet only. 3. Volley Tennis ○ Volleyball + Pickleball. Use pickleball paddles for striking.
Pickleball: Low Net	1. Futpong (or beginner's level Sepak Takraw) ○ Volleyball + soccer. Feet only for striking. 2. Volley Tennis ○ Volleyball + Pickleball. Use hand for striking. I like using high bounce foam ball. 3. Nitroball ○ Volleyball rules. Mandatory bounce rule. Hit downward motion.

Critical Elements of the Game: Team Presentation Categories

*Each person must talk about 1 critical element of game (minimum) - [The "4-S" approach blog](#)

- Skills Used & Serving: How To Play
- Scorekeeping: How To Keep Score & Game Boundaries
- Strategies: How To Play To Win
- Sportsmanship: Playing the Game/Coaching the learning group (Sportsmanship)

Infusing iPads: see page 3 below for info

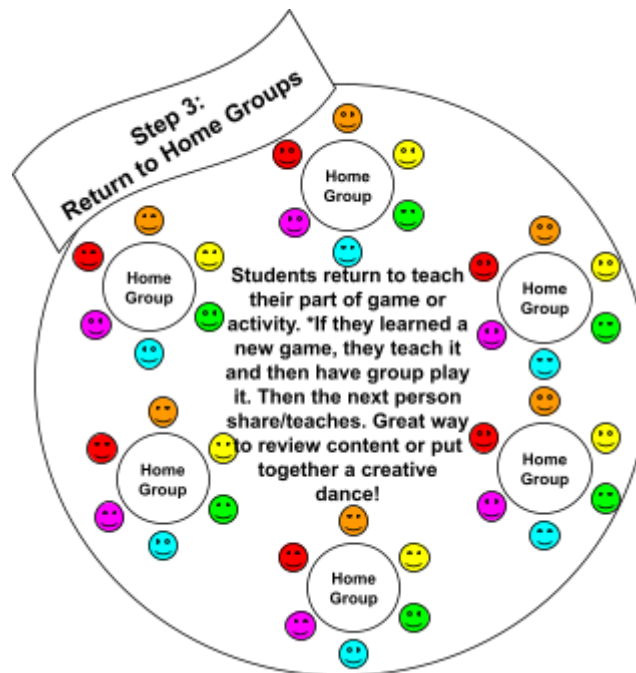
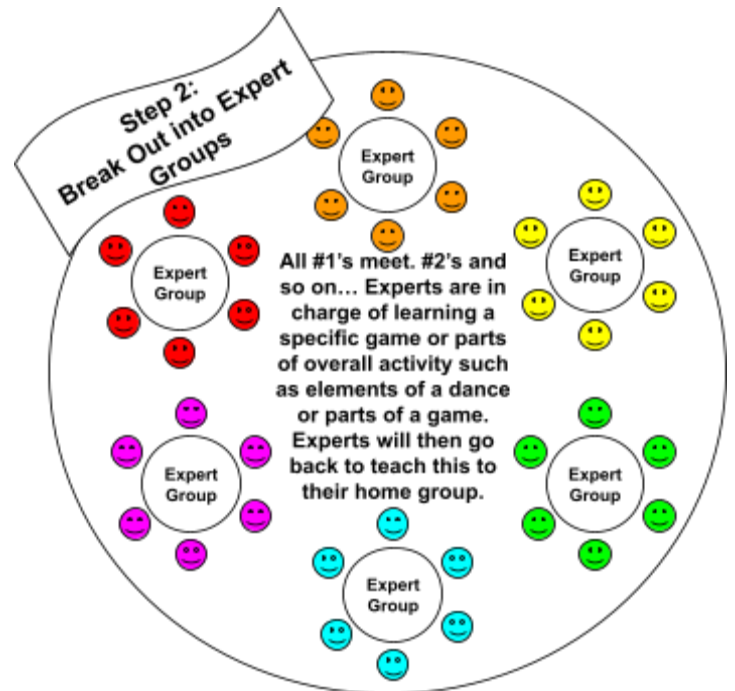
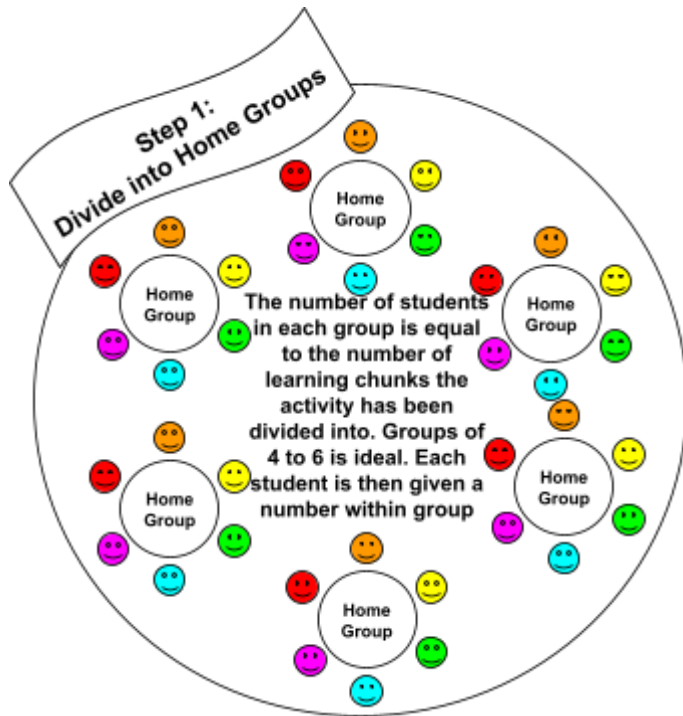
Exploring via Jigsaw Method:

- See breakdown on page 2
- Used to explore games and concepts in a cooperative manner.
- Check out these informative blogs on how to use:
 - Cult of Pedagogy Jigsaw [INSTRUCTIONS](#) & Info [BLOG](#)
 - [Jigsaw Classroom](#) blog

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Using the Jigsaw Method in Physical Education



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Exploring Net Games Learning Targets:

- I can perform a serve consistently. (S1.M12)
- I can hit the ball where my opponent is not. (S2.M8.7)
- I can apply rules & etiquette of the game. (S4.M6)
- I can help teach others how to play the game. (S5.M6)

Team Assignment: Learning the game

1. Teams work together to learn a new net game. Learn it. Play it. Use Game Sheet.
2. You then present the game to the class. Each member must have one speaking part.
3. Each member will take a group to go coach & play the game. Focus on these areas:

- Skills: How to pass by hand, foot or paddle. Modifications?
- Serving: How to serve by hand, foot or paddle. When do you serve?
- Strategy: Hit to open space. Return to position.
- Scoring: Game boundary lines. Rally scoring?

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Infusing iPads

Using QR Codes:

- Show game examples from YouTube/School Tube - visual learners!
- Have students create game examples to teach others. Post to private link.
- How to make QR Codes:

Use this Google Chrome Extension to create QR codes & Short Links:

- Download this:  “[goo.gl URL Shortener \(Unofficial\)](#)”

Video Feedback:

- Apps:



- Try these: BAM Video Delay Video Delay
- Or use Camera function and replay.
- Students video self working on skills. Video replay loop of On/Off rotation.
 - Self-assess or peer feedback (PE Standard 1 Skills focus)
 - Provide learning cues or skill breakdown so they know which areas to focus on.
 - Comparing themselves to skill posters for skill development.
- Video during game play.
 - Teams self-assess game play - what is going well and on how to get better (PE Standard 2 Strategy focus)
 - Teams take turns rotating off to watch video and reflect. 3 teams total. 2 teams playing against each other with a video recording. 1 team off watching their game play video (if you have 2 ipads). With only 1 ipad, have the team watch their game play for 2 minutes and record the current game play for 2 minutes (giving you a 4-minute game) and then rotate teams accordingly.