

- Configuring your editor
  - A simple Lua configuration to get started with immediately
  - Common Vim settings that many people set
  - The Lua API for settings
  - What exactly is a plugin, and what kinds of things can they do?
- What you need to know about Lua
  - Using Lua in nVim configuration
    - Setting variables
    - Calling functions
    - Control flow with if, then & else
    - Errors & error handling
  - Running Lua
    - Invoking Lua with ex commands
    - Live demo
    - Install and run Lua locally
  - Imports, modules, and code organization
- Search (and other ways to navigate codebases)
  - [Search the contents of files and open them with the quickfix list view](#)
  - Configuring filesearch to make it faster
  - [Using the LSP to find definitions](#)
  - Navigating by filetree
    - How to use Vim's native file tree navigation
    - How to improve it with plugins
  - Now that you've got ways to get lists of files, use fuzzyfind to search through them quickly
- Once you've got a bunch of files open, you can learn to switch quickly between them
  - Navigating between buffers
  - Get a list of all open buffers
  - Searching buffers
  - Set tags and return to tags
  - Navigating the tag stack
- Fast editing within files
  - The Vim command model
  - Strategies for learning and remembering navigation and editing commands
  - Ways to make the same edit in many places
  - How to do an "extract method" refactor
  - How to do an "inline method" refactor
  - Changing function signatures
- Fast editing across files
  - Extending "same edit, many places" across buffers
  - What if you want to make the same edit in tens or hundreds of places?
- Running tests, and other conveniences
  - Using fswatch and save-on-enter to run tests on every change
  - Running tests within Neovim's terminal editor

- How to go straight to the line of code with the assertion that failed from the test output
- Write your own plugins
- Managing Vim configuration across machines
- Use tmux for ultra fast pairing
- More on pairing in Vim
  - Using Visual Mode to communicate what you're doing
  - Line numbers, and other settings for pairing
  - Temporarily modifying your Vim configuration for a pair
  - Merging Vim configurations
- Handy terms and concepts
  - Modes
  - Ex commands
  - Buffers and windows
  - Swap files
  - [Language Servers & Language Server Protocol](#)