Name	Mission Start Date:	Mission Completion Date:

Mission 3: Expand U.S. Industry

Level I: Technological Revolution (Minimum XP to Advance = 184)

(Maximum XP Available= 230)

Objective	Type	Task	XP Available	Score
Survey the American Industrial Landscape in the 19th Century before continuing mission.	TEAM	Chapter 13 Introduction (30 XP) http://bit.ly/Ch13intro	30	
Explore the era of invention that led to a period of mass production in America.	SOLO	Instructional Videos (45 XP) 1) Technological Revolution Screencast Quiz (30 XP) 2) Morse Code in Action Quiz (10 XP) 3) Reenactment of the first phone call Quiz (5 XP) Guided Viewing Notes (45 XP) http://bit.ly/techrevnotes	90	
Discuss the communication technology of the 19th Century.	SOLO	Post in the discussion forum (60 XP) 1) Technological Advancements (40 XP) 2) First Phone Call (20 XP)	60	
Evaluate the effectiveness of early forms of communication.	SOLO	Decode a message in Morse Code (50 XP) http://bit.ly/morsedecode	50	
****CHALLENGE****	***			

LEVEL START:					
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Level 2: Roots of Industry (Minimum XP to Advance = 436)

Objective	Туре	Task	XP Available	Score
Explore the roots of industry that led to a period of mass production in America.	SOLO	Instructional Videos (120 XP) 1) Roots of Industry Screencast Quiz (60 XP) 2) Crash Course in Oil Refining Quiz (20 XP) 3) Electricity in Action Quiz (20 XP) 4) Iron Horses Quiz (20 XP) Guided Viewing Notes (45 XP) http://bit.ly/indrootsnotes	165	
Draw and label the timezones of the Continental US.	SOLO	Color Coded Time Zone Map (40 XP) Shade each timezone a different color http://bit.ly/blankusmap	40	
Create a timeline to connect various points in the evolution of transportation.	TEAM	Degrees of Separation (210 XP) Read and Annotate Article: 4/4 (10 XP) http://bit.ly/horsebutts Construct a transportation timeline (200 XP) http://bit.ly/DOS_EvolutionofTransportation	210	
Save the passengers of two trains from imminent doom as their locomotives speed toward each other on the same track.	SOLO	Train Math Problem (30 XP)	30	
Demystify the Bessemer Process so that all audiences can understand it.	SOLO	Explain it to a 6 year old (100 XP) http://bit.ly/6YearOld -Watch the "Cold Hard Steel" video section	100	
****CHALLENGE****	***			

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Level 3: Business Tycoons (Minimum XP to Advance = 364)

Objective	Туре	Task	XP Available	Score
Explore the business tycoons who established a period of mass production in America.	SOLO	Instructional Videos (60 XP) 1) Business Tycoons Screencast Quiz (60 XP) Guided Viewing Notes (45 XP) http://bit.ly/bustycnotes	105	
	TEAM		50	
Analyze political cartoons to uncover the artist's message.	SOLO	Robber Baron or Captain of Industry Political Cartoons (100 XP) Cartoons: http://bit.ly/RBorCOlcartoons Analysis Sheets: http://bit.ly/CartoonAn *Make sure to note the slide number of the cartoon on your analysis sheet.	100	
Evaluate the business practices of a major industrialist to measure his worth as a Captain of Industry or Robber Baron.	SOLO	Robber Baron or Captain of Industry Writing Assignment (200 XP) Read and Annotate one article: 6/4 (20 XP) Andrew Carnegie Bio: http://bit.ly/ACBio John D. Rockefeller Bio: http://bit.ly/JDRBio Chart and Write persuasively (180 XP) RB or COI Writing: http://bit.ly/RBorCOI	200	
****CHALLENGE****	***			

LEVEL START: DEADLINE: LEVEL COMPLETION: BONUS:	TOTAL XP:
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Level 4: Monopolies (Minimum XP to Advance = 180)

Objective	Type	Task	XP Available	Score
Explore the monopolistic practices of the 19th Century that led to the development of big business.	SOLO	Instructional Video (50 XP) 1) Monopolies Screencast Quiz (50 XP) Guided Viewing Notes (45 XP) http://bit.ly/monopnotes	95	
Eliminate competition and corner the marketplace to rake in big money.	TEAM	Play Monopoly (80 XP) Spend 70 minutes competing against your team in the classic board game. Compose a 2 page reflection (50 XP) Discuss the ups and downs of your personal game play as well as the conditions that led to the final outcome. http://bit.ly/MonopolyReflect	130	
****CHALLENGE****	***			

LEVEL START: DEADLINE: LEVEL COMPLETION: BONUS: TOTAL XP:					
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Level 5: Working Conditions (Minimum XP to Advance = 148)

Objective	Type	Task	XP Available	Score
Explore the working conditions in 19th Century industry that allowed big business to flourish.	SOLO	Instructional Video (40 XP) 1) Working Conditions Screencast Quiz (40 XP) Guided Viewing Notes (45 XP) http://bit.ly/workcondnotes	85	
Compete against another team to manufacture more products than they do.	TEAM Competition	Manufacturing Competition (50 XP) Vocabulary Foldable (20 XP)	70	
Tell the world of the horrors of working in the textile industry as a child.	SOLO	Historical Fiction (50 XP) Research historically accurate facts in order to make up a character who is writing to someone to describe his/her factory conditions. 2 pages http://bit.ly/HistoricalFict Peer Response (40 XP) Have a non-teammate read and respond to your letter as someone in the time period.	130	
****CHALLENGE****	***			

LEVEL START: DEADLINE: LEVEL COMPLETION: BONUS: TOTAL XP:

Level 6: Labor Unions (Minimum XP to Advance = 324)

Objective	Type	Task	XP Available	Score
Explore the explosive atmosphere in labor that caused blue collar workers to unionize.	SOLO	Instructional Videos (40 XP) 1) Labor Unions Screencast Quiz (30 XP) 2) Is There Still a Place for Unions? Quiz (10 XP) Guided Viewing Notes (45 XP) http://bit.ly/unionsnotes	85	
Summarize a famous strike during the tumultuous period of early labor organization.	SOLO	Read and Annotate One Article (10 XP) Pullman Strike: http://bit.ly/PullmanStrike Homestead Strike: http://bit.ly/HomesteadStrike RR Strike: http://bit.ly/GreatRailroadStrike Summarize a Strike (50 XP) Complete Strike Research Guide: http://bit.ly/strikestrikestrike	60	
Convince other workers to go on strike with you.	SOLO	Design a Picket Sign (70 XP) Directions in previous assignment	70	
Assess the relevance of labor unions and strikes in modern times.	SOLO	Find, Read and Annotate One Article (20XP) Article covering a strike must be at least two pages in length and published within the last year Ten Percent Summary (110 XP)	130	
Develop a one minute oral argument convincing others to side with workers or management.	SOLO	Oral Argument (60 XP)	60	
****CHALLENGE****	***			

LEVEL START: DEADLINE: LEVEL COMPLETION	1: BONUS: TOTAL XP:
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Level 7: Level Boss (Minimum XP to Advance = 240)

Objective	Type	Task	XP Available	Score
Report back to mission control to determine if you have acquired the knowledge necessary to Expand U.S. Industry	SOLO	Level Boss (Summative Assessment)	300	

Mission Control Report

XP	Letter Grade	XP	Letter Grade	ХР	Letter Grade	
2,443+	A+	2,367	Α	2,290	Α-	
2,214	B+	2,112	В	2,036	B-	
1,960	C+	1,858	С	1,782	C-	

^{**}Progress is key. Game will freeze and restart if stuck on the same level for too long.