



Beach Volleyball Rules

Eligibility and Players

1. All players must have a valid piece of identification at check-in, or parent/guardian with valid ID (for youth divisions).
2. Team Requirements:
 - a. Teams can consist of up to eight (8) players
 - b. Coed divisions do not have any gender requirements and teams can consist of any combination of gender identities
 - c. All players on the team must fall within the indicated grade level for youth divisions
 - d. Lakehead Student/Faculty/Staff teams must consist fully of Lakehead Students, Faculty, or Staff.
3. Only players listed on the official roster will be permitted to sign in
4. Players must play in the round robin games in order to participate in the playoff games

Rules of the Game

Timing

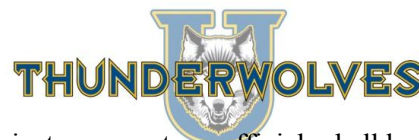
1. Games will be scheduled on 30 minute increments, with warm-up time factored into.

General Rules

1. 6 players on the court at once. Rotate new players in before your team starts a new server. You must follow the same rotation as in court volleyball – i.e. Players must rotate positions (from back right, to back middle, to back left, to front left, to front middle, to front right)
2. Play:
 - A player may never block a serve.
 - Lifting, scooping the ball, and double hits are not permitted.
 - A block is not counted as a hit.
 - Maximum of 3 hits per side.
 - If the ball lands on the line it is in.
 - Players may play the ball off any part of their body, excluding feet.
 - A player can not touch the net at any time during the game (if you touch the net, it is the other team's ball). However, a player may cross the imaginary center line as long as they don't interfere with the play or get in the way of the opposition.
 - Net serves are allowed (the ball is allowed to contact the net on the serve).
 - A server may serve the ball from anywhere along the baseline.
 - A maximum of 5 serves per player. After 5 serves, the opposing team is awarded the serve and rotates one position.

Fouls

1. Acts of violence may occur during the game, contrary to the spirit of sportsmanship and fair play. These should be stopped immediately by the supervisor and handed out proper penalties.



2. Any players who are guilty of flagrant acts of aggression against opponents or officials shall be disqualified. The referee and Wolves Fest Staff will review the referee report and decide on game or league suspensions.

Scoring

Each game is played to 21 points with rally point scoring (i.e. a point is scored on every serve). A team must win by at least 2 points, with a 25 point cap. Two points will be awarded for each game won.

Team Rankings Following Round-Robin:

1. In the round-robin stage, tiebreakers will be determined by the following criteria: head to head, points differential, points scored, points lost, coin flip.

Sportsmanship

Teams must display good sportsmanship to remain in the tournament. Any teams displaying poor sportsmanship including (but not limited to) vulgar language, unreasonable conduct, aggressive behaviour, fighting, etc will be removed from the tournament at the discretion of Wolves Fest staff.

Forfeits

Any team who fails to show up within five minutes of the scheduled game start time will forfeit their game. This will be recorded as a loss for their team, and a win for the other. A No-call no-show will result in removal of your team from the tournament. Any other forfeits will be judged on a case-by-case basis.

Playoffs

All teams will be guaranteed at least one playoff game. Playoff rankings will be based on the standings after round-robin play, and will occur on the second day of the tournament.