

Design Challenge #2: Creating a New Phys. Ed. Game

How can we collaborate and design together while practicing social distancing? Is there a way to play games, be active and to be innovative while embracing the way our world is changing? **We think the answer is YES!**

We've learned that out of boredom comes innovation and creativity...our brains literally need time feeling like there is simply nothing to do. As one student mentioned in their boredom paragraph though- "this isn't something you want to complain to your parents about because you will likely end up doing a chore or something you'd rather not be doing."

We know kids around the world right now are feeling bored. We know that you probably have times throughout your day where you might say "Ugh. I am SO bored". So let's create some innovative solutions to help the students at Prince of Wales stay active, engaged and maybe even inspire other students to follow our lead and innovate too!

We know this will be tough- but we really want to follow the design process to allow for our most creative ideas to flow...so please don't equate this project to a final product and just rush to finish it. We will have different tasks on different days and we have a group plan that we need all of us to follow **so please do not jump ahead... only work on the step we are on**. Feel free to do more than we ask at each step! We LOVE ideas and students who are motivated to dig deep!

Just remember...it is not a race. We will spend about two weeks going through the different stages of the design process! You might remember some of them from our other design challenges :)

Keep Scrolling. Your specific task for the day is on the next page :)

Monday's Tasks:

Watch this video by John Spencer which describes our upcoming project:

[Designing a sport that can be played during social distancing!!](#)

Once you've watched it: On a blank piece of paper you are going to spend some time sketching a few ideas that might be bubbling in your brains! (You could even create a comic strip that shows a couple of steps of a game that could become a part of your final design if it helps!)



Try to come up with 3-5 (or more) quick sketches of some ideas you might have! You have until Wednesday so spend some time in this idea generating space! Ask your siblings or parents to think and sketch with you! Have fun with this!!

Wednesday's Tasks: To be announced...on Wednesday...muahaha!!

Friday's Tasks: Guess which day you will see this information?! See Wednesday's task for clarification ;)