

```

#include "stm32f1xx_hal.h"

/* Global Variables */
ADC_HandleTypeDef hadc1;
TIM_HandleTypeDef htim2;
uint8_t sound_pattern = 0;

/* Pin Definitions */
#define LED_RED_PIN   GPIO_PIN_12
#define LED_GREEN_PIN GPIO_PIN_13
#define LED_BLUE_PIN  GPIO_PIN_14
#define LED_PORT      GPIOB
#define BUTTON_PIN    GPIO_PIN_0
#define BUTTON_PORT   GPIOB
#define BUZZER_PIN    GPIO_PIN_2 // TIM2_CH3 (PA2)

/* Threshold Values */
#define ADC_THRESH_HIGH 3000
#define ADC_THRESH_MID  1500

/* Frekuensi Buzzer - using uint32_t instead of uint16_t */
const uint32_t pwm_periods[] = {1000, 50000, 719999}; // 72MHz/freq - 1

void SystemClock_Config(void);
static void MX_GPIO_Init(void);
static void MX_ADC1_Init(void);
static void MX_TIM2_Init(void);
void update_leds_and_buzzer(uint32_t adc_val, uint8_t btn_state); // Updated function signature
void change_sound_pattern(void);
void Error_Handler(void); // Explicit declaration

```

```

int main(void) {

    HAL_Init();

    SystemClock_Config();

    MX_GPIO_Init();

    MX_ADC1_Init();

    MX_TIM2_Init();


    HAL_TIM_PWM_Start(&htim2, TIM_CHANNEL_3);

    __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_3, 0);


    HAL_ADC_Start(&hadc1);


    while (1) {

        static uint32_t last_adc_tick = 0;

        static uint32_t last_sound_change = 0;

        uint8_t button_state = HAL_GPIO_ReadPin(BUTTON_PORT, BUTTON_PIN);


        if (HAL_GetTick() - last_adc_tick > 200) {

            last_adc_tick = HAL_GetTick();

            HAL_ADC_Start(&hadc1);

            if (HAL_ADC_PollForConversion(&hadc1, 10) == HAL_OK) {

                update_leds_and_buzzer(HAL_ADC_GetValue(&hadc1), button_state);

            }

        }


        if (button_state == GPIO_PIN_RESET && (HAL_ADC_GetValue(&hadc1) < ADC_THRESH_MID)) {

            if (HAL_GetTick() - last_sound_change > 1000) {

                last_sound_change = HAL_GetTick();

                change_sound_pattern();

            }

        }

    }
}

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    HAL_Delay(10);
}
}

void update_leds_and_buzzer(uint32_t adc_val, uint8_t btn_state) {
    HAL_GPIO_WritePin(LED_PORT, LED_RED_PIN|LED_GREEN_PIN|LED_BLUE_PIN, GPIO_PIN_RESET);

    if (adc_val >= ADC_THRESH_HIGH) {
        HAL_GPIO_WritePin(LED_PORT, LED_GREEN_PIN, GPIO_PIN_SET);
        __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_3, 0);
    }
    else if (adc_val >= ADC_THRESH_MID) {
        HAL_GPIO_WritePin(LED_PORT, LED_BLUE_PIN, GPIO_PIN_SET);
        __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_3, 0);
    }
    else {
        HAL_GPIO_WritePin(LED_PORT, LED_RED_PIN, GPIO_PIN_SET);
        if (btn_state == GPIO_PIN_RESET) {
            __HAL_TIM_SET_AUTORELOAD(&htim2, pwm_periods[sound_pattern]);
            __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_3, pwm_periods[sound_pattern]/2);
        } else {
            __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_3, 0);
        }
    }
}

void change_sound_pattern(void) {
    sound_pattern = (sound_pattern + 1) % 3;
    if (HAL_ADC_GetValue(&hadc1) < ADC_THRESH_MID &&
        HAL_GPIO_ReadPin(BUTTON_PORT, BUTTON_PIN) == GPIO_PIN_SET) {

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    __HAL_TIM_SET_AUTORELOAD(&htim2, pwm_periods[sound_pattern]);
    __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_3, pwm_periods[sound_pattern]/2);
}
}

```

```

void SystemClock_Config(void)

```

```

{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};
    RCC_PeriphCLKInitTypeDef PeriphClkInit = {0};

    /** Initializes the RCC Oscillators according to the specified parameters
    * in the RCC_OscInitTypeDef structure.
    */
    RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSE;
    RCC_OscInitStruct.HSEState = RCC_HSE_ON;
    RCC_OscInitStruct.HSEPredivValue = RCC_HSE_PREDIV_DIV1;
    RCC_OscInitStruct.HSIState = RCC_HSI_ON;
    RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
    RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSE;
    RCC_OscInitStruct.PLL.PLLMUL = RCC_PLL_MUL9;
    if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
    {
        Error_Handler();
    }

    /** Initializes the CPU, AHB and APB buses clocks
    */
    RCC_ClkInitStruct.ClockType = RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
                                   |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
    RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_PLLCLK;

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RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV2;
RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV1;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_2) != HAL_OK)
{
    Error_Handler();
}

PeriphClkInit.PeriphClockSelection = RCC_PERIPHCLK_ADC;
PeriphClkInit.AdcClockSelection = RCC_ADCCLK2_DIV6;
if (HAL_RCCEx_PeriphCLKConfig(&PeriphClkInit) != HAL_OK)
{
    Error_Handler();
}
}

/**
 * @brief ADC1 Initialization Function
 * @param None
 * @retval None
 */
static void MX_ADC1_Init(void)
{

    /* USER CODE BEGIN ADC1_Init 0 */

    /* USER CODE END ADC1_Init 0 */

    ADC_ChannelConfTypeDef sConfig = {0};

    /* USER CODE BEGIN ADC1_Init 1 */

```

```
/* USER CODE END ADC1_Init 1 */
```

```
/** Common config
```

```
*/
```

```
hadc1.Instance = ADC1;
```

```
hadc1.Init.ScanConvMode = ADC_SCAN_DISABLE;
```

```
hadc1.Init.ContinuousConvMode = DISABLE;
```

```
hadc1.Init.DiscontinuousConvMode = DISABLE;
```

```
hadc1.Init.ExternalTrigConv = ADC_SOFTWARE_START;
```

```
hadc1.Init.DataAlign = ADC_DATAALIGN_RIGHT;
```

```
hadc1.Init.NbrOfConversion = 1;
```

```
if (HAL_ADC_Init(&hadc1) != HAL_OK)
```

```
{
```

```
    Error_Handler();
```

```
}
```

```
/** Configure Regular Channel
```

```
*/
```

```
sConfig.Channel = ADC_CHANNEL_0;
```

```
sConfig.Rank = ADC_REGULAR_RANK_1;
```

```
sConfig.SamplingTime = ADC_SAMPLETIME_1CYCLE_5;
```

```
if (HAL_ADC_ConfigChannel(&hadc1, &sConfig) != HAL_OK)
```

```
{
```

```
    Error_Handler();
```

```
}
```

```
/* USER CODE BEGIN ADC1_Init 2 */
```

```
/* USER CODE END ADC1_Init 2 */
```

```
}
```

```

/**
 * @brief TIM2 Initialization Function
 * @param None
 * @retval None
 */
static void MX_TIM2_Init(void)
{

    /* USER CODE BEGIN TIM2_Init 0 */

    /* USER CODE END TIM2_Init 0 */

    TIM_MasterConfigTypeDef sMasterConfig = {0};
    TIM_OC_InitTypeDef sConfigOC = {0};

    /* USER CODE BEGIN TIM2_Init 1 */

    /* USER CODE END TIM2_Init 1 */
    htim2.Instance = TIM2;
    htim2.Init.Prescaler = 0;
    htim2.Init.CounterMode = TIM_COUNTERMODE_UP;
    htim2.Init.Period = 65535;
    htim2.Init.ClockDivision = TIM_CLOCKDIVISION_DIV1;
    htim2.Init.AutoReloadPreload = TIM_AUTORELOAD_PRELOAD_DISABLE;
    if (HAL_TIM_PWM_Init(&htim2) != HAL_OK)
    {
        Error_Handler();
    }

    sMasterConfig.MasterOutputTrigger = TIM_TRGO_RESET;
    sMasterConfig.MasterSlaveMode = TIM_MASTERSLAVEMODE_DISABLE;

```

```

if (HAL_TIMEx_MasterConfigSynchronization(&htim2, &sMasterConfig) != HAL_OK)
{
    Error_Handler();
}

sConfigOC.OCMode = TIM_OCMODE_PWM1;
sConfigOC.Pulse = 0;
sConfigOC.OCpolarity = TIM_OCPOLARITY_HIGH;
sConfigOC.OCFastMode = TIM_OCFAST_DISABLE;
if (HAL_TIM_PWM_ConfigChannel(&htim2, &sConfigOC, TIM_CHANNEL_3) != HAL_OK)
{
    Error_Handler();
}

/* USER CODE BEGIN TIM2_Init 2 */

/* USER CODE END TIM2_Init 2 */
HAL_TIM_MspPostInit(&htim2);

}

/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
 */
/* GPIO Initialization */
static void MX_GPIO_Init(void) {
    GPIO_InitTypeDef GPIO_InitStruct = {0};

    __HAL_RCC_GPIOA_CLK_ENABLE();
    __HAL_RCC_GPIOB_CLK_ENABLE();

```

```

/* LED Outputs */

GPIO_InitStruct.Pin = LED_RED_PIN|LED_GREEN_PIN|LED_BLUE_PIN;

GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;

GPIO_InitStruct.Pull = GPIO_NOPULL;

GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;

HAL_GPIO_Init(LED_PORT, &GPIO_InitStruct);


/* Button Input */

GPIO_InitStruct.Pin = BUTTON_PIN;

GPIO_InitStruct.Mode = GPIO_MODE_INPUT;

GPIO_InitStruct.Pull = GPIO_PULLUP;

HAL_GPIO_Init(BUTTON_PORT, &GPIO_InitStruct);
}


/* USER CODE BEGIN 4 */


/* USER CODE END 4 */


/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler_Debug */

    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();
    while (1)
    {
    }

    /* USER CODE END Error_Handler_Debug */

```

```
}
```

```
#ifdef USE_FULL_ASSERT
```

```
/**
```

```
 * @brief Reports the name of the source file and the source line number
```

```
 *      where the assert_param error has occurred.
```

```
 * @param file: pointer to the source file name
```

```
 * @param line: assert_param error line source number
```

```
 * @retval None
```

```
 */
```

```
void assert_failed(uint8_t *file, uint32_t line)
```

```
{
```

```
 /* USER CODE BEGIN 6 */
```

```
 /* User can add his own implementation to report the file name and line number,
```

```
    ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
```

```
 /* USER CODE END 6 */
```

```
}
```

```
#endif /* USE_FULL_ASSERT */
```