

The Downtons Rider

Load in

Venue will make sure to have a representative to be present at the time of arrival of the artist, crew and equipment, and will stay while until this process is completed

Arrival

When crew, artist and equipment arrive ensure that they are told the location to go prior to arrival and stage and load-in doors are labelled clearly. Artist and crew will load all equipment into the venue upon arrival.

2 PARKING SPACES ARE REQUIRED

Stage Set-Up

A requested space of at least 4 meters wide by 5 metres deep is provided this can be varied however and the stage is cleared of all people unless of proper personnel (sound technician etc). 2x2 Drum Area required

Power

Artist requests a clear, organised and plentiful amount of power outlets with extension cable provided by venue. If this is not possible, please contact the artist and solutions can be arranged prior to the show.

PLEASE ENSURE THAT ALL ELECTRICAL EQUIPEMENT THAT IS PROVIDED BY THE VENUE HAS BEEN RECENTLY PAT TESTED BY PROFESSIONALS TO MAINTAIN THE PROTECTION OF ANY EQUIPMENT THE ARTIST MAY USE AND OR REDUCE THE CHANCE OF INJURY.

Doors

Be vigilant that no ticketholders be able to enter the venue/stage area before the listed time that doors be opened unless otherwise specified.

Sound-Check

Be sure that all equipment is securely set up and is operating properly before the time of sound check. Artist wishes that sound check is done at least 1 hour after load in and 3 to 4 hours before doors.

Pre-Performance Music

Play a mix of artists such as Fontaines D.C., Arctic Monkeys, Dizzee Rascal, The Prodigy and similar artists/genres. Songs not to be played will be specified by the artist depending on their setlist. This can be told anytime pre-show.

Lighting

We place full responsibility in the hands of the lighting technician to customise during the show, unless specified beforehand.

Equipment

Drums- 2m x 2m drum mat, 20 inch kick drum, 14 inch floor tom, 2 crash cymbals +stands, 1 ride cymbal +stand, 1 snare + stand, 1 rack tom, 1 drum stool.

Guitars- 1 Fender Stratocaster, 1 Gibson SG, Fender Bassbreaker 30r (provided kettle cable), 2 Guitar Stands, 1 Amp Stand, 3 Guitar Pedals (Tuner, Chorus/Tremolo, Boost), 1 Pedal Board, 3 9v Power Cables, 1 Mat (For Pedalboard), 2 Long Guitar Jacks, 2 Short Jacks.

Bass- 1 Epiphone SG, Fender Rumble 50 (provided kettle cable), 1 Bass Stand, 2 Bass Pedals (Tuner, Distortion), 1 Pedalboard, 2 9v Power Cables, 1 Mat (For Pedalboard), 2 Long Guitar Jacks, 1 Short Jack

Microphones- 2 SM58s, 2 SM57s, 1 ADX 51(Drum Overhead), 1 AUDIX D6 (kick drum mic), 3 Tall Microphone Stands (2 for Vocals and 1 for Drum Overheads), 1 Short Microphone Stand (For Kick Drum Microphone), 4 XLR Cables

