

General Stats

Height: 161cm/5'3.5"

Weight: 54kg/119lb

Bust-Waist-Hips: 91cm/36"-56cm/24"-87cm/34"

Cup: 77cm/31" underbust, so 32DD/E US, 32DD UK, 70F EU, and 75C JP/KR

[Her hair is blonde, and her eyes are a bright blue with a hint of cyan to them.](#)

Hairstyles (2 variations)

1. [Curly and messy down to the middle of her back.](#)
2. [Tied up with a thin blue ribbon in a bow.](#)
 - [Side view.](#)

Outfits

Outfits are a mix of different clothes. Please keep each clothing on separate layers in the .CLIP file, so that we can change the sprite clothes like a dress-up simulator.

School uniform

1. Female school uniform
 - [This exact outfit.](#)
 - Add thick white thigh high socks and short black heels (like office wear).

Nude

This is the base sprite layer for the skin to show under the other clothes.

2. Nude
 - Britney is hairless below the neck, so no landing strip, armpit hair, leg hair, etc.

Underwear

3. Bra & panties

Please keep the top and bottom layers separate.

- [Blue and black with lace trim.](#)
 - Decent cup coverage.
 - A tiny bow between the cups.

Other

4. [Magical girl cosplay](#)

- Blue tube top, thigh highs, and miniskirt.
- Black leather belt around the hips and below the breasts.
- Garter straps with a little gold cross on the front.
- Black short heels.
- Black fingerless gloves.
- Large white sleeveless cape with a black trim.
- Exposed navel and cleavage gap.
- Material has a slight luster.

5. Casual girl wear

- [This outfit \(with some modifications\).](#)
 - Replace the miniskirt with cut denim shorts ([like this](#)).
 - Add a big belt to the denim shorts ([like this](#)).
- The shoes are black flats with white laces ([like this](#)).

6. Winter wear

- [This exact outfit](#) (minus the headband).

Poses (3 variations)

Poses are a mix of torso, right arm, and left arm. Sometimes the parts are inseparable from each other.

Facing 30° to 45° to the side ($\frac{3}{4}$ angle).

Head Angle 1

- A. [Left Arm Extended, Right Arm Bent, Right Leg Kicked Back](#)
 - Left arm extended, fingers spread apart like in Pose A.
 - Right arm bent towards her face with the index finger near her lips.

- B. [Hand on Hip, Standing Straight](#)
 - Back of the right hand on her hip.
 - Left arm hanging loose.
 - Both feet on the ground.

Head Angle 2

- C. [Hands on Hips, Leaning Forwards](#)
 - Both hands on her hips, almost like she has her hands in her pockets.
 - Bent forwards and exposing cleavage.
 - Legs spread slightly.

Expressions

Expressions are a combination of eyes, eyebrows, a mouth, blush, and accessories (like tears or a sweatdrop). Due to how our game engine works, we need to have the raw layered image files of expressions broken up into these parts, so please draw the expressions that way.

[These 14 expressions](#) are needed for **all** head angles.

Additionally, we need varieties with and without black frame eyeglasses ([like these](#)).

Emotes

Both angles need all of these emotes as layer options.

Blushes (3 variations)

1. Some blush (normal face).
2. Heavy blush (strong reaction).

3. Extreme blush (very strong reaction).

Other

4. Sweatdrop on one cheek.