



UPDATE 1 - 7/30/23

>>>[OFFICIAL GUIDE FOR UPDATE 1](#)<<<

PROJECT MUGETSU (PM) UPDATE 1 LOG

NEW MAX LEVEL: 185
NEW MAX MASTERY: 185

XBOX Support
Voice Chat
MAP REWORK
NEW Karakura Town Map
EXPANDED Hueco Mundo
REVAMPED Soul Society
NEW AREA: Wandenreich

SOUL REAPERS

Every Zampakuto now has bankai!

❖ **BANKAIS!**

- [Senbonzakura Kageyoshi](#)
- [Daiguren Hyōrinmaru](#)
- [Zanka No Tachi](#)
- [Kamishini no Yari](#)

- [Tensa Zangetsu](#)
- **Obtainment:**
 - 75 Meditation Mastery (50 with Urahara)
 - Find the right sword and defeat your bankai
- ❖ 5 new outfits

NEW RACE: QUINCIES

- ❖ **[Obtainment:](#)**
 - Talk to Fresh and finish his quest
 - Talk to Doua and finish his quest
 - Find Yhwach and receive his blood
 - Use his blood to become quincy with a 80% chance
- ❖ **CONTENT**
 - Less hp than Soul Reapers, more reiatsu
 - Ability to switch between bow and sword
 - 6 unique bow abilities
 - 13 skills and racial passives
 - 6 different outfits
 - Blut vein allows for defence buff and works like a weaker hierro
 - Can teleport to Wanden through use of the shadow gate
- ❖ **VOLLSTANDING**
 - [Explosion](#) (Common)
 - [Death Dealing](#) (Legendary)
 - **[Obtainment:](#)**
 - Talk to Doua and kill 35 shinigami players with shikai
 - Use the medallion to teleport to the quincy obby
 - Beat the obby and beat your Vollstanding

ARRANCARS

- ❖ **CONTENT**
 - July 4th gauntlets can be used with resurreccion
- ❖ **BUFFS**
 - Vastocar hp scaling significantly increased (almost 50% more than SR)
 - Vastocar hierro increased to 500
 - Resurreccion duration increased
 - Vasto Lorde damage increased significantly

PVP GAMEMODES

- ❖ PVP alternative to progression
- ❖ Up to 16 players per server (up to 8v8)
- ❖ Gamemode currency can be used to purchase
 - Dev Products (Rerolls/Spins)
 - Meditation Exp
 - Levels
 - Etc
- ❖ **Capture The Flag**
- ❖ **Hogyoku Conquest**
- ❖ **King of the Hill**

RANKED

- ❖ Battle other players to gain ranked points and rise up the leaderboard!
- ❖ **1v1, 2v2, 3v3**
- ❖ Exclusive titles for progressing the ranks
 - Higher ranked titles are race specific
 - Top 4-10 players will receive exclusive titles depending on their race

RAIDS

- ❖ Wave Based PVE gamemode
- ❖ Up to 5 players
- ❖ Bosses every 5 waves
- ❖ Harder each wave
- ❖ Rewards based on how many waves reached
- ❖ **Exclusive** drops

NEW DROPS

Some drops are exclusively from raids

- ❖ July 4th Gauntlets - **Legendary**, 1.5 Damage (**ARRANCAR EXCLUSIVE**) **LIMITED**
- ❖ Alucard's Glasses - Rare: 1.5x regen, 40 health, 25 reiatsu
- ❖ Black headband - Common: 10 health
- ❖ Rukia's Headscarf - Rare: 60 rei, 0.8 damage, 20 health
- ❖ Grey Headband - Common: 10 rei
- ❖ Sunglasses - Common: 10 health
- ❖ Oni Beads - Rare: 15% speed, 1.2 damage, 15 health
- ❖ Purple Glasses - Uncommon: 40 rei
- ❖ Gray Wristbands - Uncommon: 1 damage, 5% speed
- ❖ Orochimaru's Obi - Uncommon: 1.2x regen
- ❖ Visor Glasses - Uncommon: 45 hp, 10 rei
- ❖ Rukia Chan - **Legendary**: 2.5x regen, 80 health, 1 damage
- ❖ Sasuke's Obi - Uncommon: 0.8 damage, 20 rei
- ❖ Big Gourd - Rare: 0.7 damage, 100 rei, 20 hp
- ❖ Black Visors - Uncommon: 45 hp, 10 rei
- ❖ Barragan's Fit - **Legendary**: 100 health, 2 damage, 30 rei
- ❖ Yhwach's Cape - **Legendary**: 25% speed, 200 rei, 1.5x regen, 1.5 damage, 15 health

NEW CLANS

- ❖ Yhwach (**Transcendent**)
 - The Almighty (Active)
 - The Almighty (Passive)
- ❖ Aizen (**War Power**) **SR Exclusive**
 - Hado 90 Kurohitsugi
- ❖ Zarakii (**War Power**)
 - Unohana but better passives (speed/damage/etc)
- ❖ Cifer (**Mythical**) **Arrancar Exclusive**
 - Cero Oscuras
- ❖ Jaegerjaquez (**Legendary**) **Arrancar Exclusive**
 - Gran Ray Cero
- ❖ Thoumeaux (**War Power**)
 - Meteor Summon

MISC

- ❖ Return to menu/hub button added
- ❖ New types of buffs, speed, hp regen
- ❖ Universal hub for gamemodes
- ❖ AFK world moved from main menu to hub
- ❖ Menu screen changed to Yhwach
- ❖ Uryu clan moved to War Power
- ❖ New clan rarity transcendent for Yhwach only
- ❖ Clans now display above your head along with display name
- ❖ Quest & Boss exp gain slightly nerfed
- ❖ 4 New Karakura Town Quests
- ❖ 2 New Hueco Quests
- ❖ Quick release setting to change what to use it for (res/schrift/bankai/shikai)
- ❖ Bambietta and Askin bosses in Wandenreich

BUGS/FIXES

- ❖ Calling Zangetsu's Bankai makes all damage boosts from items and clan disappear (every time). ✓
- ❖ Zanpakutos breaks and cannot M1, nor use any skill attacks (once every 30-40 mins). ✓
- ❖ Byakuya NPC breaks and only uses M1s to fight, no skills (rare, once a day). ✓
- ❖ Raids break and never happen, they also cause the timer to show up constantly (rare, once a day). ✓
- ❖ Getsuga Tensho (and probably other sword skills) deal damage to hollow players multiple times instead of only once, causing them to be killed instantly (almost every time). ✓
- ❖ When Byakuya uses his scattering spiral, he does not become invisible [VISUAL] (Rare, once every 30-35 mins). ✓
- ❖ Bakudo 9 Horin works on meditating players, allowing one to pull them and teleport them (every time). ✓
- ❖ Some attacks stun players permanently or until they use shadow escape (Rare, once every 1-2 hours). (was a ragdoll problem should be fixed) ✓
- ❖ Max vasto lorde kills break and don't give exp/drops ✓
- ❖ Remake vitality boosts from accessories such as health . ✓
- ❖ Exploiters modifying drop values. ✓
- ❖ Kurosaki clan's Spiritual Awareness ability does not sense players as it states, it only senses NPCs and not even all NPCs, but only those who are hollows. ✓
- ❖ Skywalk allows you to reach past the maximum height if you can land on a surface that high and then click T again. That's possible on a couple of spots in the soul society, such as some of the trees. ✓
- ❖ Switching from soul reaper to human form breaks your combat entirely and you can no longer fight when you switch back to soul reaper after that, you can only use M1s that deal 4 damage per hit, but no kido or skills. Also, human weapons, such as guns or punches do not work in human form. ✓
- ❖ Look into the fight zanpakuto cooldown thing and see why it dont teleport sometimes . ✓
- ❖ If you use Reiatsu Explosion at the same time when an NPC dies (Arrancar NPC specifically), you die with them for some reason. Never used it on players yet. ✓
- ❖ When using Kamishini, if you have a boss sword, it makes the damage go down all the way to like 11 or sometimes even 9 ✓
- ❖ As a Kamishini shikai user, while you use the shikai, the damage starts to reduce drastically. From 18 to 9 m1 damage with accessories equipped, my damage on my skills get a reduction comparable to my m1 as well and no matter what I do the damage reduces even if

I deactivate Kamishini. Sometimes even if I reset my character I still lack good amounts of damage. It's made Kamishini outright unplayable and i don't want to have to reroll ✓

- ❖ People talking about byakuya / barragan axe being unequipped while doing gameplay, play for a lil nd see what happens ✓
- ❖ I dropped my barragan's axe where no one else was near and it just disappeared when i tried to pick it up again ✓
- ❖ When using medical knowledge it glitches me to to same pose even with fighting ✓
- ❖ The X of tormenta are bugged ✓
- ❖ Remake server list ✓
- ❖ Getting bow mastery for killing mobs ✓
- ❖ Sword overlay gui bug ✓
- ❖ And more that aren't listed ✓

